



*the sounds of smart environment*



## ***Benchmarking Low-Resource Device Test-Beds for Real-Time Acoustic Data***

C. Pham (LIUPPA lab, University of Pau) and P. Cousin (EGM)

TridentCom, Guangzhou, China. May 5-7, 2014



# Forewords

- Philippe Cousin from EGM is co-leading the EU-China Future Internet common Activities and Opportunities (ECIAO) Support Action in FP7-ICT-2013-10



# EU-China FIRE

- Strengthen EU-China joint research efforts on the Future Internet by **developing interoperable solutions and common standards**
- Reinforce academic and industrial cooperation** on Future Internet experimental research, through a better networking between European and Chinese actors
- Exchange **good practices for IPv6** deployment and support the creation of interconnected IPv6 pilots between Europe and China
- Build a **partnership between European and Chinese organisations** to foster cooperation in the domain of Future Internet research experimentation and IPv6.

- Please visit <http://www.euchina-fire.eu> and fill-in the survey to help us know you

## EU-China FIRE survey

Take a short survey on EU-China cooperation on future Internet and contribute to the EU-China FIRE project!

### 1. How important is EU-China cooperation on Future internet?

Not Important	Somehow important	Quite important	Rather important	Very important
<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>

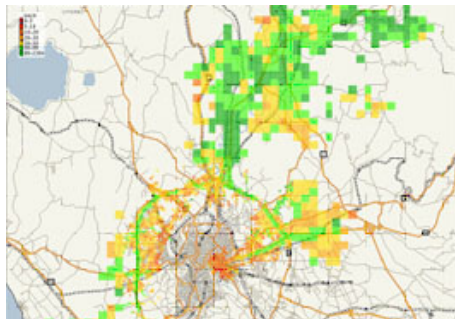
### 2. What are in your opinion the main benefits of EU-China cooperation on Future Internet?

<input type="checkbox"/> Moving towards global standards	<input type="checkbox"/> Promotion of common topics of interest
<input type="checkbox"/> Stronger research cooperation	<input type="checkbox"/> Exchange of best practices

Other (please specify)



# Exploiting Acoustic data



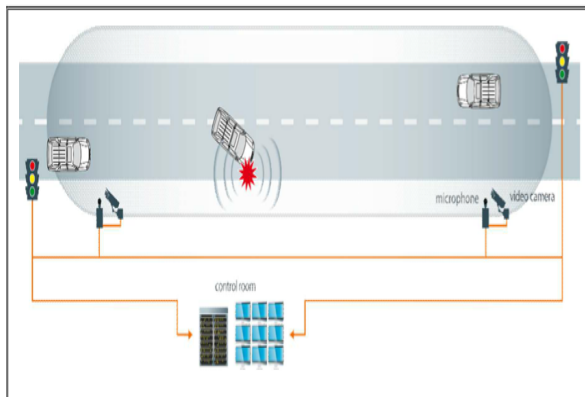
Sound Mappings



Traffic Management



Energy-efficiency



Traffic Accidents



Ambient Assisted Living

**WARNING**  
**AUDIO**  
**SURVEILLANCE**  
**IN PROGRESS**

(Audio) Surveillance



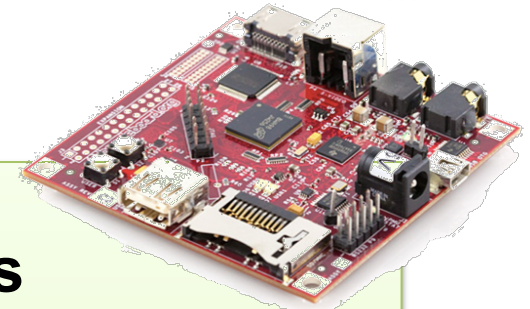
# Use of Complementary Technologies



## Today's audio-ready IoT Technologies

- *Less Capable*
- *Low energy*
- *Cheaper to get*
- *Much deployed*

[www.ear-it.eu](http://www.ear-it.eu)



## Today's Acoustic Sensing Technologies

- *Powerful*
- *Power greedy*
- *More costly*
- *Fewer available*



**Combining the complementary Acoustic Sensing and Internet-of-Things technologies of today for value**

SmartSantander aims at providing a European **experimental test facility** for the **research** and **experimentation** of architectures, key enabling technologies, **services** and applications for the Internet of Things (IoT) in the context of the **smart city**.

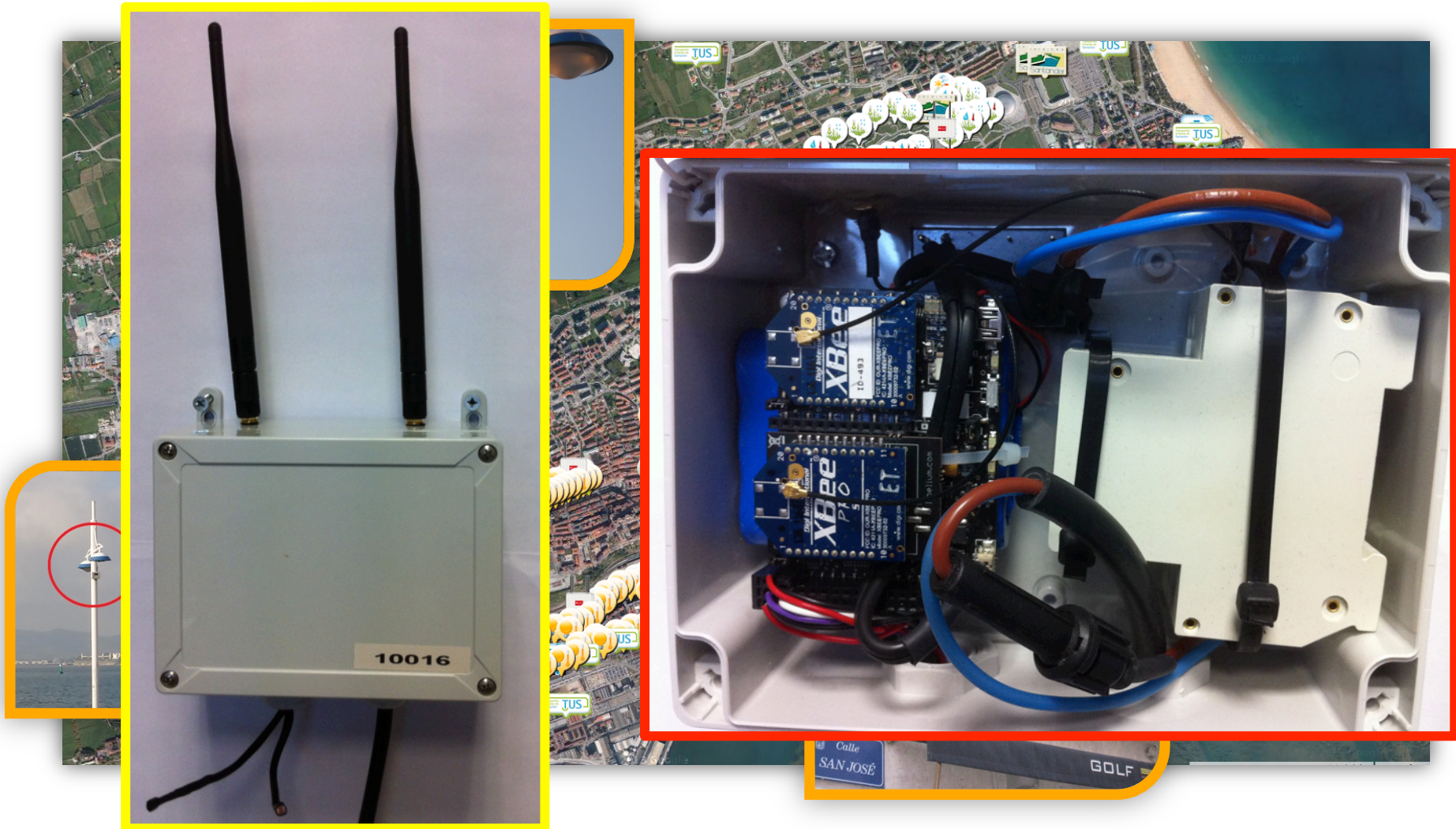


## Smart Santander Highlights

- ❑ **Targeting:**
  - Researchers
  - End users
  - Service providers
- ❑ **Duration**
  - 36 months
- ❑ **Consortium**
  - 15 Organisations
  - 8 EU countries + AU
- ❑ **Budget / Funding**
  - 8.6 M€ / 6 M€
- ❑ **Resources**
  - 746.2 PM

# SmartSantander test-bed

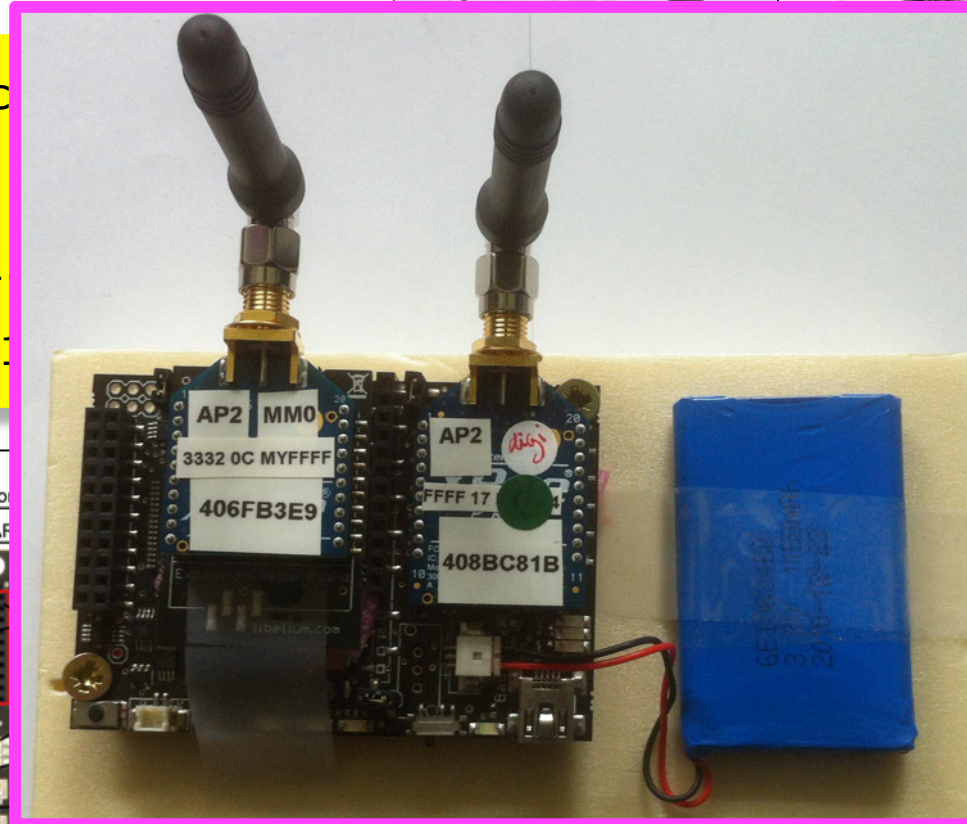
## Santander's sensor network deployment







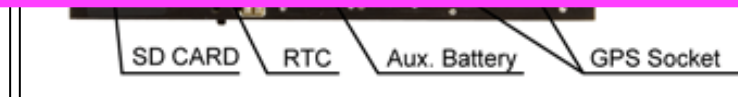
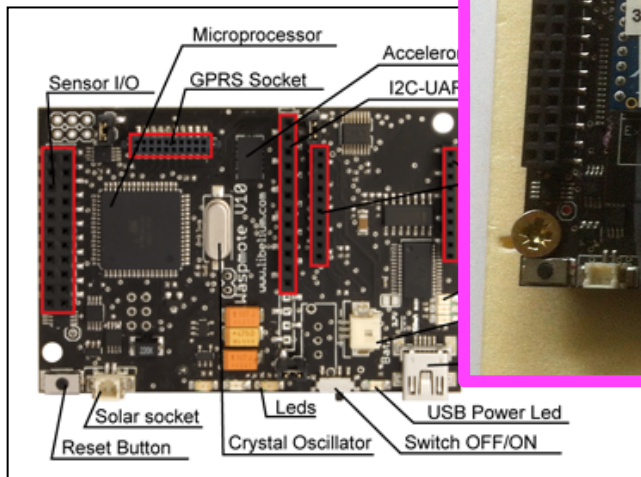
ATmega1281 microcontroller  
8Mhz, 4K RAM & 256K Flash  
2.4GHz IEEE 802.15.4  
Libelium API v03.0



Gases

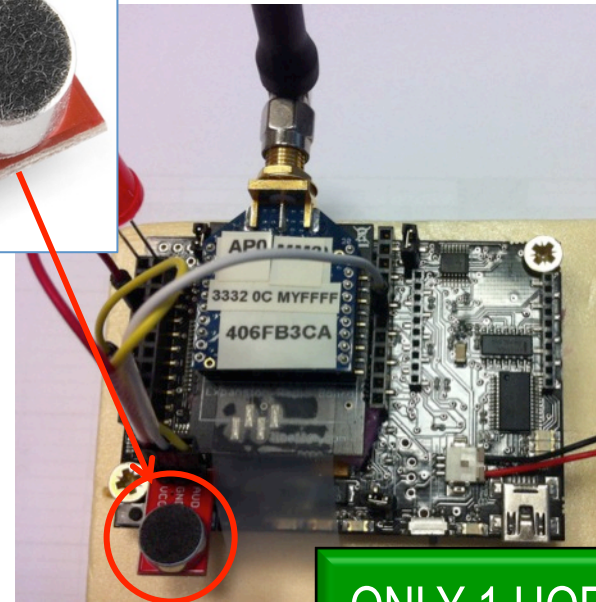
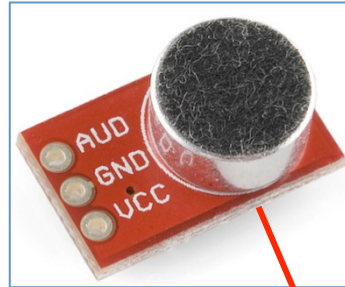
- Carbon Monoxide – CO
- Carbon Dioxide – CO<sub>2</sub>
- Oxygen – O<sub>2</sub>
- Methane – CH<sub>4</sub>
- Hydrogen – H<sub>2</sub>
- Ammonia – NH<sub>3</sub>
- Isobutane – C<sub>4</sub>H<sub>10</sub>
- Ethanol – CH<sub>3</sub>CH<sub>2</sub>OH
- Toluene – C<sub>6</sub>H<sub>5</sub>CH<sub>3</sub>
- Hydrogen Sulfide – H<sub>2</sub>S
- Nitrogen Dioxide – NO<sub>2</sub>
- Temperature
- Humidity

- Pressure/Weight
- Bend
- Vibration
- Impact
- Hall Effect
- Tilt
- Temperature (+/-)
- Liquid Presence
- Liquid Level
- Luminosity
- Presence (PIR)
- Stretch



# WaspMote+XBee in raw mode

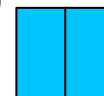
- Electret mic with amplifier
- XBee in AP0 mode (transparent mode)
- 8-bit 4Khz sampling gives 32000bps
- 8Khz sampling gives 64000bps, requires custom API



ONLY 1 HOP!



100 8-bit samples (12.5ms or 25ms)

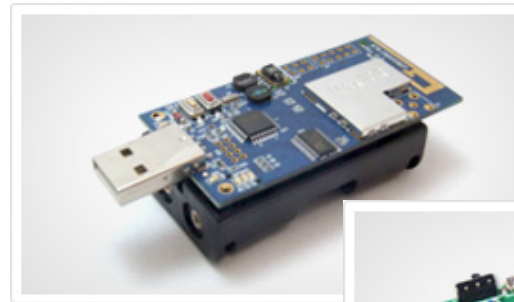


XBee GW



advanticsys 

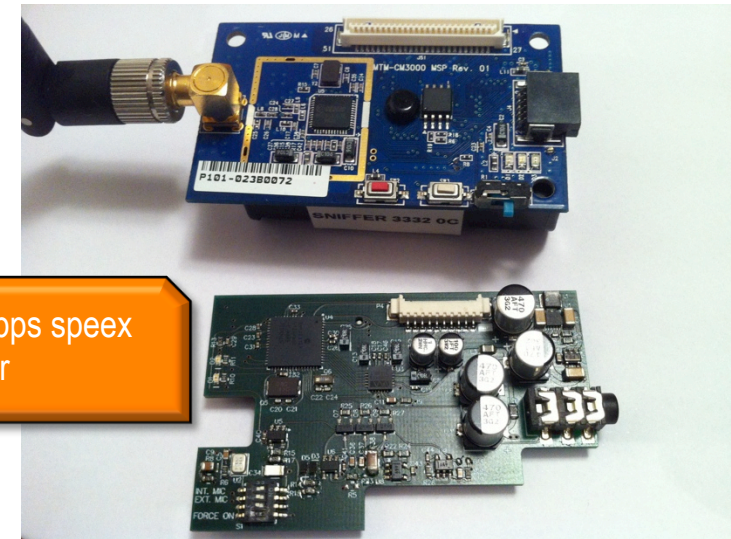
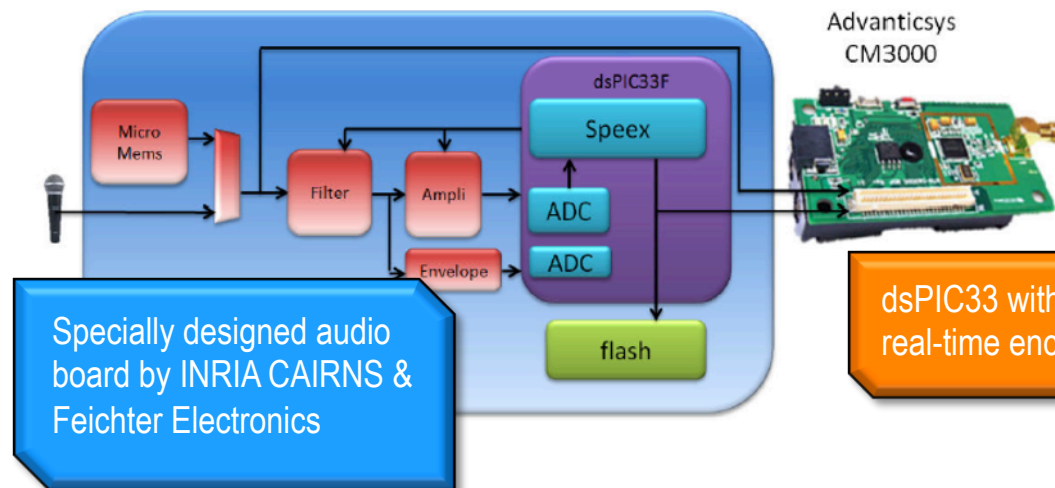
MSP430F1611 microcontroller  
8Mhz, 48K flash, 10K RAM  
2.4GHz IEEE 802.15.4 CC2420  
Programmed under TinyOS  
Similar to TelosB





# Development of audio board

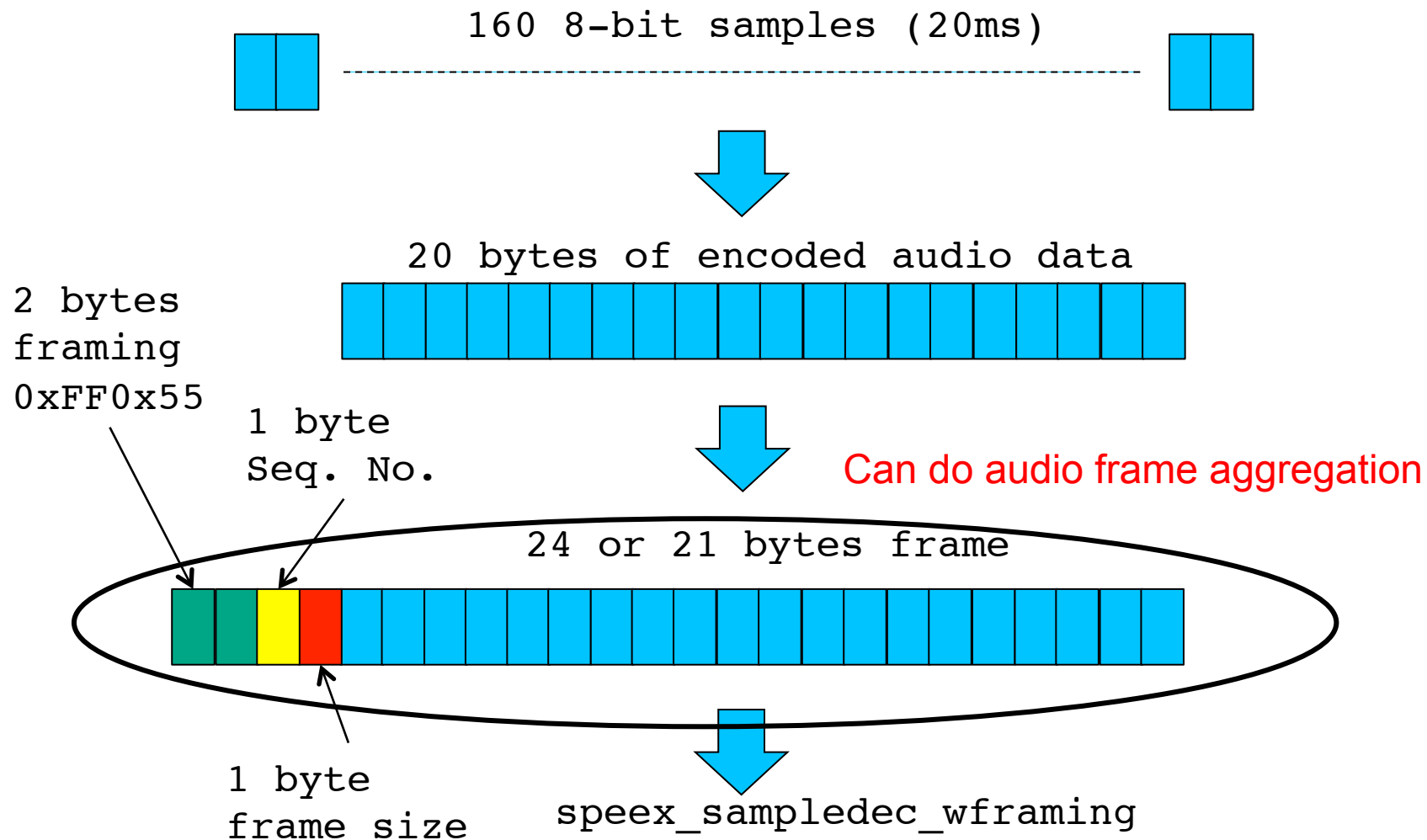
- Use dedicated audio board for sampling/storing/encoding at 8kbps



dsPIC33 with 8kbps speex  
real-time encoder

- Allows for multi-hop, encoded audio streaming scenarios

# speex at 8kbps

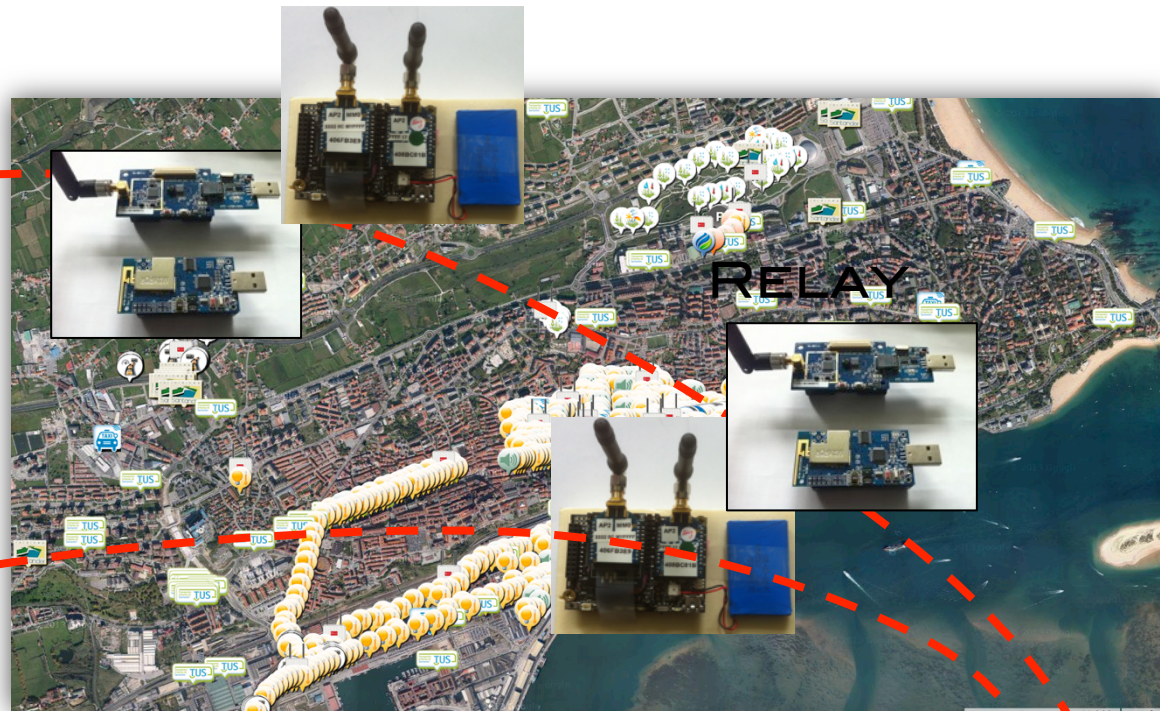


# Summary of audio constraints

Codec	Minimum sending rate
Raw	
4KHz	100 bytes every 25ms
8KHz	100 bytes every 12.5ms
Speex 8000bps	
A1	24 bytes every 20ms
A2	48 bytes every 40ms
A3	72 bytes every 60ms
A4	96 bytes every 80ms



# To what extent audio traffic can be supported?



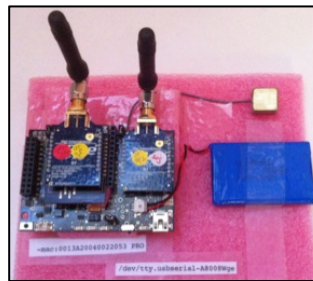
PLAY/STORE RECEIVED  
AUDIO DATA



- Need to define and determine performance indicators
  - IoT node performance indicators
  - Network performance indicators
- Quality and usability indicators are also necessary
  - Audio quality indicators
  - Energy indicators

# Benchmark methodology (1)

1. Determine IoT node performance, lab tests
  - Upper bounds performances for sending and receiving
  - Upper bounds performances for relaying



Traffic Generators  
Advanced timing

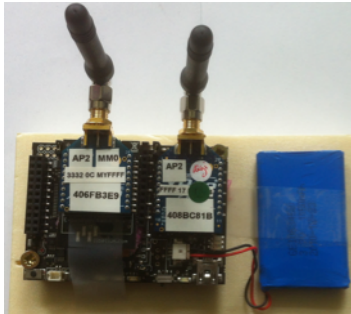
2. Determine sensitivity of codec against packet losses, with various packet size, lab tests
  - audio benchmarking, apply controlled packet error rates
  - MOS-LQO computation



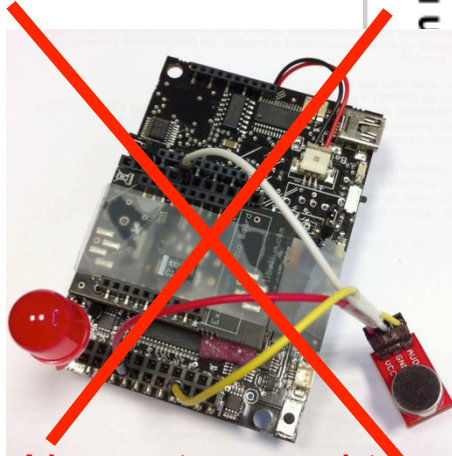
# Benchmark methodology (2)

3. Determine channel condition in selected areas, in-situ tests
  - Synthetic workload to determine packet loss rates
4. Determine latencies and jitter in multi-hop scenario, lab tests & in-situ tests
  - Controlled transmission of packetized/encoded audio
  - Measure latencies and jitter at intermediate nodes
5. Determine energy consumption
  - When idle
  - When capturing and sending audio
  - When relaying

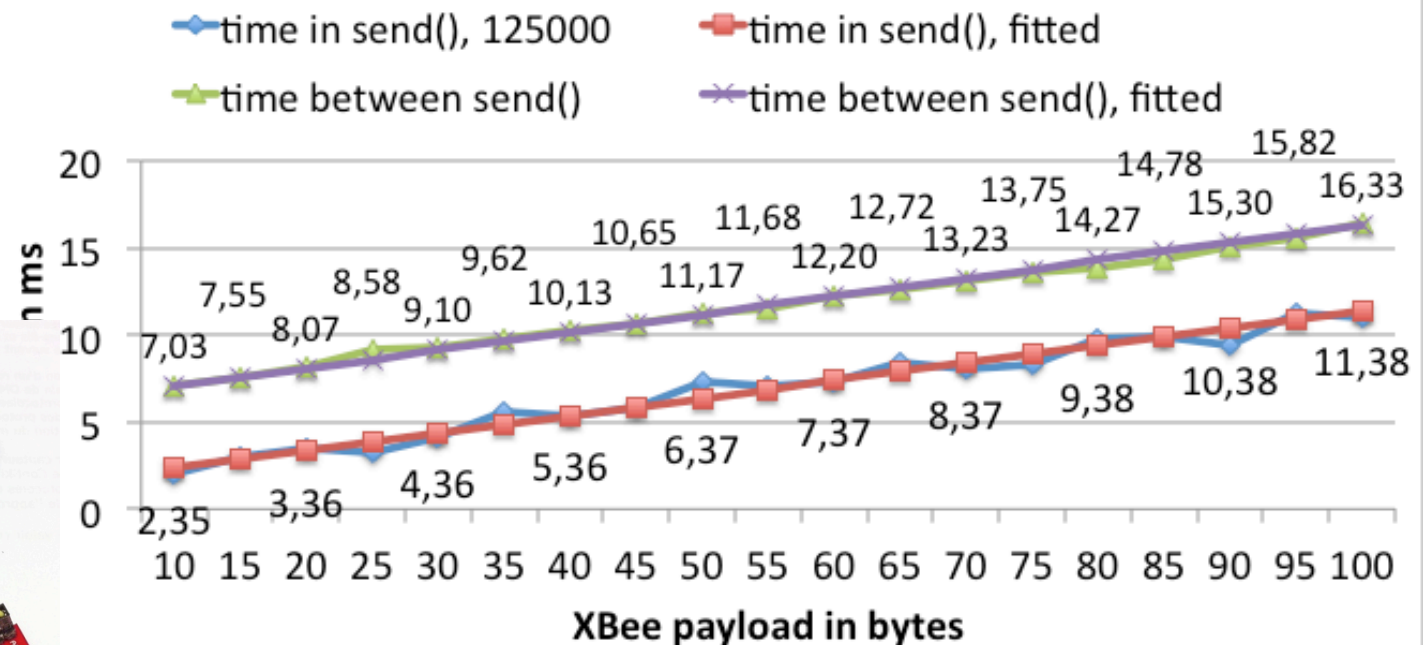
# IoT node sending performance



LIBELIUM WASPMOTE

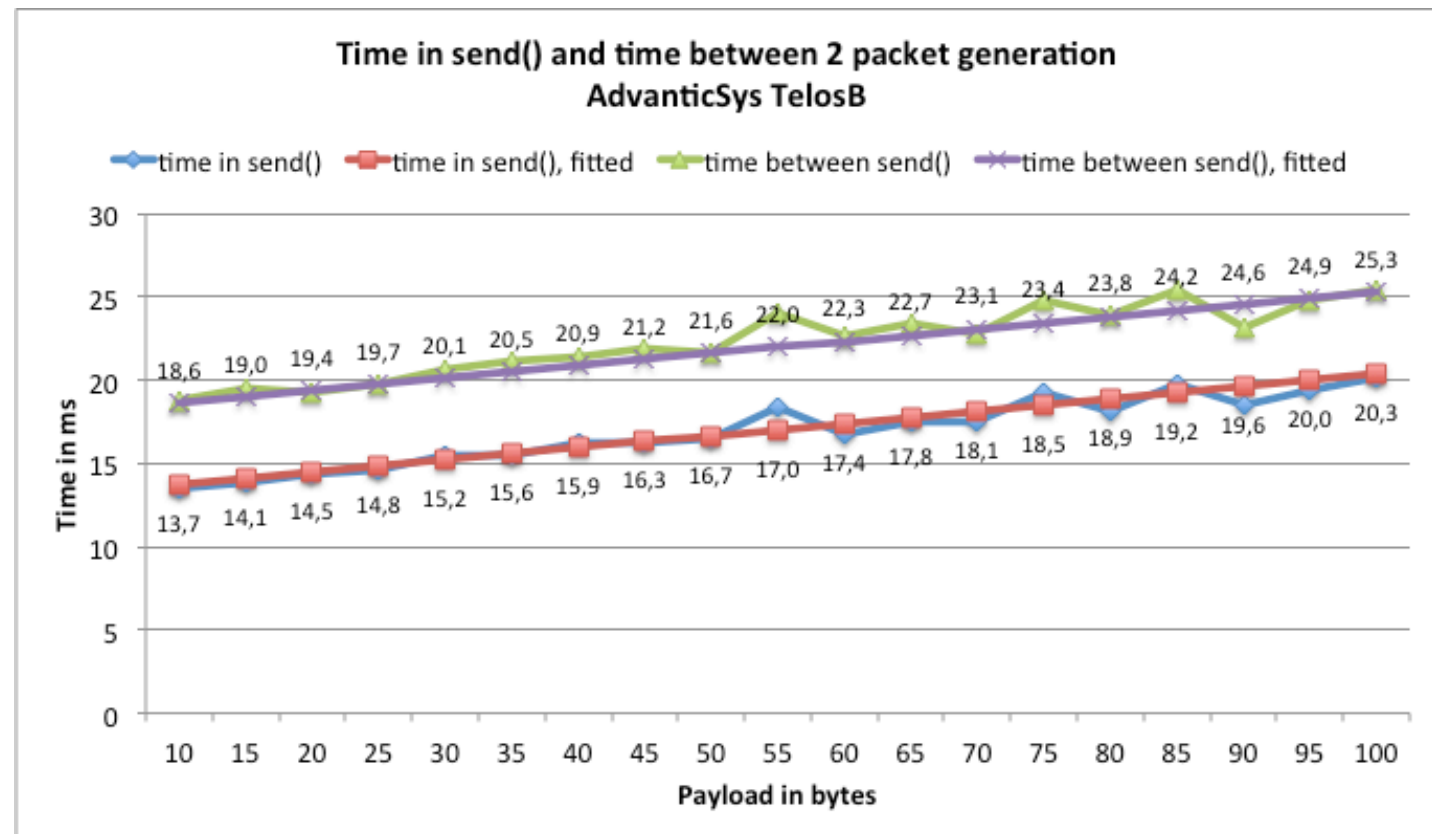


## Time in send() and time between 2 packet generation Libelium WaspMote

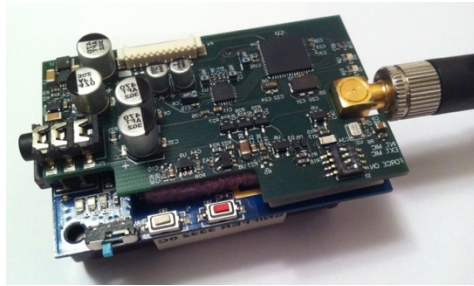


No capture and transmission at the same time if using only mote ucontroller!

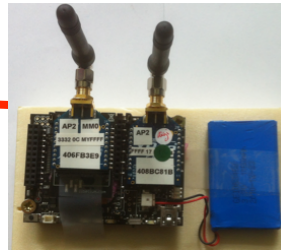
# IoT node sending performance



# Multi-hop audio

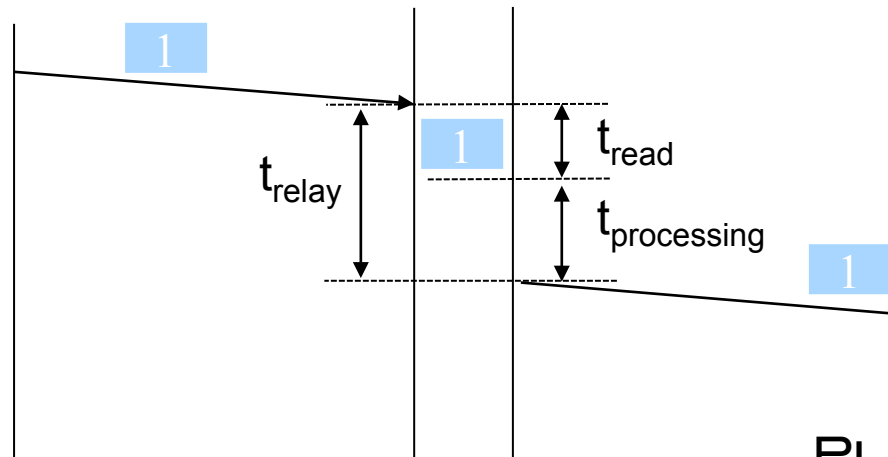
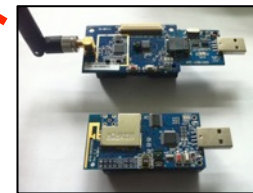


SENDS AUDIO DATA



RELAY

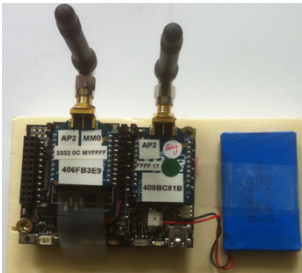
RELAY



PLAY RECEIVED  
FILE

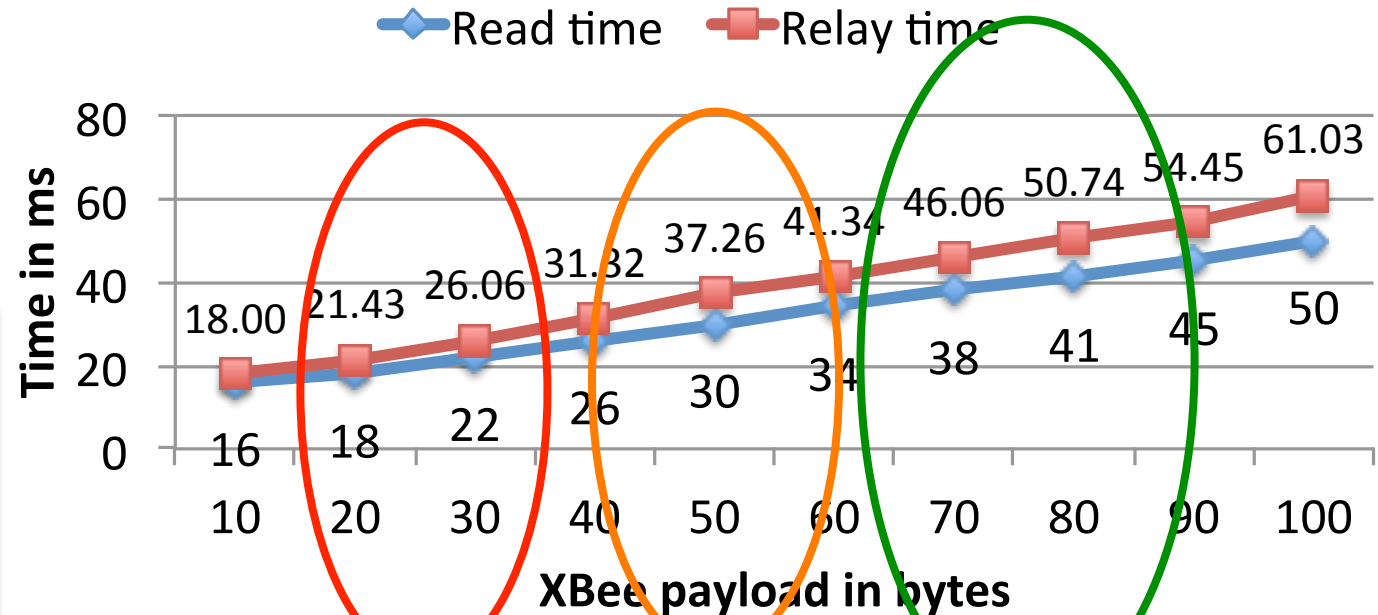






SPEEX codec  
at 8kbps  
requires to be  
able to relay a  
25-byte  
packet every  
20ms

## Pkt read time & Pkt relay time, WaspMote

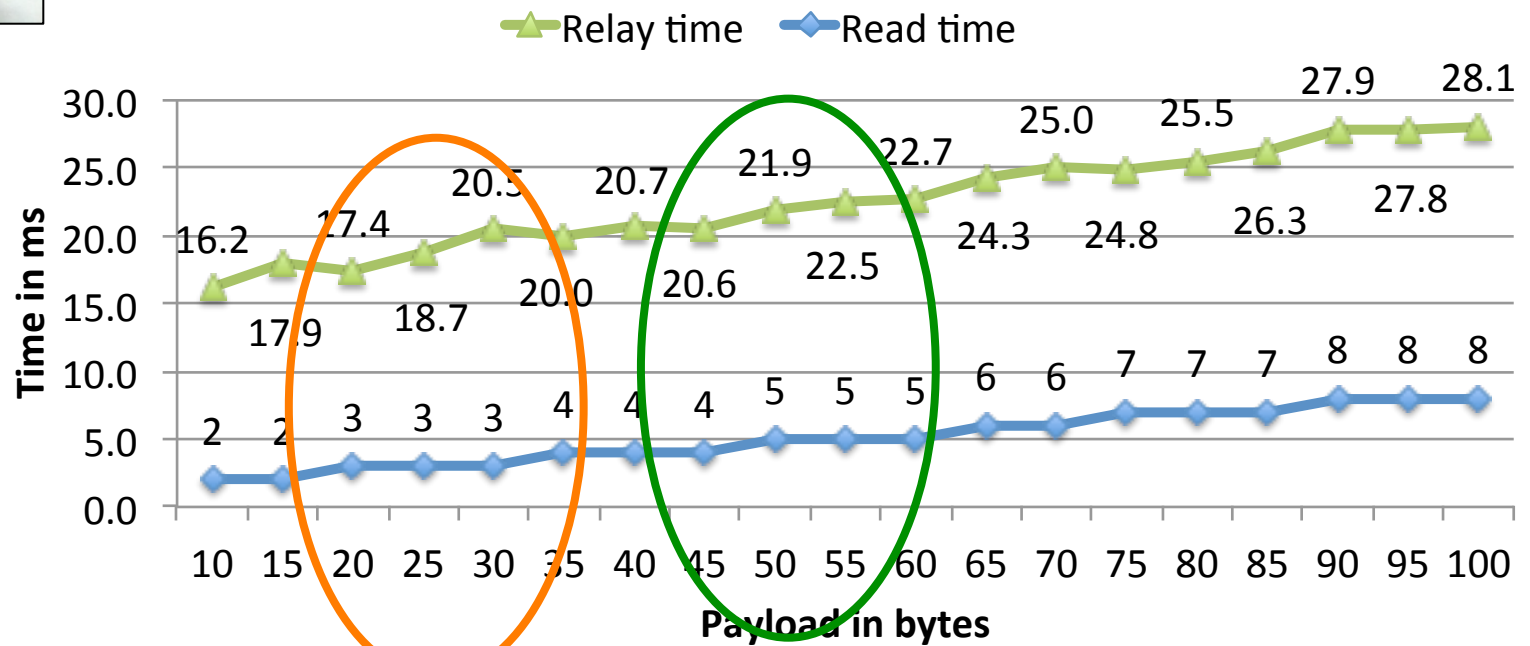


Needs A3 aggregation

# Relay node performances

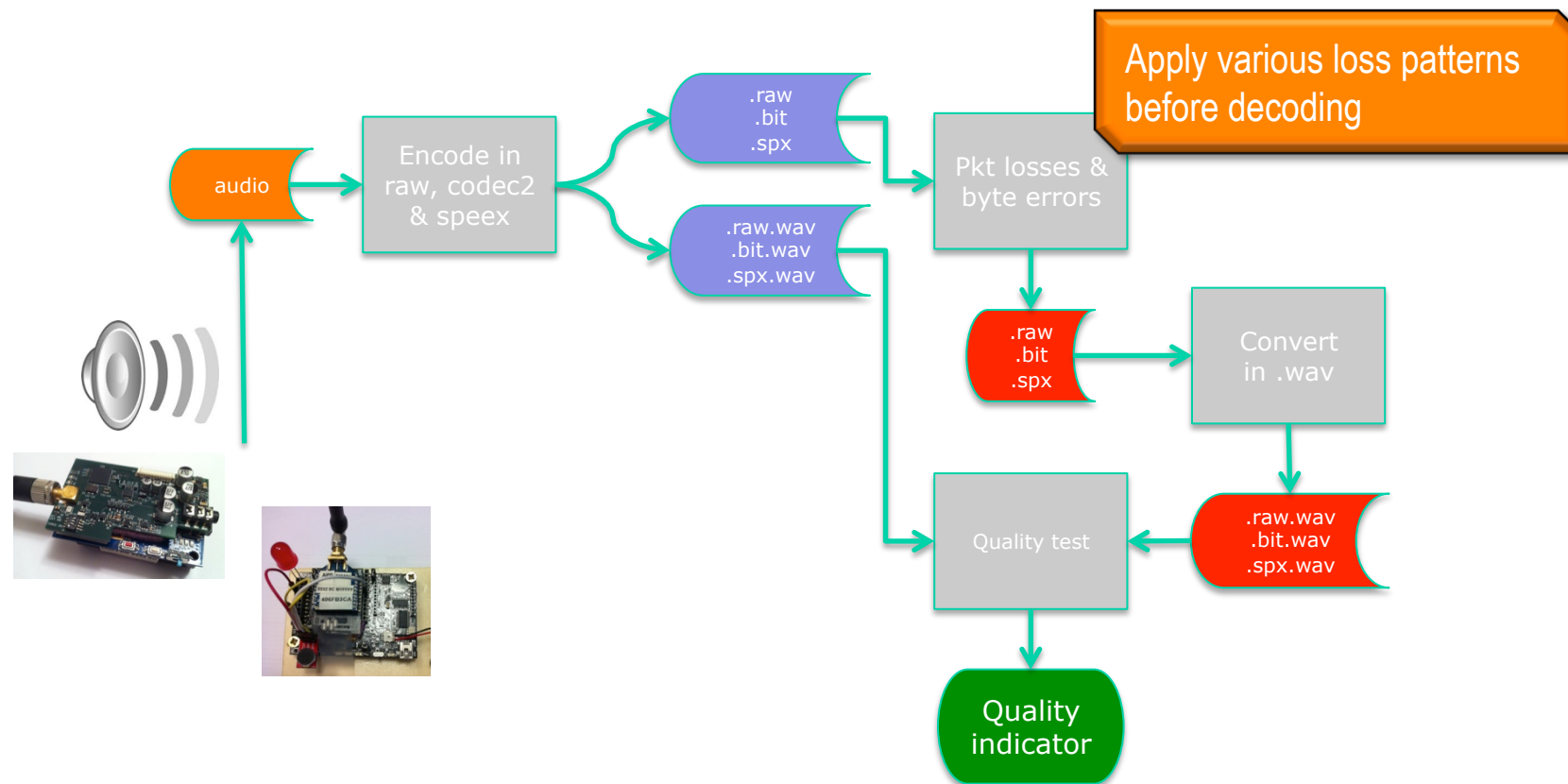


Pkt read time & Pkt relay time, TelosB



Needs A2 aggregation

# Sensitivity of codecs





# Audio quality: PESQ & MOS (1)

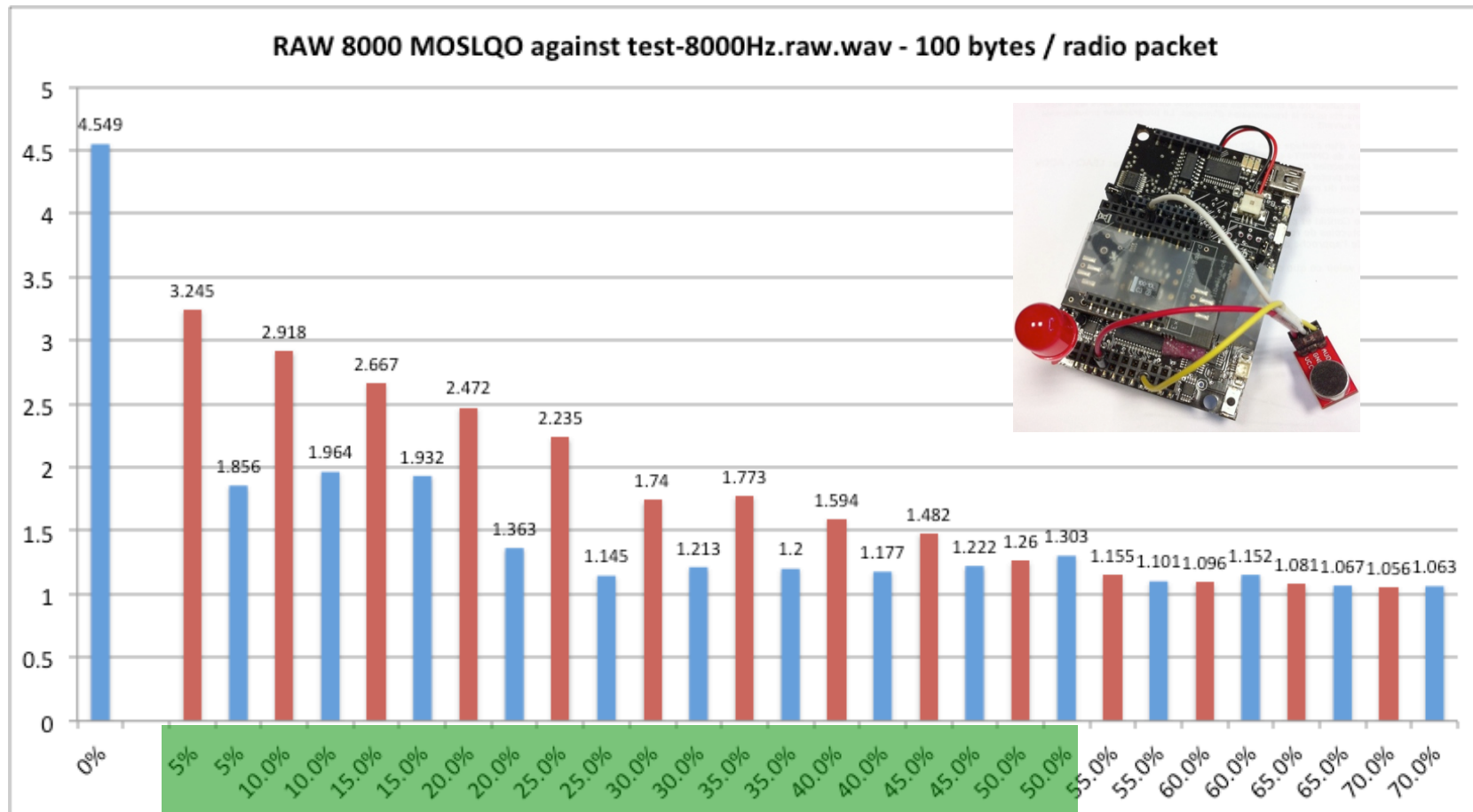
- ITU-T P.862 Perceptual evaluation of speech quality (PESQ): An objective method for end-to-end speech quality assessment of narrow-band telephone networks and speech codecs.
- We can use ITU-T PESQ tool to determine the MOS value for loss-free encoded audio (codec2, speex, ...). MOS-LQO values greater than 2.6 are considered good.

# Audio quality: PESQ & MOS (2)

- 5=Excellent, 4=Good, 3=Fair, 2=Poor, 1=Bad

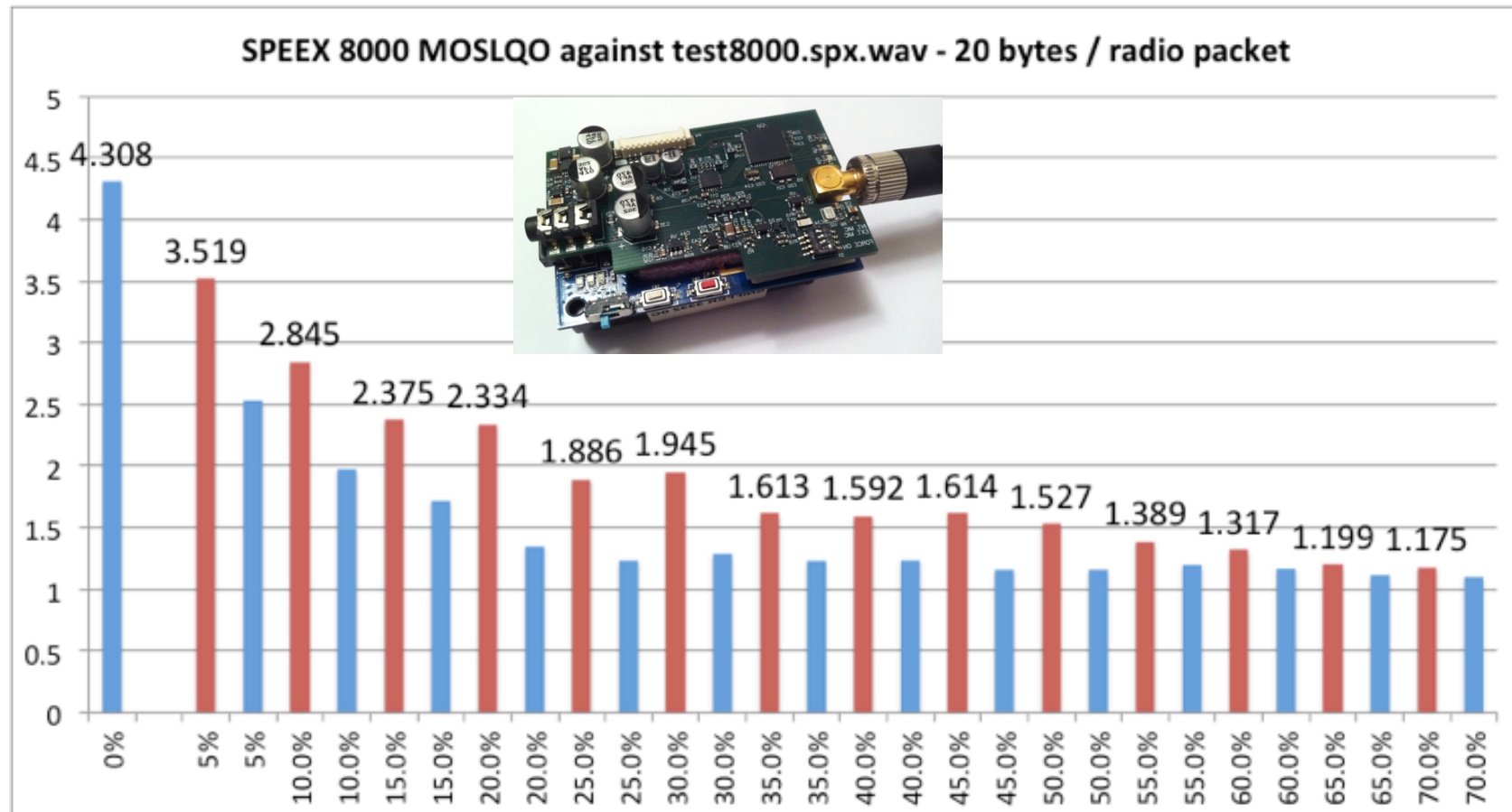
REFERENCE	DEGRADED	PESQMOS	MOSLQO	SAMPLE_FREQ
test.wav	test.wav	4.500	4.549	8000
test.wav	test4000Hz.raw.wav	0.769	1.115	4000
test.wav	test8000Hz.raw.wav	4.5	4.549	8000
test.wav	test2150.spx.wav	2.757	2.472	8000
test.wav	test5950.spx.wav	3.428	3.454	8000
test.wav	test8000.spx.wav	3.652	3.757	8000
test.wav	test11000.spx.wav	3.941	4.093	8000
test.wav	test13000.spx.wav	3.941	4.093	8000
test.wav	test15000.spx.wav	4.085	4.235	8000

# Test8000.raw

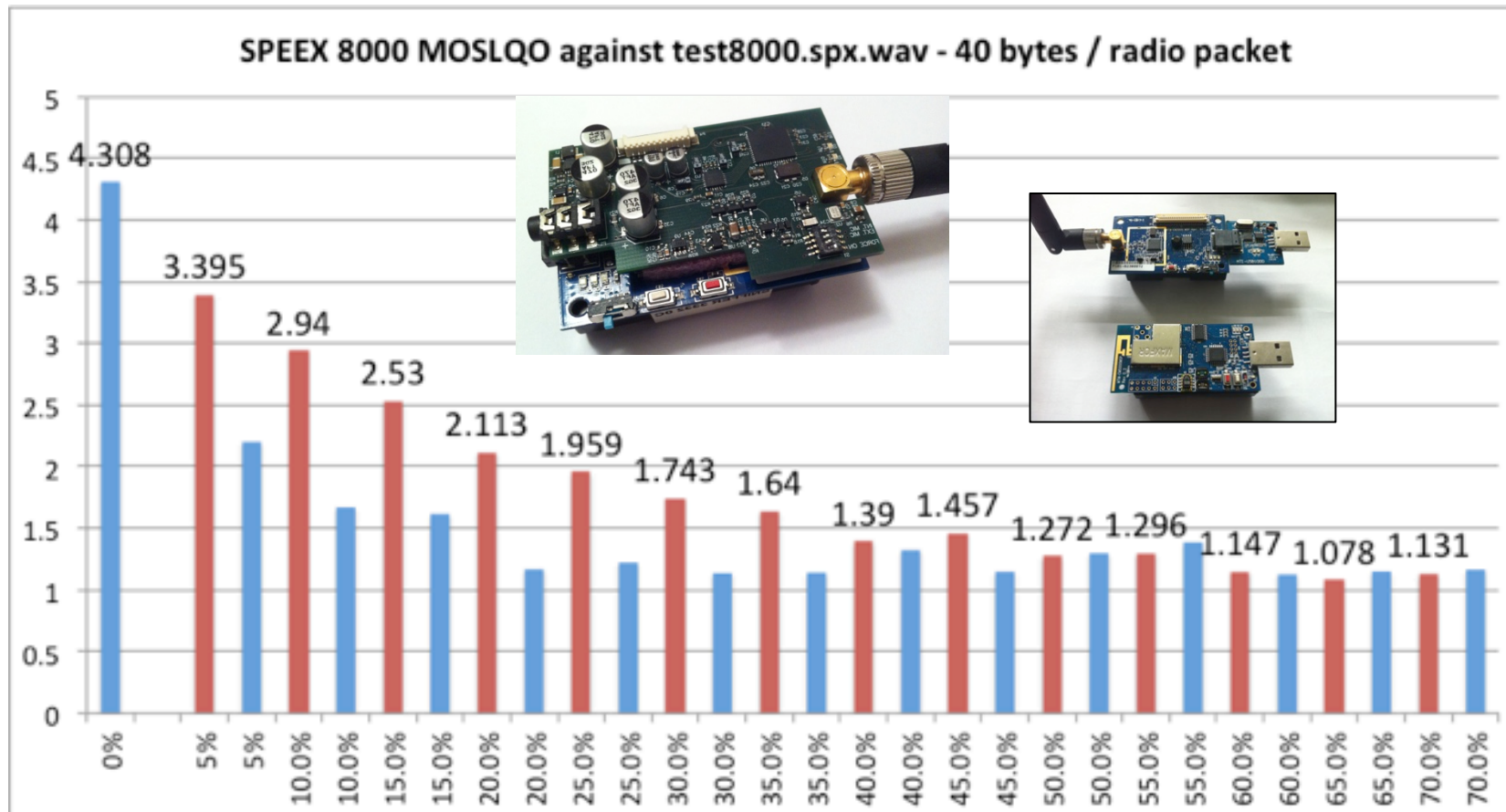




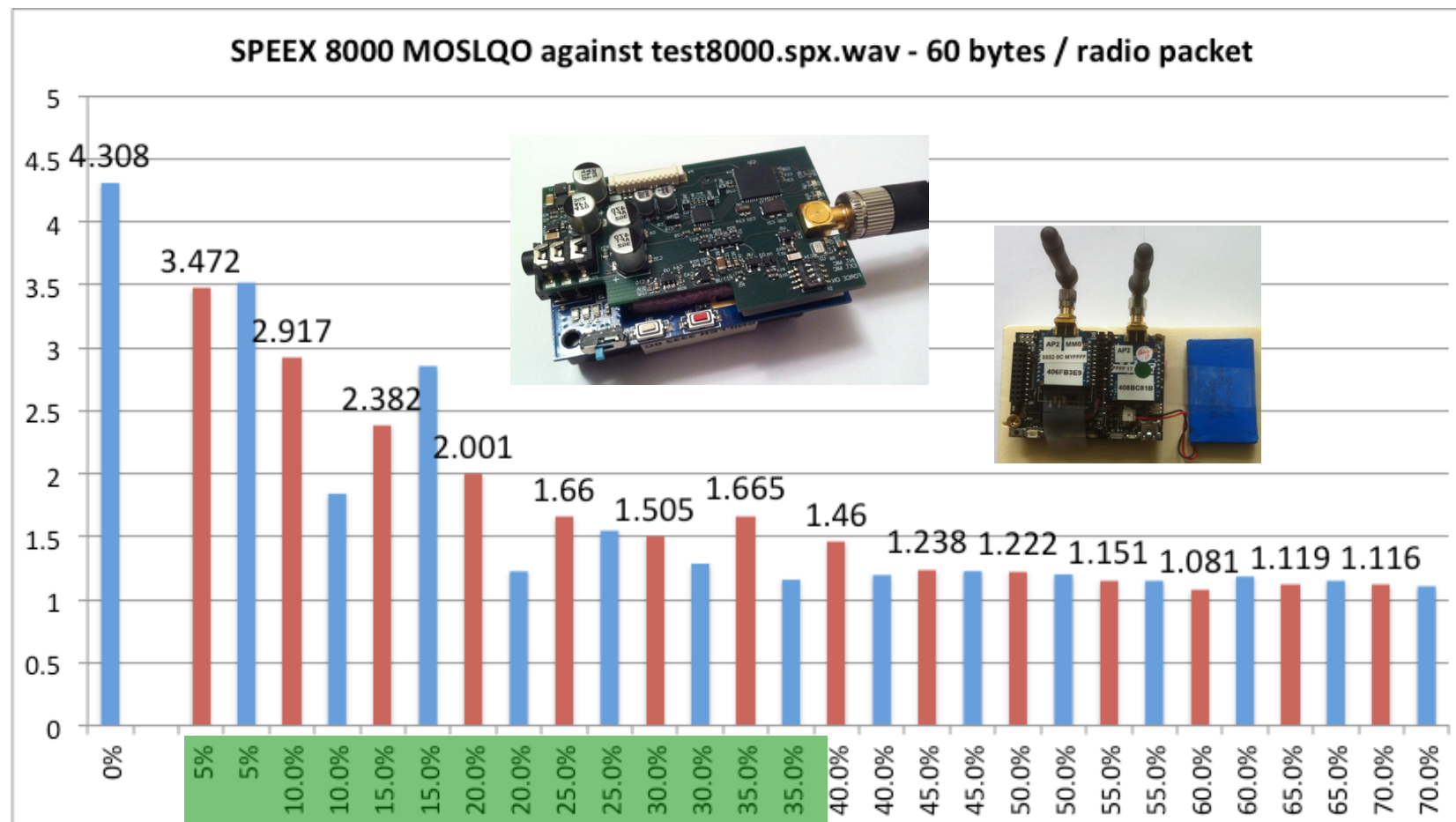
# Test8000.spx, 20B/pkt (A1)



# Test800.spx, 40B/pkt (A2)



# Test800.spx, 60B/pkt (A3)

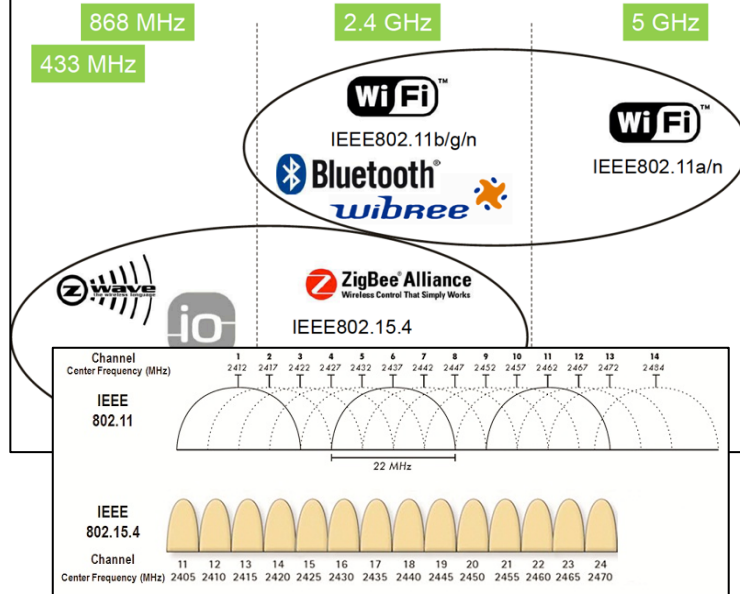




# Channel condition in selected areas

## IN-SITU TESTS

Source: M. Dohler, "M2M in SmartCities"



- Use representative locations in Santander & Geneva buildings
- Deploy IoT nodes traffic generators & sniffers
- Determine packet loss patterns and rates

# Frame analysis

- Use wireshark as frame analysis tool
- AdvanticSys TelosB mote as promiscuous sniffer mote, connected to wireshark to display captured frames
- Frame reception time can be visualized for statistic collection
  - Transmission latencies
  - Frame jitter

# Example: latency 1-hop

audio\_capture [Wireshark 1.6.7]

Filter: Expression... Clear Apply

No.	Time	Source	Destination	Protocol	Length	Sequence Number	Extra info	Data
23	68719.47672			IEEE 802.15.4	5		77 68576.10478	
24	150.135872	00:13:a2:00:40:92:20:70	0x0090	IEEE 802.15.4	22		78 -68569.34084	Yes
25	68719.47672			IEEE 802.15.4	5		78 68569.34084	
26	*REF*	0x0090	0x0100	IEEE 802.15.4	35		144 *REF*	Yes
27	0.019584	0x0090	0x0100	IEEE 802.15.4	35		145 0.019584	Yes
28	0.047456	0x0090	0x0100	IEEE 802.15.4	35		146 0.027872	Yes
29	0.061824	0x0090	0x0100	IEEE 802.15.4	35		147 0.014368	Yes
30	0.083456	0x0090	0x0100	IEEE 802.15.4	35		148 0.021632	Yes
31	0.103584	0x0090	0x0100	IEEE 802.15.4	35		149 0.020128	Yes
32	0.128064	0x0090	0x0100	IEEE 802.15.4	35		150 0.024480	Yes
33	0.147104	0x0090	0x0100	IEEE 802.15.4	35		151 0.019040	Yes
34	0.167872	0x0090	0x0100	IEEE 802.15.4	35		152 0.020768	Yes
35	0.187072	0x0090	0x0100	IEEE 802.15.4	35		153 0.019200	Yes
36	0.210752	0x0090	0x0100	IEEE 802.15.4	35		154 0.023680	Yes
37	0.229952	0x0090	0x0100	IEEE 802.15.4	35		155 0.019200	Yes
38	0.249792	0x0090	0x0100	IEEE 802.15.4	35		156 0.019840	Yes
39	0.274880	0x0090	0x0100	IEEE 802.15.4	35		157 0.025088	Yes
40	0.290816	0x0090	0x0100	IEEE 802.15.4	35		158 0.015936	Yes
41	0.312224	0x0090	0x0100	IEEE 802.15.4	35		159 0.021408	Yes
42	0.333952	0x0090	0x0100	IEEE 802.15.4	35		160 0.021728	Yes

Time from reference time

Time from previous displayed

▼ Frame 26: 35 bytes on wire (280 bits), 35 bytes captured (280 bits)  
 Arrival Time: Dec 31, 1969 16:02:30.684992000 PST  
 Epoch Time: 150.684992000 seconds  
 [Time delta from previous captured frame: -68568.791728000 seconds]  
 [Time delta from previous displayed frame: -68568.791728000 seconds]  
 [Time since reference or first frame: 0.000000000 seconds]  
 [This is a Time Reference frame]  
 Frame Number: 26  
 Frame Length: 35 bytes (280 bits)  
 Capture Length: 35 bytes (280 bits)  
 [Frame is marked: False]  
 [Frame is ignored: False]  
 [Protocols in frame: wlan:data]

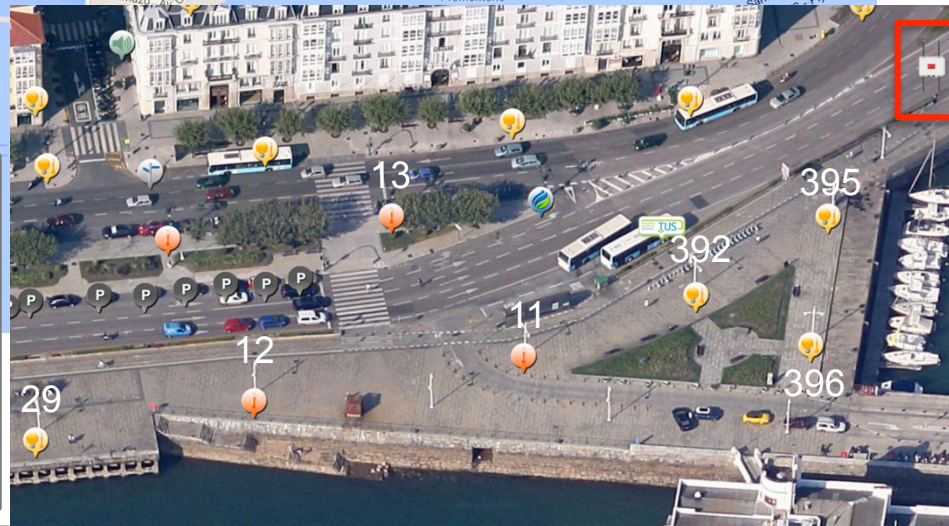
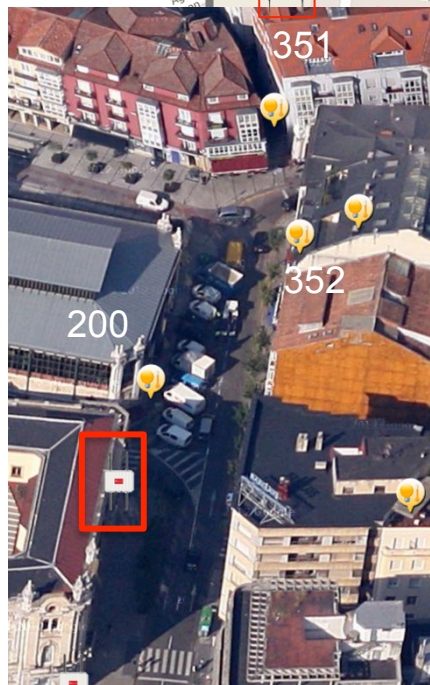
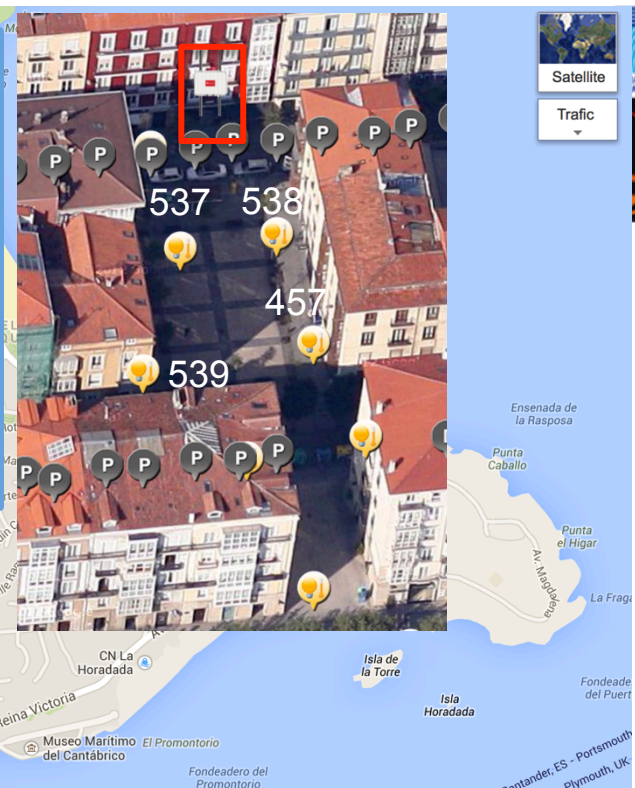
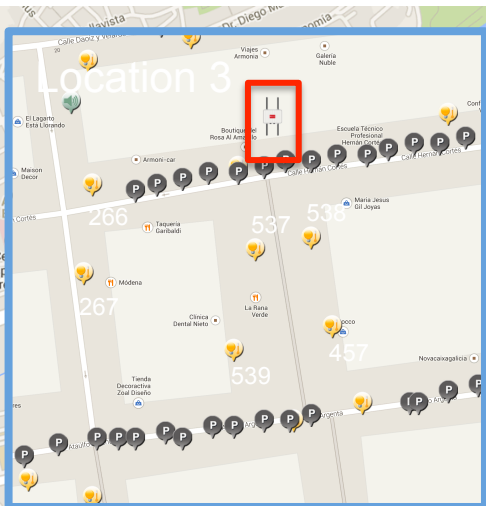
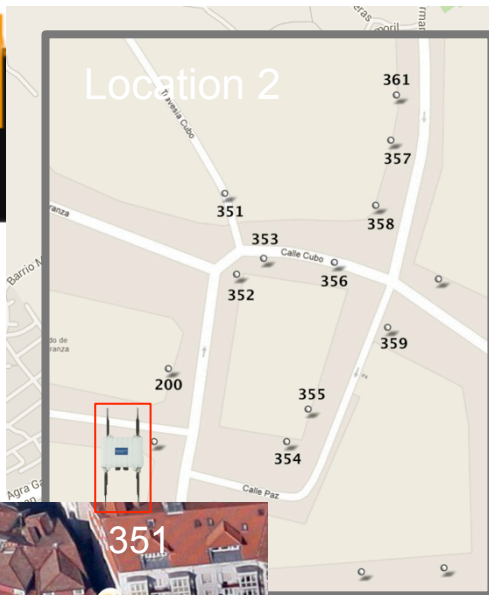
▼ IEEE 802.15.4 Data, Dst: 0x0100, Src: 0x0090, Bad FCS  
 ▶ Frame Control Field: Data (0x8841)  
 Sequence Number: 144  
 Destination PAN: 0x3332  
 Destination: 0x0100  
 Source: 0x0090  
 FCS: 0xffff (Incorrect, expected FCS=0xa563)  
 ▶ [Expert Info (Warn/Checksum): Bad FCS]  
 ▶ Data (24 bytes)

```

0000 41 88 90 32 33 00 01 90 00 ff 55 01 14 ae 24 24  A..23... ..U...$
0010 24 24 24 24 24 24 24 24 24 24 24 24 24 24 24  $$$$$$ $$$$$$$$
0020 24 ff ff                                          $..
  
```

File: "/home/wsn/Desktop/audio\_... Packets: 2899 Displayed: 2899 Marked: 0 Load time: 0:00.091 Profile: Default

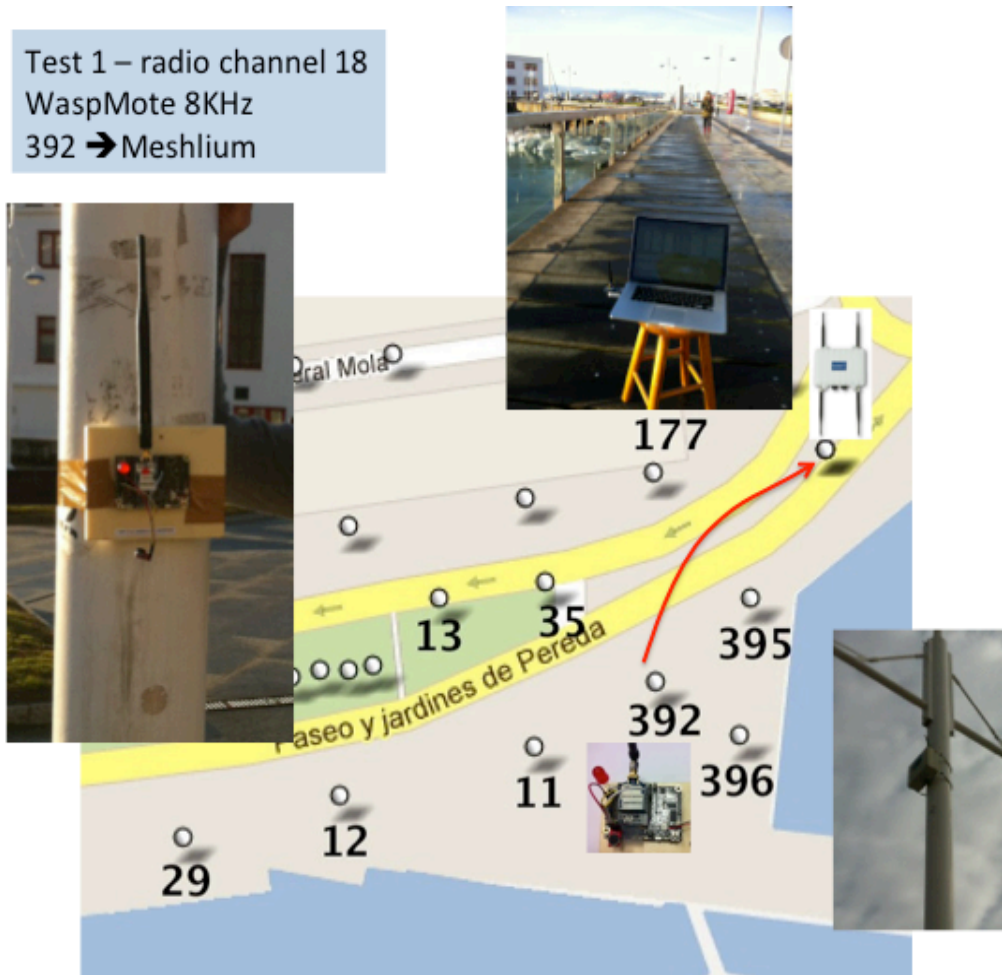




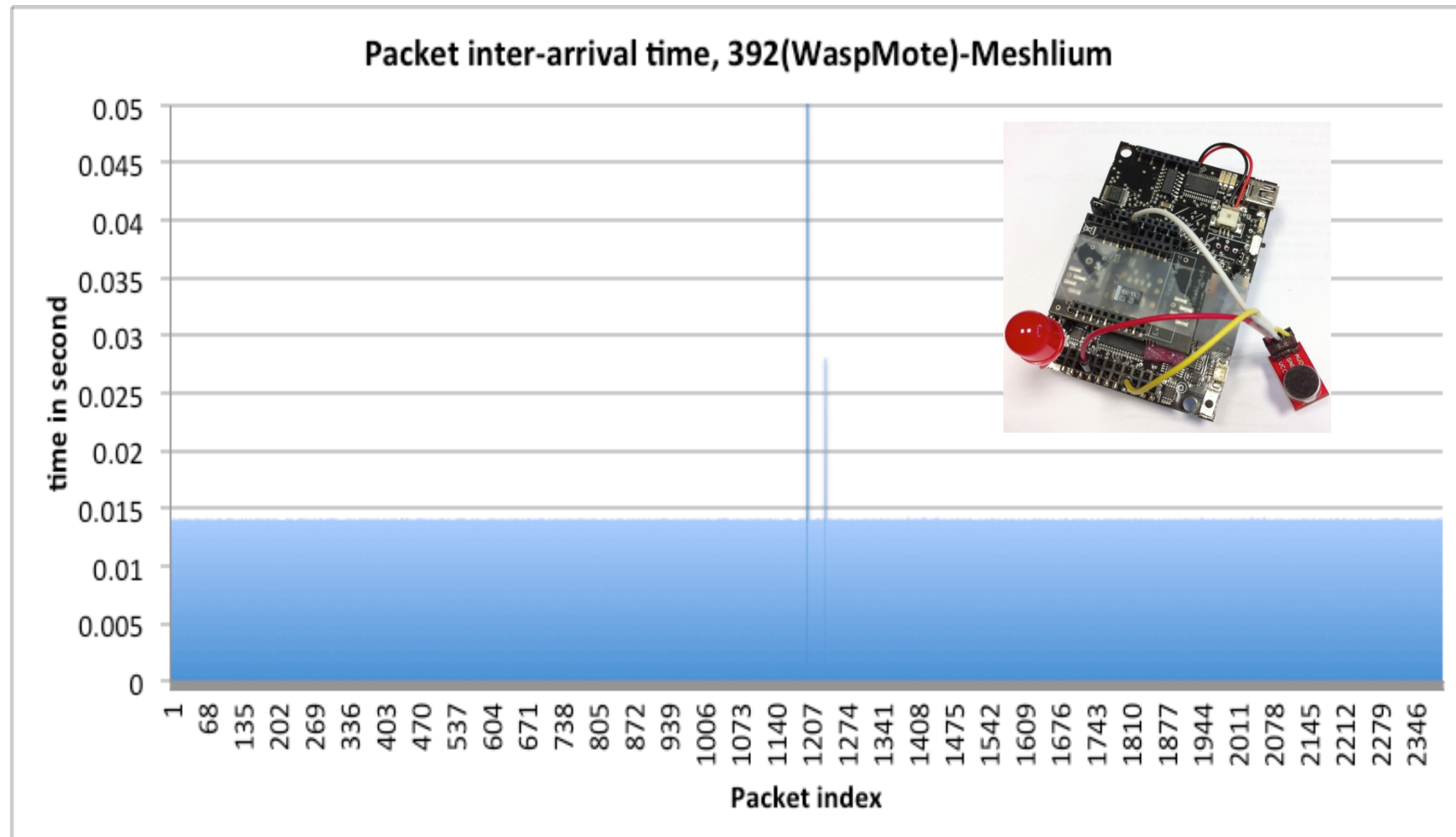


# 1-hop audio in LoS

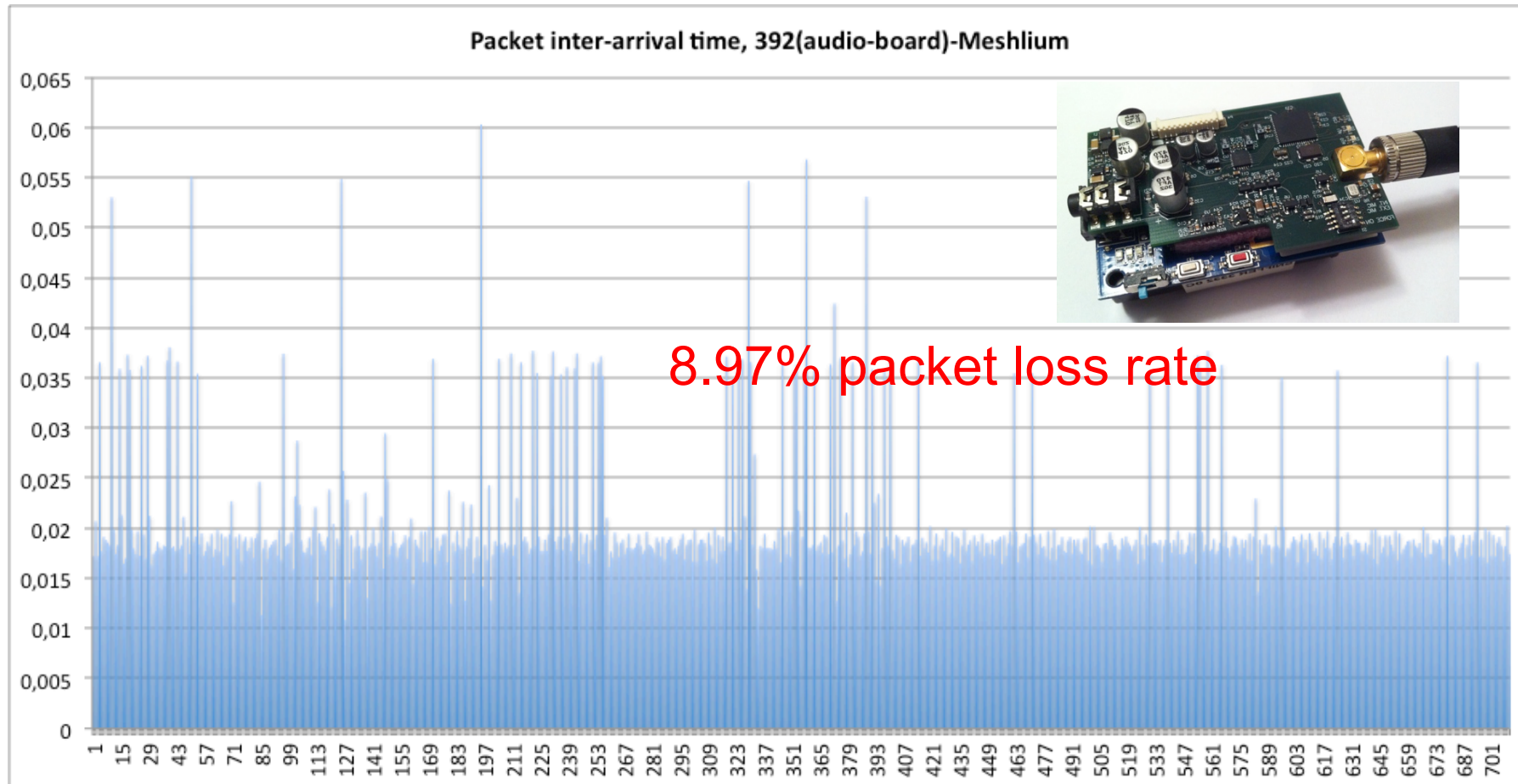
Test 1 – radio channel 18  
WaspMote 8KHz  
392 → Meshlium



# 1-hop WaspMote audio

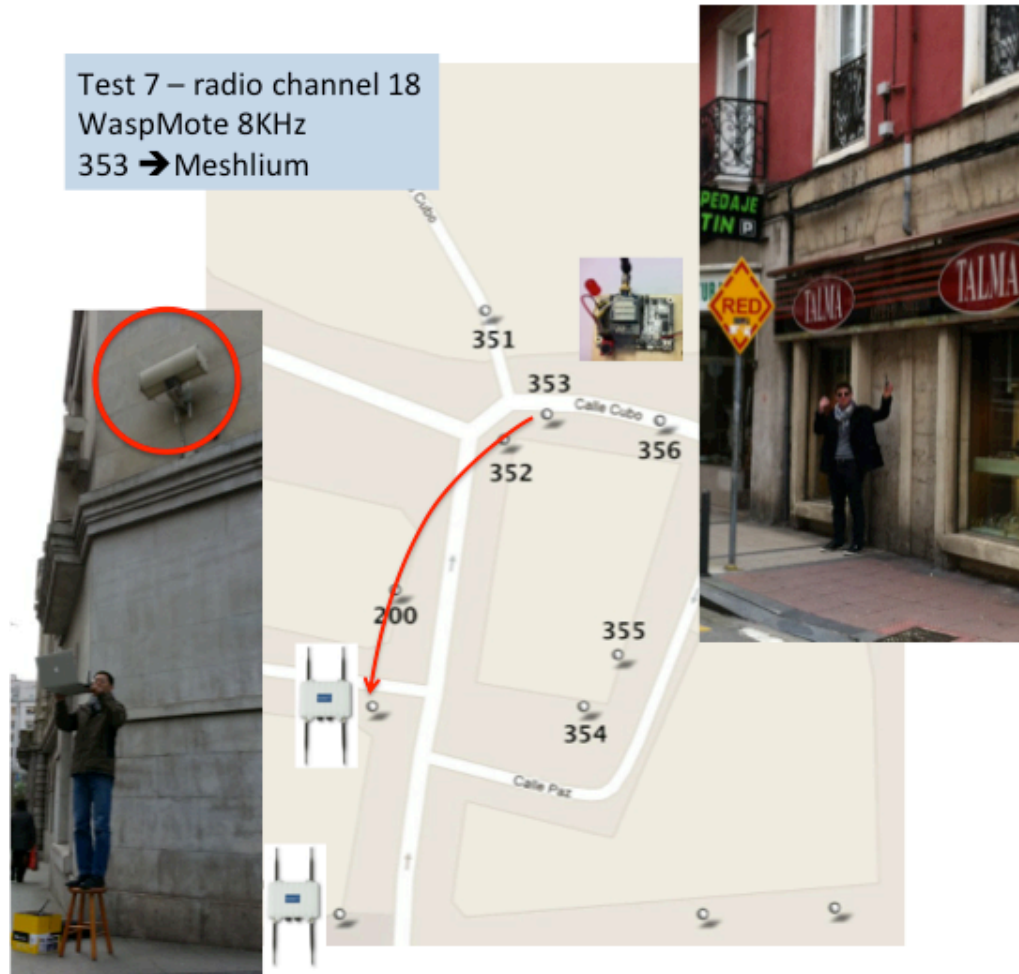


# 1-hop Advanticsys audio board



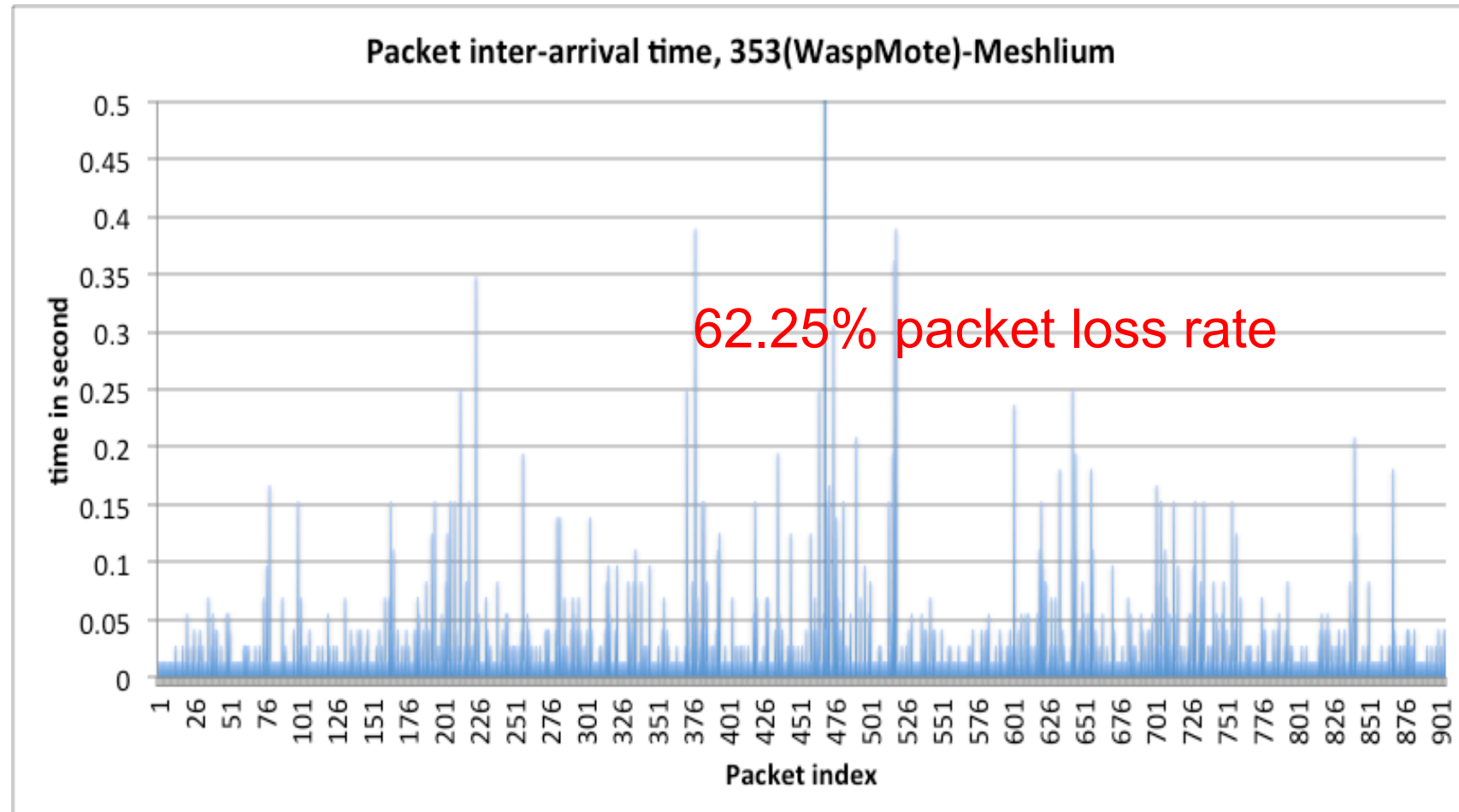
# 1-hop audio in non LoS

Test 7 – radio channel 18  
WaspMote 8KHz  
353 → Meshlium

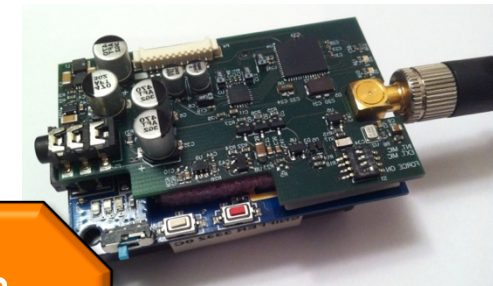
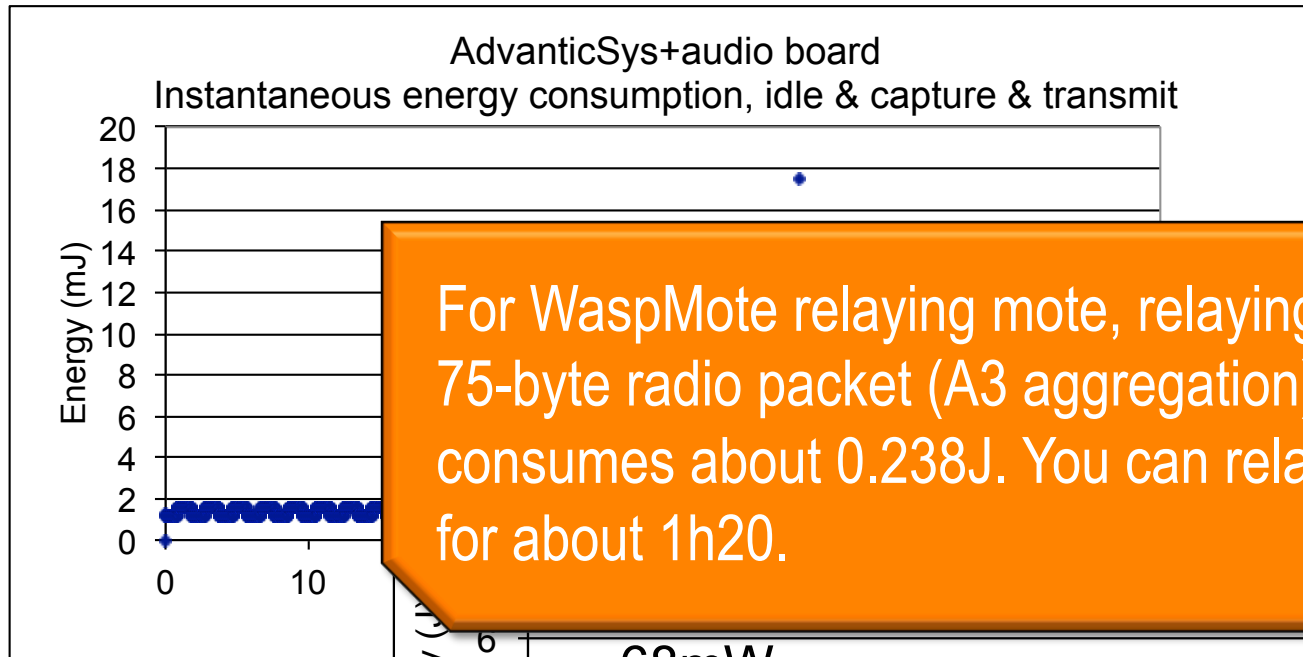




# 1-hop WaspMote audio



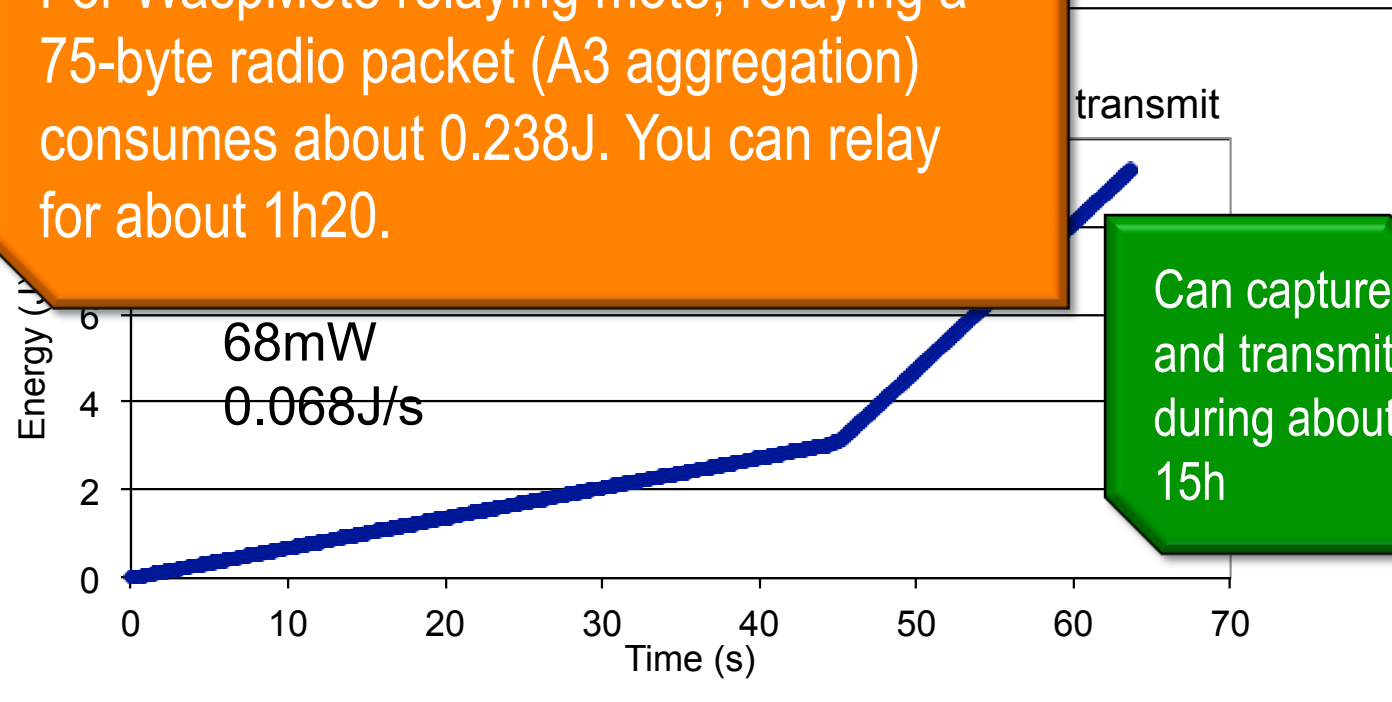
# Energy consumption



For WaspMote relaying mote, relaying a 75-byte radio packet (A3 aggregation) consumes about 0.238J. You can relay for about 1h20.



18720 JOULES

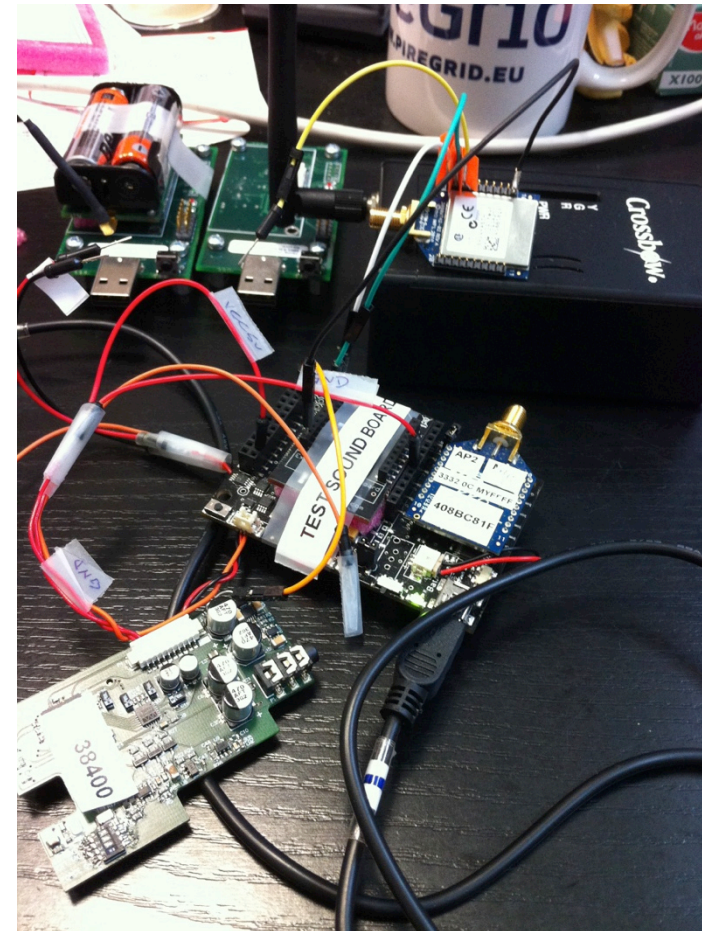
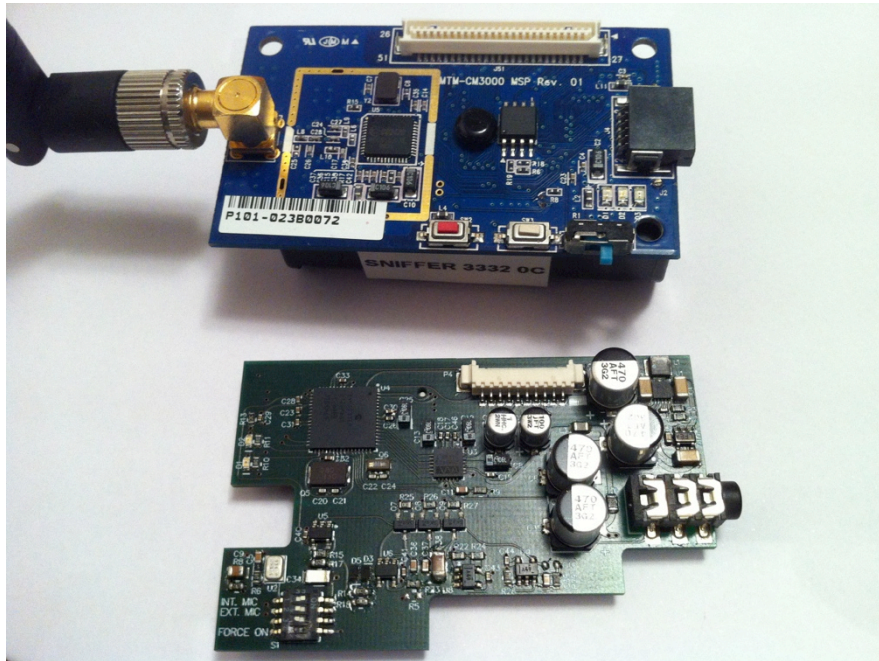


Can capture and transmit during about 15h

# Conclusions

- Low-resource devices (sensor, IoT, ...) are currently deployed in a number of projects, especially in SmartCities context
- Benchmarking such test-beds is of prime importance for understanding the infrastructure limitations
- The EAR-IT project focuses on acoustic data, deployed on large scale test-beds
- We shown main performance bottlenecks, defined performance indicators as well as quality and usability indicators
- Synthetic workload and in-situ tests have been performed to quantify the test-bed capacity and to propose adequate mechanism to provide near real-time acoustic data
- Same methodology can be applied to other test-beds

# Developped audio board



**Do not hesitate to  
contact us**





*the sounds of smart environment*



# Questions ?