

WP1.3 Methodology and tools for measurements and benchmarking on the use of acoustic sensors

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- Present methodology and tools for measurements and benchmarking for a number of performance indicators
- Describe the benchmark campaigns in Santander's SmartSantander and Geneva's HobNet test-beds for NETWORK indicators
- Present energy consumption measures for ENERGY indicators

Outline

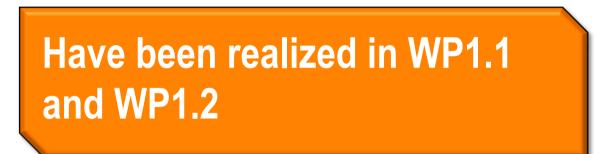


- Presentation of the benchmarking methodology, procedure and tools
- Review of minimum NETWORK & AUDIO requirements
- Presentation of benchmark campaigns for NETWORK & AUDIO indicators
- Presentation of ENERGY indicators
- Conclusions



1. Determine IoT node performance, lab tests

- Upper bounds performances for sending and receiving
- Upper bounds performances for relaying



- 2. Determine sensitivity of codec against packet losses, with various packet size, lab tests
 - audio benchmarking, apply controlled packet error rates
 - MOS-LQO computation

Benchmark methodology (2)

- 3. Verify sending time and pkt jitter at audio source
- 4. Determine latencies and jitter in multi-hop
 - Controlled transmission of packetized/encoded audio
 - Measure latencies and jitter at intermediate nodes
- 5. Determine channel condition in selected areas
 - 1-hop packet loss rates
- 6. Determine energy consumption
 - When idle, When capturing and sending audio, When relaying
- 7. Develop and provide benchmark tools

Indicators



- NETWORK indicators
 - Packet jitter at the source
 - Packet relaying time at relay nodes
 - Packet relaying jitter at relay nodes
- AUDIO indicators
 - Packet loss rates at 1-hop
 - Packet loss rates at 2-hop
- ENERGY indicators
 - Energy consumption at the audio source
 - Energy consumption at the relay nodes





- Use wireshark as frame analysis tool
- AdvanticSys TelosB mote with developed software as promiscuous sniffer mote, connected to wireshark to display captured frames
- Frame reception time can be visualized for statistic collection
 - Transmission timing and latencies
 - Frame jitter





Example: latency 1-hop

Filte	r:		▼ Exp	ression Clear Apply				
No.	Time	Source	Destination	Protocol		Sequence Number	Extra info	
	23 68/19.4/6			IEEE 802.15.4	5		77 68576.10478	
		2 00:13:a2:00:40:92:20:70	0×0090	IEEE 802.15.4	22		78 -68569.3408	
	25 68719.476 26 *REF*	0x0090	0x0100	IEEE 802.15.4	5		78 68569.34084	Yes
	20 *KEF* 27 0.019584	0x0090	0x0100	IEEE 802.15.4 IEEE 802.15.4	35		144 *REF* 145 0.019584	Yes
	28 0.047456	0x0090	0x0100	IEEE 802.15.4 IEEE 802.15.4	35		145 0.019584	Yes
	29 0.061824	0x0090	0x0100	IEEE 802.15.4	35		140 0.02/8/2	Yes
	30 0.083456	0x0090	0x0100	IEEE 802.15.4	35		148 0.021632	Yes
	31 0.103584	0x0090	0x0100	IEEE 802.15.4	35		149 0.020128	Yes
	32 0.128064	0x0090	0x0100	IEEE 802.15.4	35		149 0.020128	Yes
4	33 0.147104	0x0090	0x0100	IEEE 802.15.4 IEEE 802.15.4	35		151 0.019040	Yes
1	34 0.167872	0x0090	0x0100	IEEE 802.15.4	35	Time from	152 0.020768	Yes
	34 0.167872 35 0.187072	0x0090	0x0100	IEEE 802.15.4 IEEE 802.15.4	35		152 0.020768	Yes
		0x0090	0x0100	IEEE 802.15.4	35	previous		Yes
	36 0.210752 37 0.229952	0x0090	0x0100	IEEE 802.15.4 IEEE 802.15.4	35		154 0.023680	Yes
	37 0.229952 38 0.249792	0x0090	0x0100	IEEE 802.15.4 IEEE 802.15.4	35	displayed	155 0.019200 156 0.019840	Yes
	39 0.274880	0x0090	0x0100	IEEE 802.15.4	35			Yes
	40 0.290816	0x0090	0x0100	IEEE 802.15.4	35		157 0.025088	Yes
	40 0.290810	0x0090	0x0100		35		158 0.015936	
				IEEE 802.15.4			159 0.021408	Yes
	42 0.333952	0×0090	0x0100	IEEE 802.15.4	35		160 0.021728	Yes
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F(► []	S: 0xffff (Ir	ncorrect, expected FCS=0xa50 Warn/Checksum): Bad FCS]	63					
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Benchmarking methodology & tools

8



Example: packet losses & jitter

N	ter:	Source	Destination	Expression Clear Apply Protocol	Length Sec	uence Number	Extra info Dat	
	23 68719.4767		Destination	1EEE 802.15.4	5	dence Number	77 68576.10478	•
	24 150.135872	00:13:a2:00:40:92:20:70	0x0090	IEEE 802.15.4	22		78 -68569.3408 Yes	
	25 68719.4767	720		IEEE 802.15.4	5		78 68569.340848	
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	27 0.019584	0x0090	0×0100	IEEE 802.15.4	35		145 0.019584 Yes	
	28 0.047456	0x0090	0×0100	IEEE 802.15.4	35		146 0.027872 Yes	
	29 0.061824	0x0090	0×0100	IEEE 802.15.4	35		147 0.014368 Yes	
	30 0.083456	0×0090	0x0100	IEEE 802.15.4	35		148 0.021632 Yes	
	31 0.103584	0×0090 0×0090	0x0100	IEEE 802.15.4	35 35		149 0.020128 Yes	
	32 0.128064 33 0.147104	0x0090	0×0100 0×0100	IEEE 802.15.4 IEEE 802.15.4	35		150 0.024480 Yes 151 0.019040 Yes	
	34 0.167872	0×0090	0x0100	IEEE 802.15.4	35		151 0.019040 Tes	Time from
	35 0.187072	0x0090	0x0100	IEEE 802.15.4	35	SN to detect	152 0.020708 Tes	
	36 0.210752	0×0090	0x0100	IEEE 802.15.4	35	SN to delect	153 0.015200 Tes	
	37 0.229952	0x0090	0x0100	IEEE 802.15.4	35	packet	155 0.019200 Yes	
	38 0.249792	0x0090	0×0100	IEEE 802.15.4	35	packet	156 0.019840 Yes	diaplayad
	39 0.274880	0×0090	0×0100	IEEE 802.15.4	35	losses	157 0.025088 Yes	
	40 0.290816	0×0090	0×0100	IEEE 802.15.4	35	100000	158 0.015936 Yes	
	41 0.312224	0×0090	0×0100	IEEE 802.15.4	35		159 0.021408 Yes	
	42 0.333952	0x0090	0×0100	IEEE 802.15.4	35		160 0.021728 Yes	Packet jitte
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Tim refe time

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Benchmarking methodology & tools 9



Example: relay latency



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		Protocol	-	quence Number	Extra info Data
2232 1102.541984 0xc823	0×0100	IEEE 802.15.4	107		0 0.074208 Yes
2234 1102.565856 0x0090	0xc823	IEEE 802.15.4	107		240 -67616.9108(Yes
2235 1102.644576 0xc823	0×0100	IEEE 802.15.4	107		1 0.078720 Yes
2237 68719.47672(0x0090	0xc823	IEEE 802.15.4	107		241 67616.82315 Yes
2238 *REF* 0x0090	0xc823	IEEE 802.15.4	107		242 *REF* Yes
2239 0.020960 0xc823	0×0100	IEEE 802.15.4	107		2 0.020960 Yes
2241 0.081760 0x0090	0xc823	IEEE 802.15.4	107		243 -67616.6584 Yes
2242 0.130592 0xc823	0×0100	IEEE 802.15.4	107		3 0.048832 Yes
2244 0.161952 0x0090	0xc823	IEEE 802.15.4	107		244 -67616.5782 Yes
2245 0.243	CKC823	IEEE 802.15.4	107		245 0.081856 Yes
²²⁴⁶ 0.255 2248 0.328 Original fram	A K0100	IEEE 802.15.4	107		4 0.012096 Yes
		IEEE 802.15.4	107		246 -67616.4115(Yes
2249 0.365	<0100	IEEE 802.15.4	107		5 0.037280 Yes
2251 0.409,20 0.00000	0xc823	IEEE 802.15.4	107		247 -67616.3304 Yes
2252 0.465312 0xc823	0×0100	IEEE 802.15.4	107		6 0.055584 Yes
2254 0.495712 0x0090	0xc823	IEEE 802.15.4	107		248 -67616.2444(Yes
2255 0.584416 0xc823	0×0100	IEEE 802.15.4	107		7 0.088704 Yes
2257 0.678208 0x0090	0xc823	IEEE 802.15.4	107		250 -67616.0619(Yes
2258 0.690144 0xc823	0×0100	IEEE 802.15.4	107		8 0.011936 Yes
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EEE 802.15.4 Data, Dst: 0xc823, Src: 0	x0090, Bad FCS				
Frame Control Field: Data (0x8841)	ta (0.0001)				
001 = Frame Type: Da					
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0 = Security Enable 0 = Frame Pending	2 14 16 07 52				
0 = Security Enable	bb ef 11 f5 b6 .b. 29 45 81 61 63 l 25 14 1d c6 84 .P. 3c 12 44 15 d9 39 59 c7 63 2a l	23#UR R,k JLP')E.ac TU D.WT = <d JLiY.c* PW</d 			

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Benchmarking methodology & tools ¹⁰



Example: relay latency



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2239 0.020960 0xc823	0×0100	IEEE 802.15.	2237 68719.47672(0x0090	0xc823	IEEE 802.15.4	107		241 67616.82315
2241 0.081760 0x0090 2242 0.130592 0xc823	0xc823 0x0100	IEEE 802.15. IEEE 802.15.	2238 *REF* 0x0090	0xc823	IEEE 802.15.4	107		242 *REF*
2242 0.161952 0xC823	0x0100 0xc823	IEEE 802.15. IEEE 802.15.	2239 0.020960 0xc823	0x0100	IEEE 802.15.4	107		2 0.020960
2245 0.243	0xc823	IEEE 802.15.	2241 0.081760 0x0090	0xc823	IEEE 802.15.4	107		243 -67616.6584
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2248 0.328 Original fram		IEEE 802.15.	2244 0.161952 0x0090	0xc823	IEEE 802.15.4	107		244 -67616.5782
2249 0.365	k0100	IEEE 802.15.	2245 0.243808 0x0090	0xc823	IEEE 802.15.4	107		245 0.081856
2251 0.409 20 0.0050	xc823	IEEE 802.15.	2246 0.255904 0xc823	0×0100	IEEE 802.15.4	107		4 0.012096
2252 0.465312 0xc823	0x0100	IEEE 802.15.	2248 0.328672 0x0090	0xc823	IEEE 802.15.4	107		246 -67616.411
2254 0.495712 0x0090	0xc823	IEEE 802.15.	2249 0.365952 0xc823	0×0100	IEEE 802.15.4	107		5 0.037280
2255 0.584416 0xc823	0x0100	IEEE 802.15.	2251 0.409728 0x0090	0xc823	IEEE 802.15.4	107		247 -67616.330
2257 0.678208 0x0090	0xc823	IEEE 802.15.	2252 0.465312 0xc823	0×0100	IEEE 802.15.4	107		6 0.055584
2258 0.690144 0xc823	0×0100	IEEE 802.15.	2254 0.495712 0x0090	0xc823	IEEE 802.15.4	107		248 -67616.244
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Capture Length: 107 bytes (856 bits)			Frame Number: 2252					
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[Frame is ignored: False]			Capture Length: 107 bytes (856 b	its)		~		
[Protocols in frame: wpan:data]			[Frame is marked: False]					
IEEE 802.15.4 Data, Dst: 0xc823, Src:	0x0090, Bad FCS		[Frame is ignored: False] [Protocols in frame: wpan:data]					
▼ Frame Control Field: Data (0x8841)			IEEE 802.15.4 Data, Dst: 0x0100, 5	Free Avenue Pod ECC				
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0 = Frame Pending			0 = Security					
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			0060 c5 47 ae b7 16 50 77 8f e1 f		.Pw			
File: "/home/wsn/Desktop/audio Packe	ets: 2899 Displayed: 2210	Marked: 0 Load time: 0:	00.050		Profile: D	Default		

File: "/home/wsn/Desktop/audio_... Packets: 2899 Displayed: 2210 Marked: 0 Load time: 0:00.050

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Benchmarking methodology & tools ¹¹



Raw audio IoT

SEVERATE FRAMEWORK PROCESSME

- Electret mic with amplifier
- XBee in AP0 mode (transparent mode)
- 8-bit 4Khz sampling gives 32000bps
- 8Khz sampling gives 64000bps
- Periodic ON/OFF (15s)

100 8-bit samples (12.5ms or 25ms)



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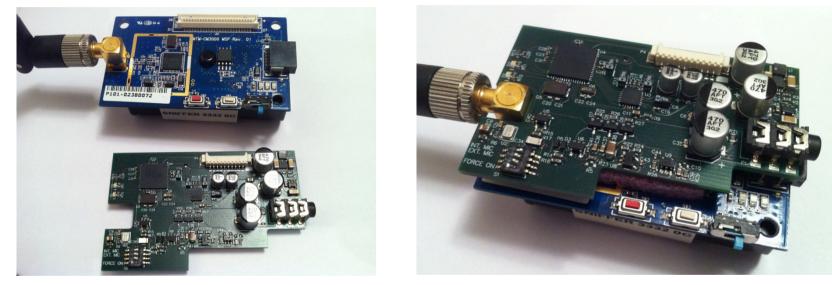
Benchmarking methodology & tools ¹²

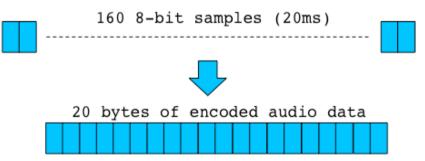


Compressed audio IoT



Encode with Speex codec at 8kbps





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Benchmarking methodology & tools ¹³



- The audio source can be controlled wirelessly with text-based message
 - "@/A" for aggregation mode
 - "@/D" to set destination address
 - "@/C" to start/stop audio capture

A1/2/3/4 aggregate audio frames D0013A2004086D828 set the 64-bit dest. mac addr D0080 set the 16-bit dest. mac addr C0/1 power off/on the audio board

 Use a 802.15.4 gateway to send control messages

Review of minimum requirements

Codec	Minimum sending rate	Codec	Maximum packet loss rate for speech understanding
Raw 4KHz 8KHz	100 bytes every 25ms 100 bytes every 12.5ms	Raw 4KHz & 8KHz	50%
Speex 8000bps A1 A2 A3 A4	24 bytes every 20ms 48 bytes every 40ms 72 bytes every 60ms 96 bytes every 80ms	Speex 8000bps	35%
Codec2 2400bps A1	9 bytes every 20ms	Codec2	
An (1≤n≤11) 3200bps A1	9*n bytes every n*20ms 11 bytes every 20ms	2400bps	20%
An (1≤n≤9)	11*n bytes every n*20ms	3200bps	30%

Review of minimum requirements 15



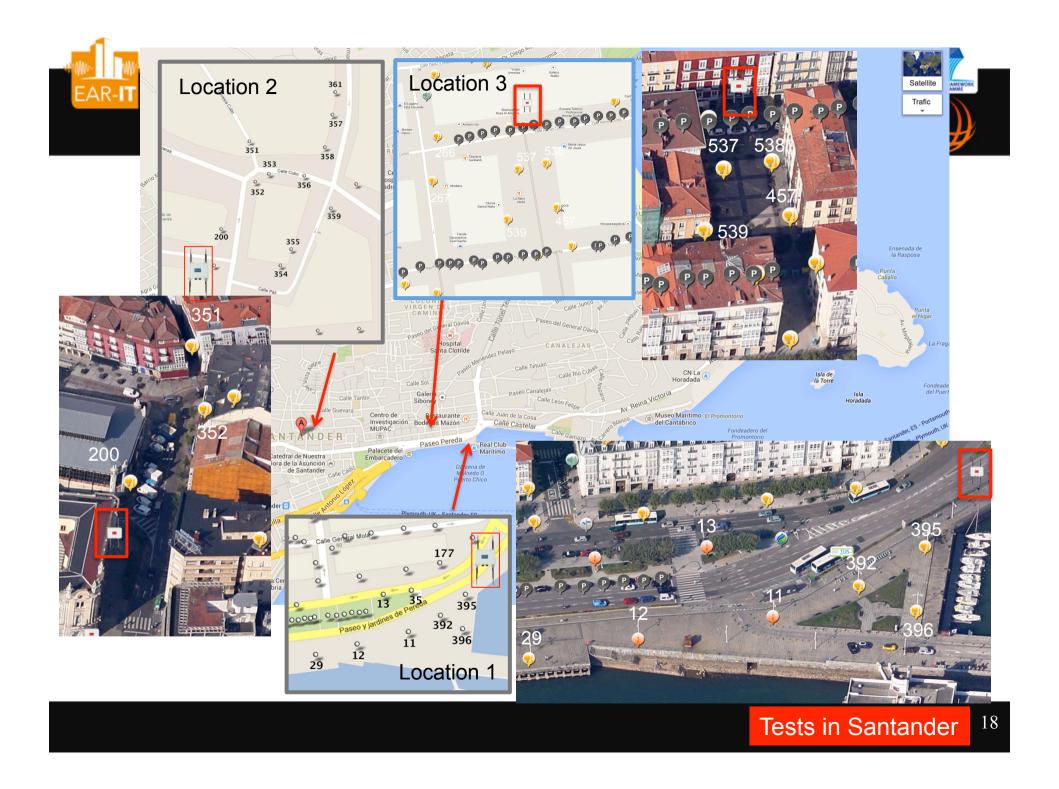
Benchmarks in Santander February, 2014

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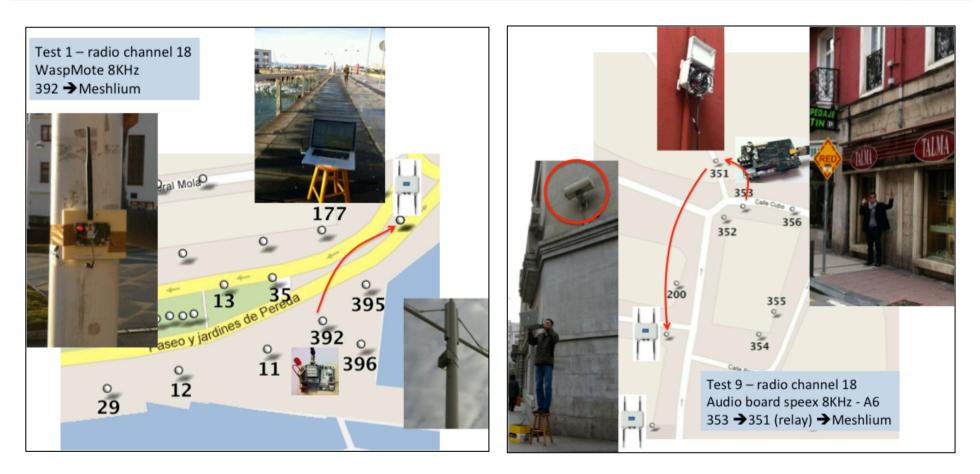
- 11 tests in 3 locations
- 1-hop and 2-hop tests
- Raw audio and compressed audio
- LOS and NLOS transmission
- Open space and dense urban area
- NETWORK indicators and AUDIO indicators





Some benchmark settings







Benchmark campaign pictures









SEVENTH FRAMEWO



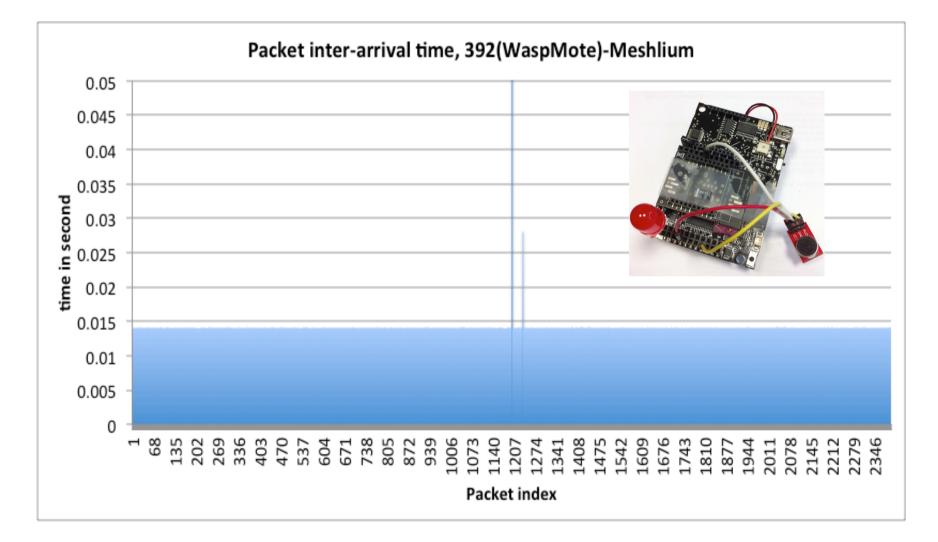






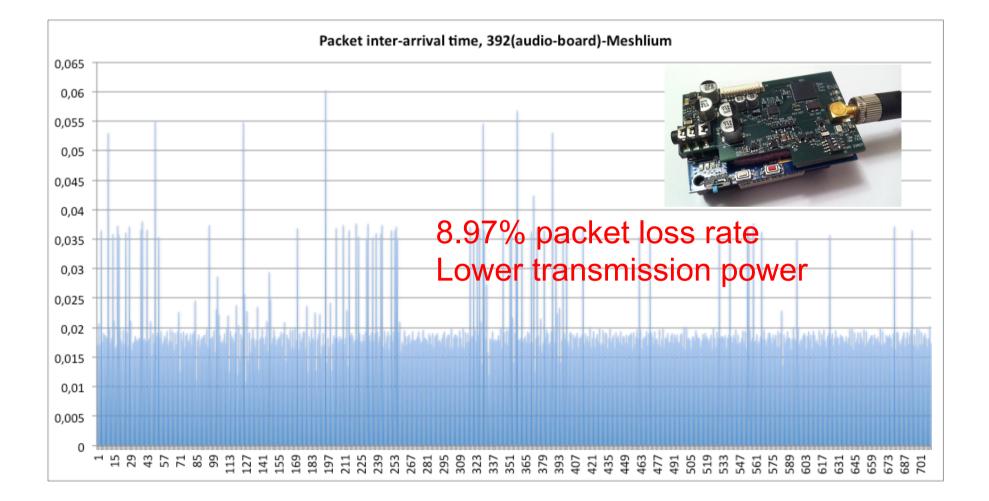


1-hop raw audio, LOS



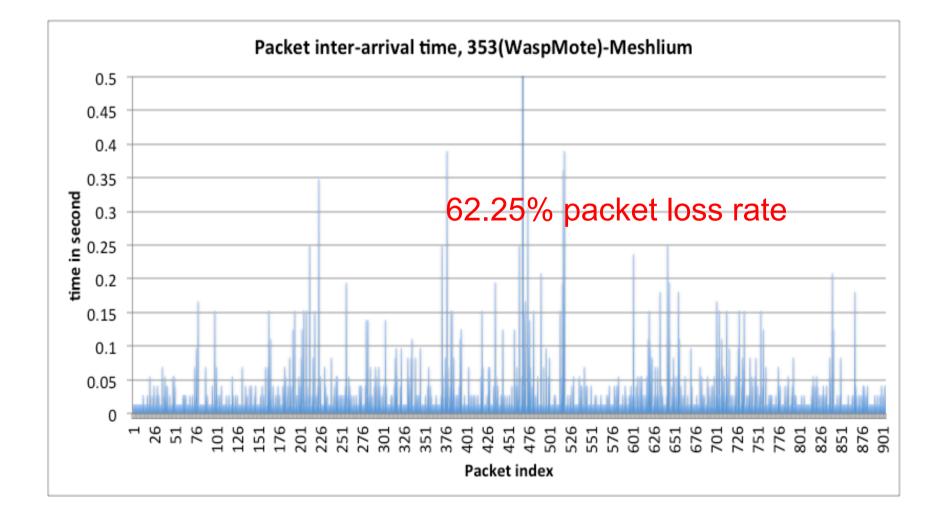


1-hop compressed audio, LOS

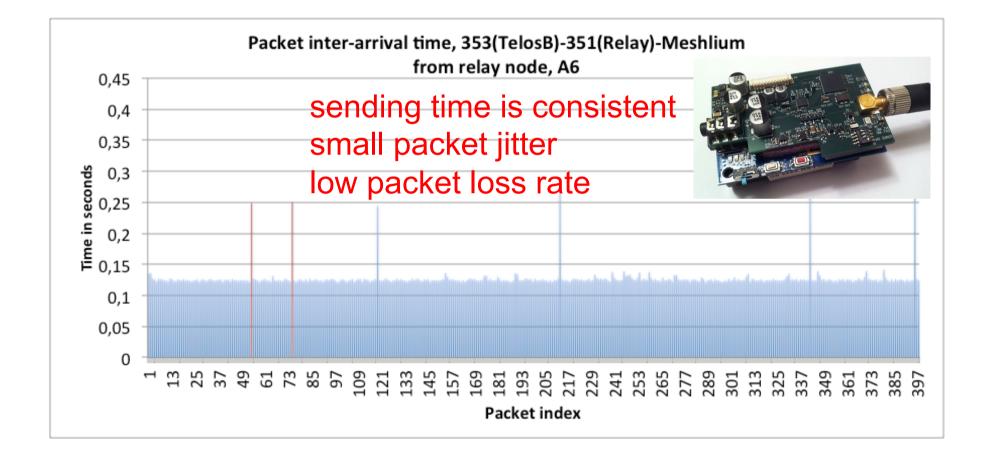






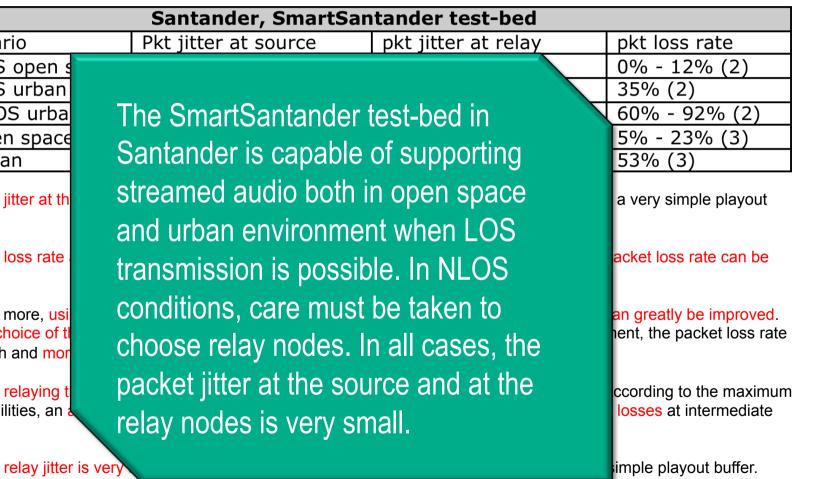








Summary for Santander



test scenario 1-hop LOS open s 1-hop LOS urban 1-hop NLOS urba 2-hop open space 2-hop urban

(1) The packet jitter at th buffer.

(2) The packet loss rate very high.

(3) At 2-hop or more, usi However, the choice of t can still be high and mor

(4) The packet relaying t relaying capabilities, and relay nodes.

(5) The packet relay jitter is very



Benchmarks in Geneva March, 2014

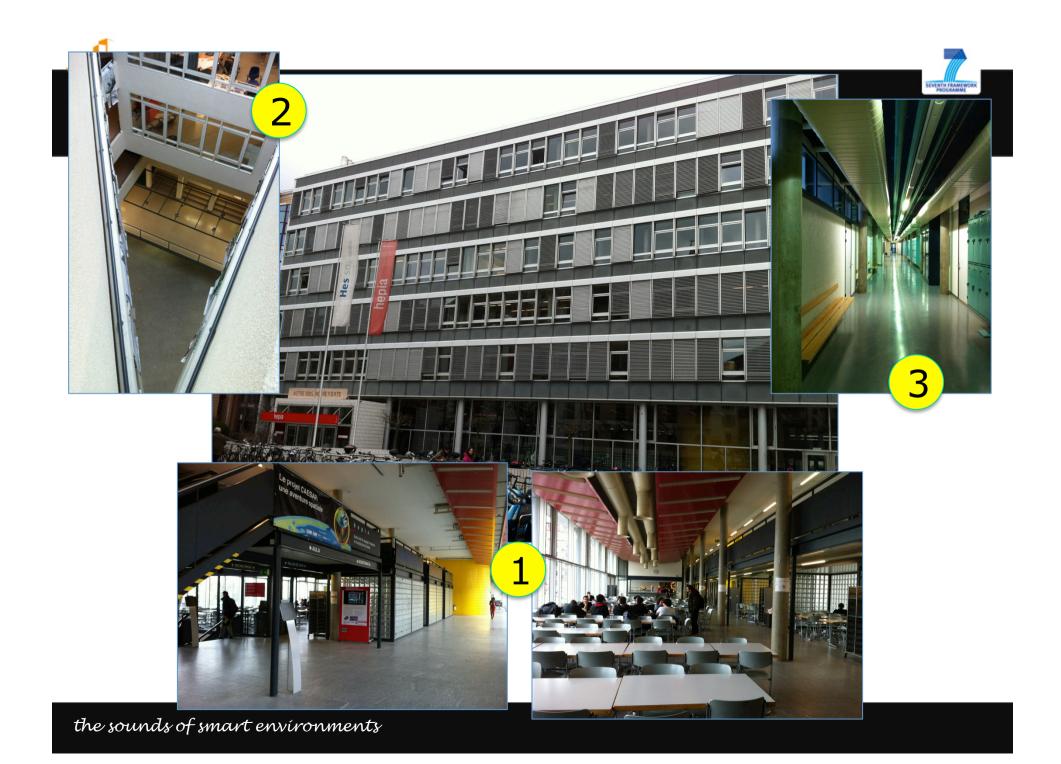
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Benchmarks in Geneva

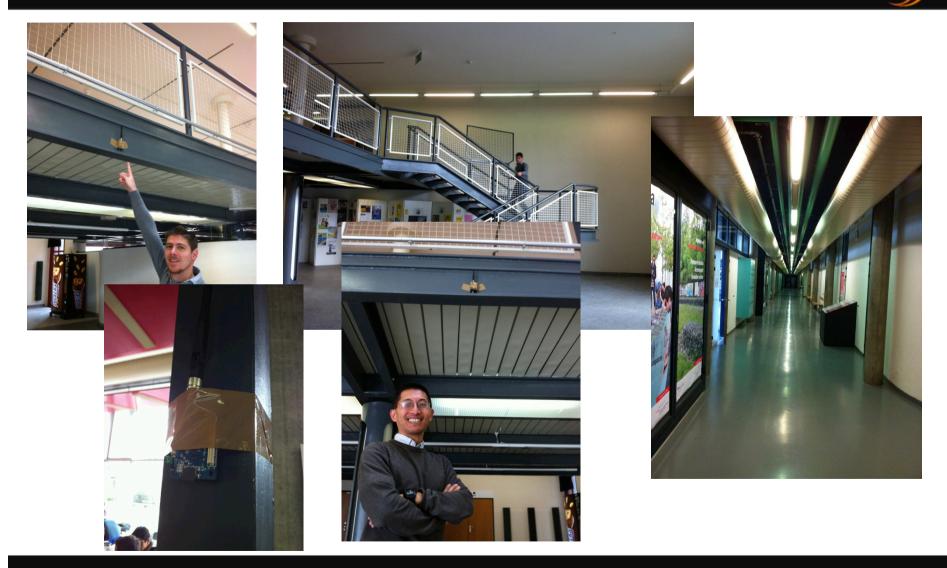


- HEPIA building
- 7 tests in 3 locations of HEPIA
- Various in-door conditions, LOS and NLOS transmission
- 1-hop and 2-hop tests
- Raw audio and compressed audio
- NETWORK indicators and AUDIO indicators





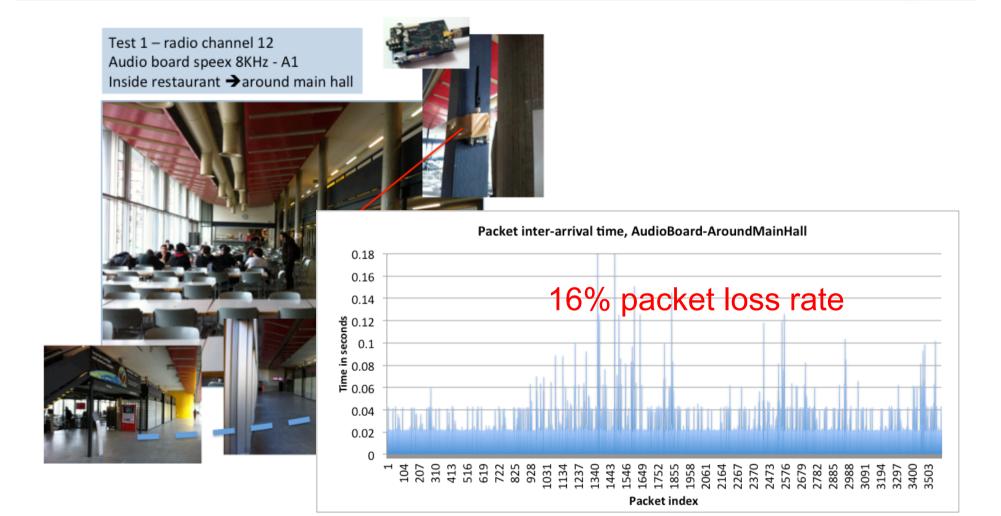
Benchmark campaign pictures



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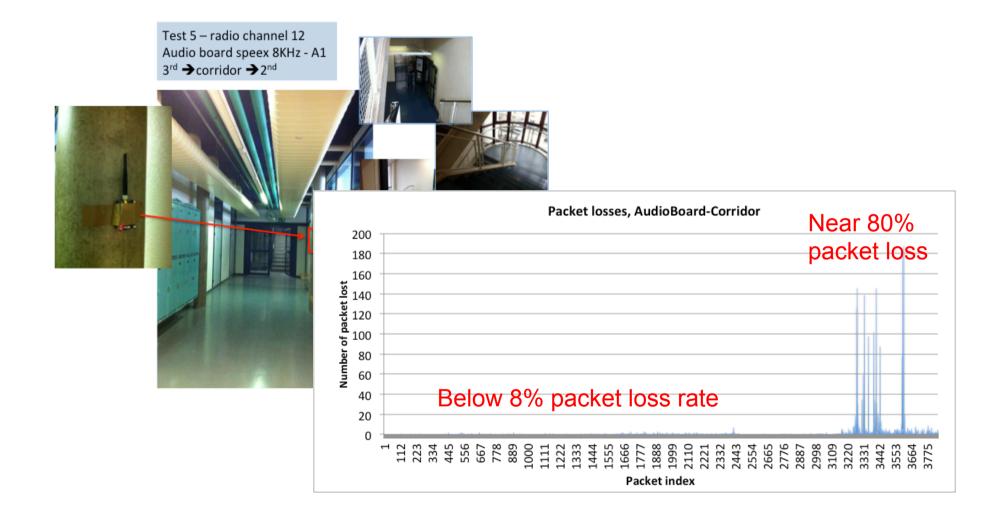


1-hop compressed audio



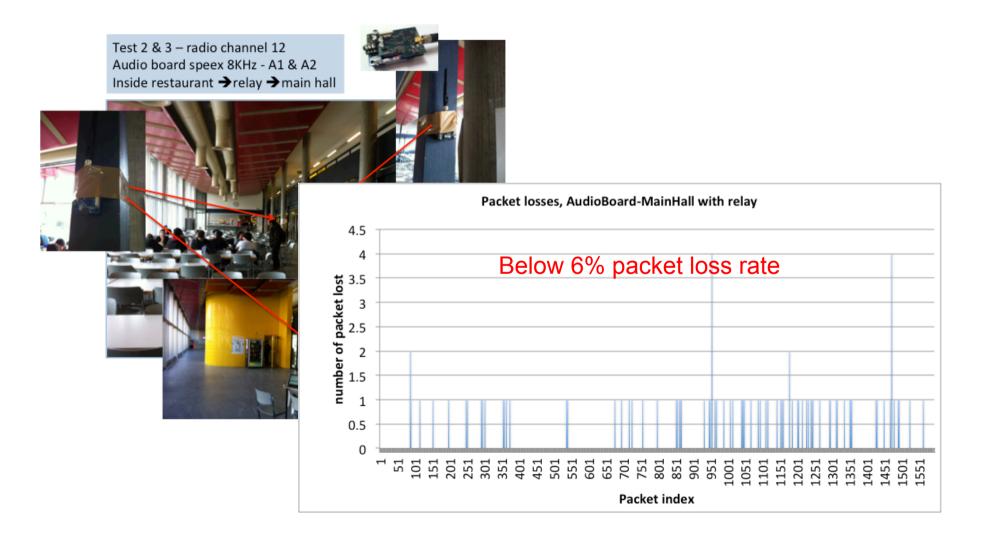


1-hop compressed audio





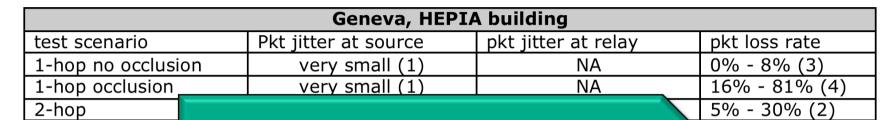
2-hop compressed audio



SEVENTH FRAM



Summary for Geneva



(1) The packet jitter at th buffer.

(2) At 2-hop or more, usi This is particularly impor can have a big impact of

(3) In indoor environmen environment (actually the

(4) In indoor environmen

(5) The packet relaying tin relaying capabilities, an approrelay nodes.

The Geneva's HEPIA test-bed in Santander is capable of supporting streamed audio in LOS transmission. In NLOS conditions, care must be taken to choose relay nodes. In all cases, the packet jitter at the source and at the relay nodes is very small.

a very simple playout an greatly be improved. pice of the relay nodes

ound in open space

ally the reception quality.

ccording to the maximum losses at intermediate

(6) The packet relay jitter is very small and can be easily compensated at the destination with a very simple playout buffer.



Energy consumption measures

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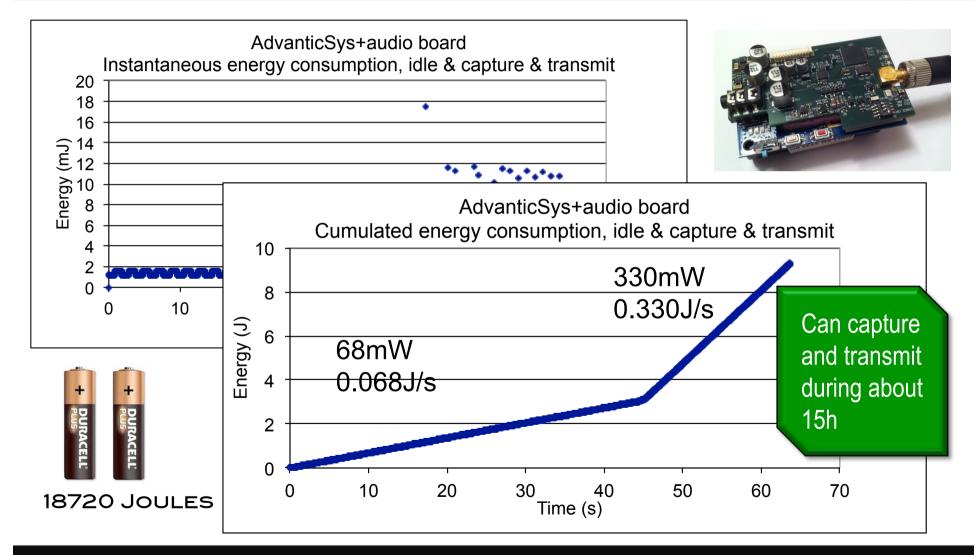


Lab settings





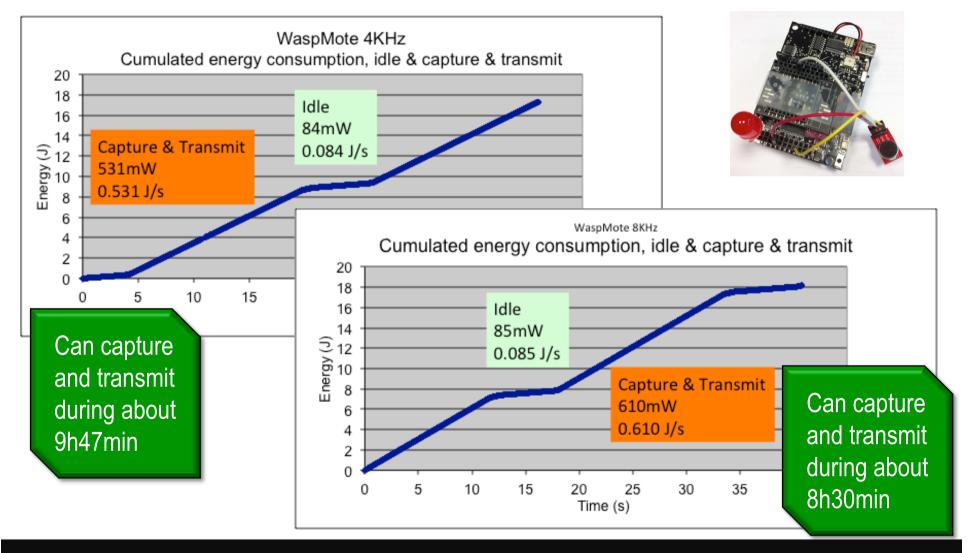
Audio board energy consumption



EAR-IT

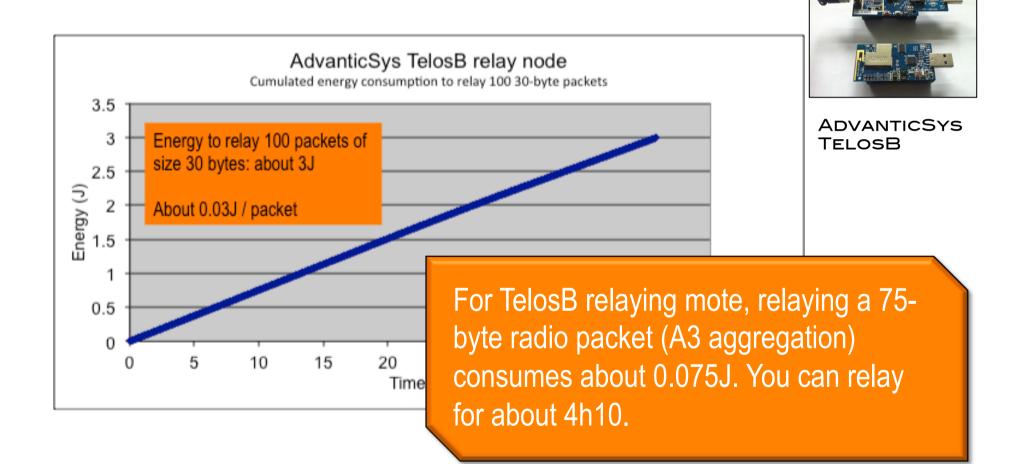


Raw audio energy consumption





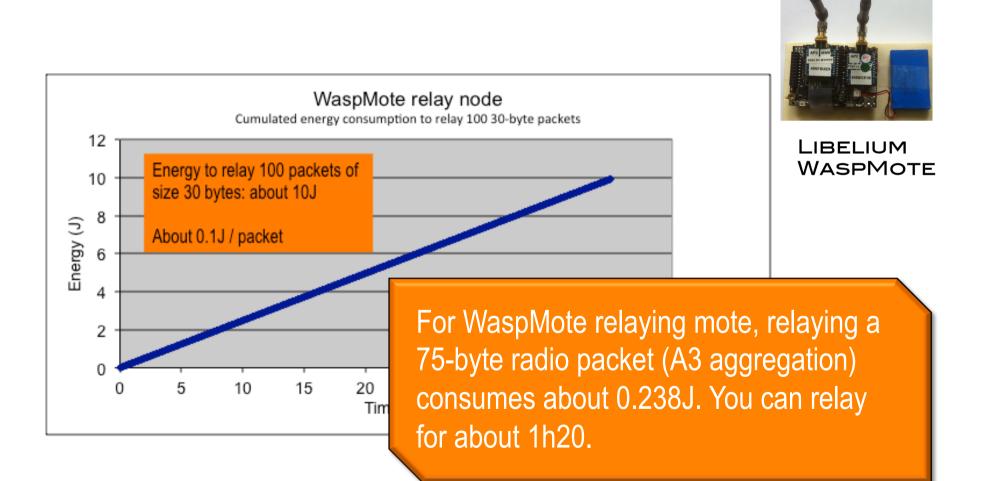




EAR-



WaspMote relay





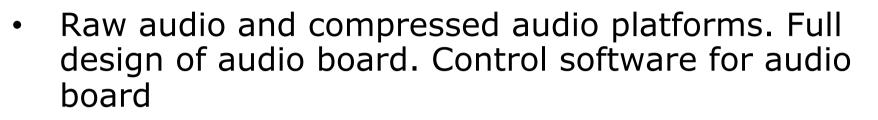
Call for benchmark



- We have defined a benchmark procedure and made available promiscuous sniffer tools and Excel templates
- Univ. of Surrey test-bed for packet loss rate
- EGM TST-based mote test-bed for sending and relaying time
- <u>http://www.ear-it.eu/audio-benchmarking</u>







- Traffic generators based on real audio hardware
- Promiscuous packet sniffer control software and link with wireshark
- Radio gateway software to control wireless devices
- Fully controllable relay nodes for multi-hop
- Excel templates and script for benchmark analysis



Conclusions



- Experimental tests in Santander and Geneva test-bed have validated the benchmark procedure
- We determined value for NETWORK, AUDIO and ENERGY indicators.
- Audio sources have very small packet jitter and fully satisfied the constraints of audio transmission
- Relaying time are consistent with measured values, again with very small jitter
- According to the maximum relaying capabilities, an appropriate aggregation level at the source can be used to reduce the packet losses at intermediate relay nodes
- LOS transmissions show small packet loss rates therefore audio quality is high
- NLOS transmissions (oftenly the case in in-door) is very challenging and relay nodes have to be carefully chosen



Conclusions (con't)



- EAR-IT WP1 demonstrated that low-power acoustic IoT nodes can provide complementary acoustic information
- Audio streaming capabilities on limitedresource IoT infrastructures have been demonstrated
- WP1.3 also provided
 - useful & important experimental competencies in IoT network qualification and benchmarking
 - set of tools for benchmarking other test-beds

