

COMMUNICATING OBJECTS & SENSOR NETWORKS BRING NEW INTELLIGENCE TO SOCIETY

CNRIA'2013
UNIV. ZIGUINCHOR
APRIL 24TH, 2013, SENEGAL



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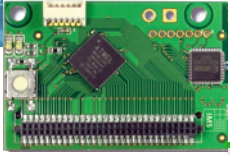
OBJETS COMMUNICANTS ET RÉSEAUX DE CAPTEURS POUR UNE INTELLIGENCE AMBIANTE AU SERVICE DE LA SOCIÉTÉ

CNRIA'2013
UNIV. ZIGUINCHOR
24 AVRIL 2013, SENEGAL

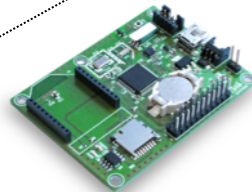
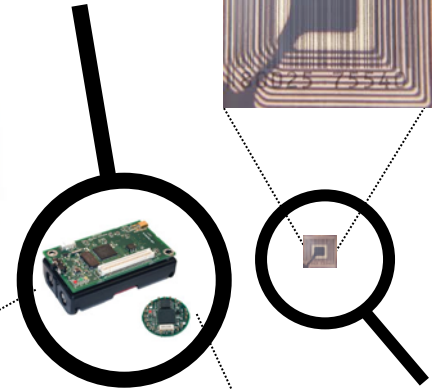
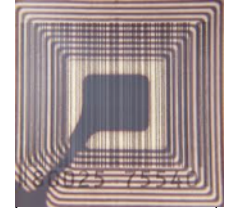


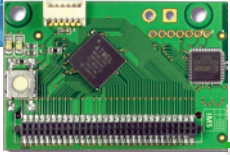
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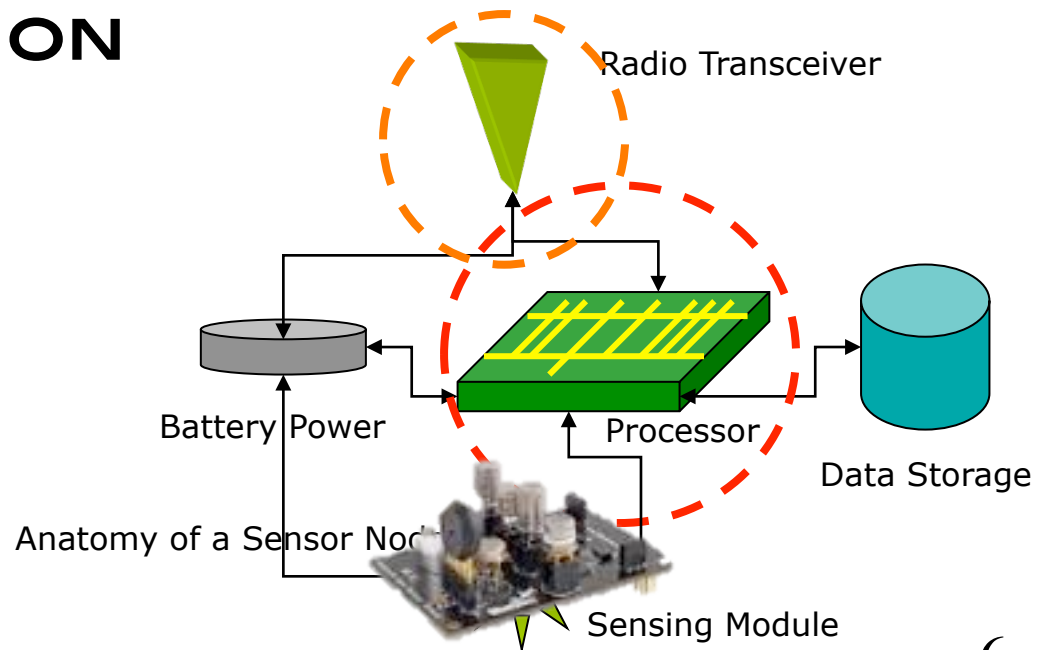
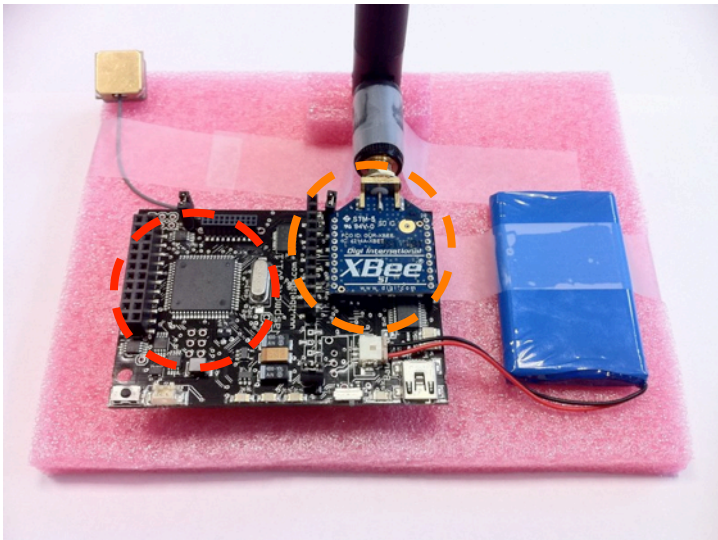
TOWARDS SMALL, SMART DEVICES!

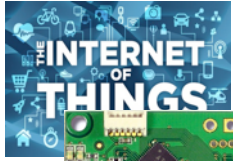




WIRELESS AUTONOMOUS SENSORS

- ❑ IN GENERAL: LOW COST, LOW POWER (THE BATTERY MAY NOT BE REPLACEABLE), SMALL SIZE, PRONE TO FAILURE, POSSIBLY DISPOSABLE
- ❑ ROLE: SENSING, DATA PROCESSING, COMMUNICATION





COMMUNICATING OBJECTS

□ NATIVE COMMUNICATION:



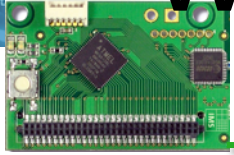
□ ADDED COMMUNICATION

□ ACTIVE COMMUNICATION

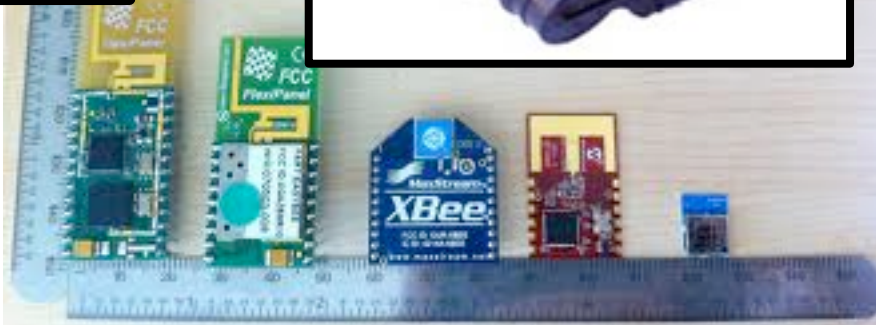
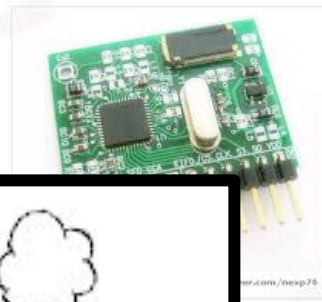


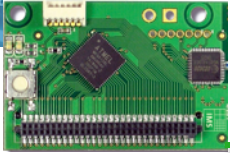
□ PASSIVE COMMUNICATION



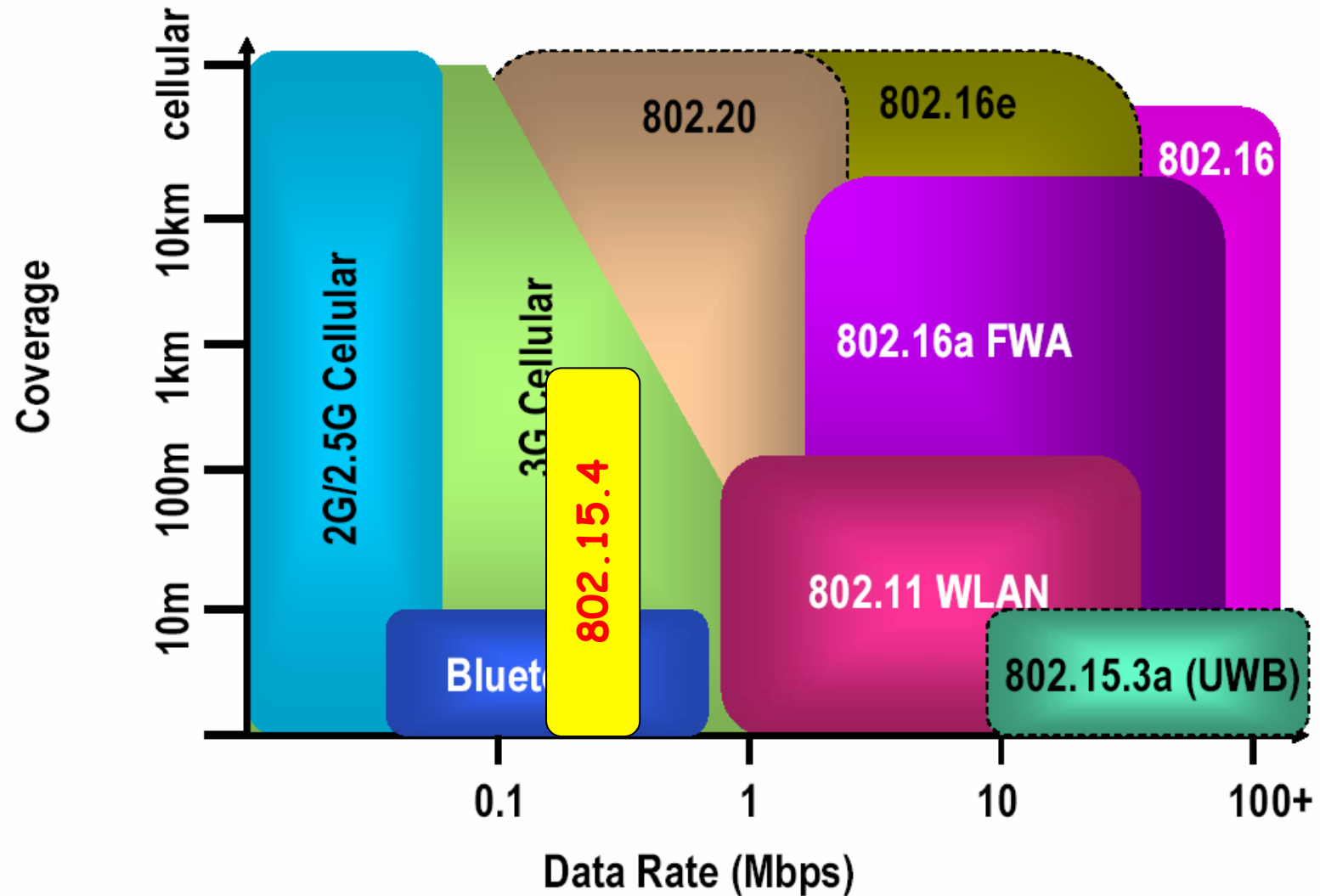


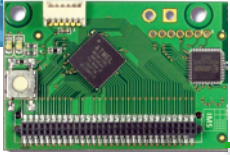
WIRELESS COMMUNICATION MADE EASY





Wireless technologies





INTERNET OF THINGS

- ❑ MANY NEW TERMS FOR QUITE OLD CONCEPTS!

- ❑ INTERNET O

- ❑ INTERNET OF THINGS

THE I-O-T FOR BEGINNERS

[http://readwrite.com/tag/Internet of Things](http://readwrite.com/tag/Internet%20of%20Things)

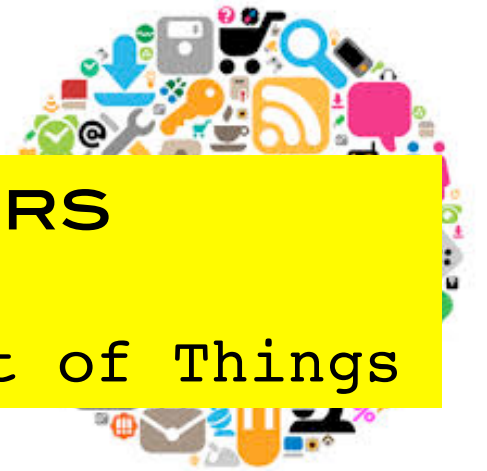
- ❑ D2D: DEVICE-TO-DEVICE

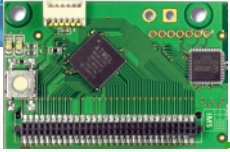
- ❑ MOTIVATIONS ARE

- ❑ SITUATION/CONTEXT AWARENESS

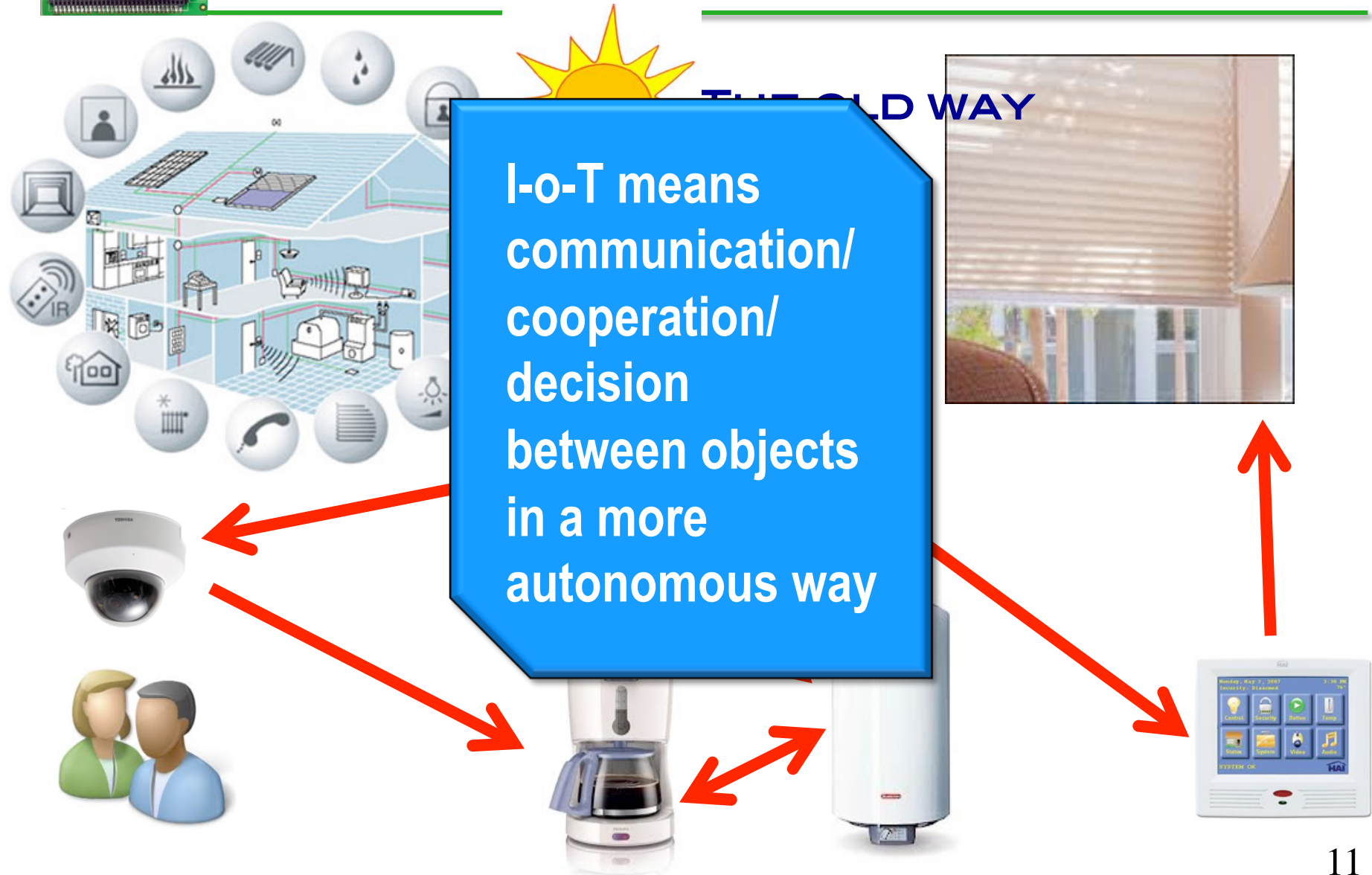
- ❑ UBIQUITOUS SENSING/COMPUTING

- ❑ MORE « INTELLIGENCE » INTO MACHINES

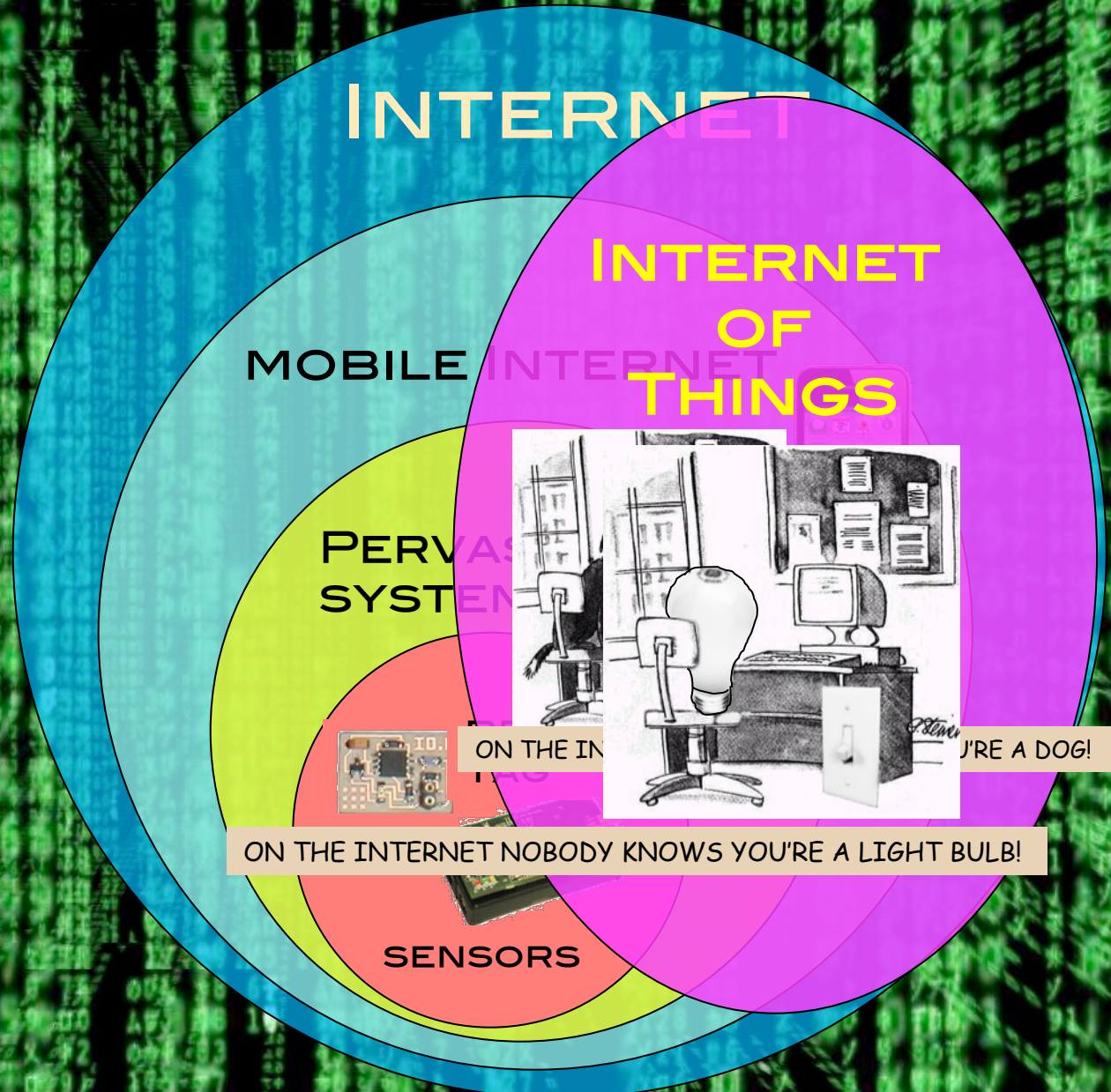


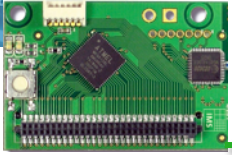


WHAT'S NEW?



DIGITAL WIRELESS WORLD





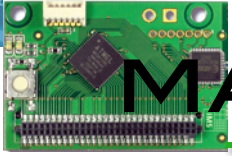
ARE YOU I-O-T OR WSN?



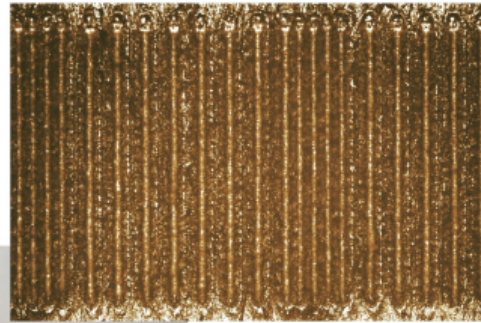
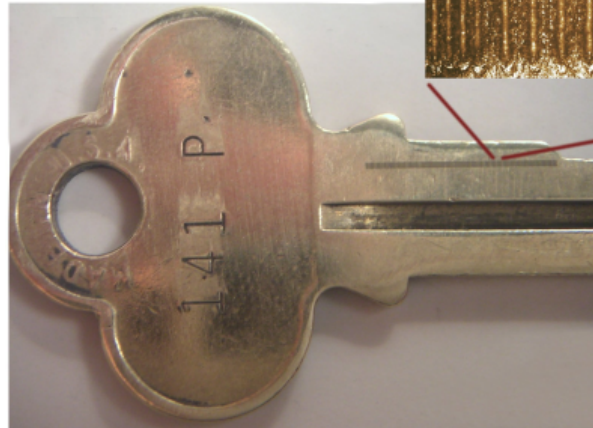
IP integration, WWW
IPv6
Inter-operability
Interactions (all kind)
Semantic, Ontology
Data representation
Data logging
WebServices

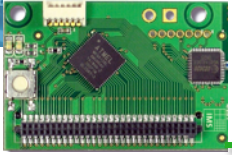


Organization
Programmability
Energy saving
Scheduling
Efficient MAC, routing
Congestion control
Data transmission

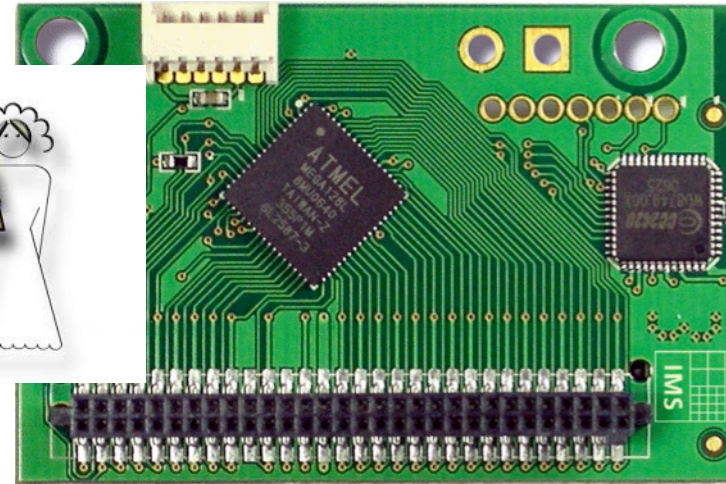
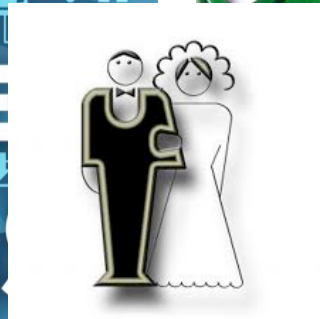
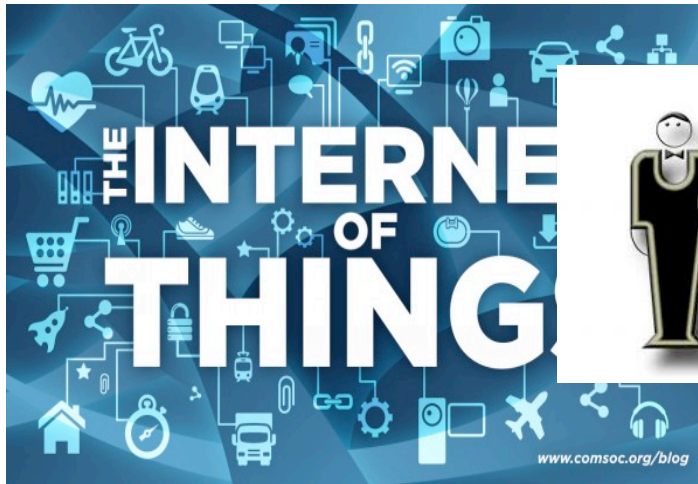


INTERACTION CAN TAKES MANY (UNEXPECTED) FORMS!

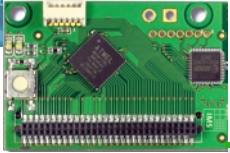




WHERE IS THE FUTURE?



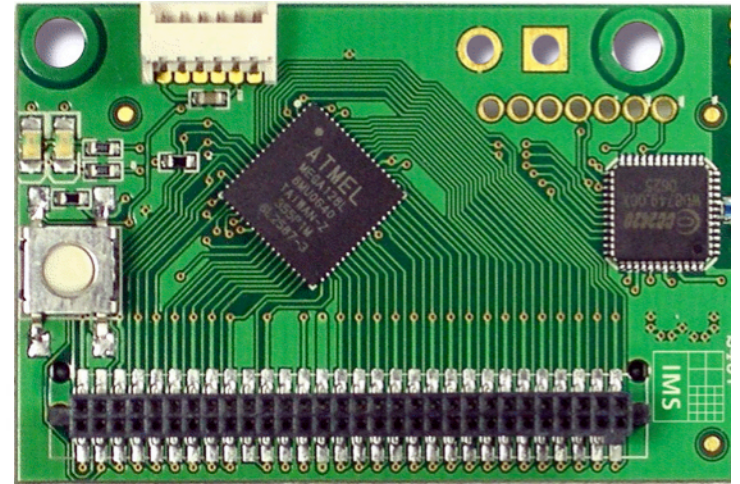
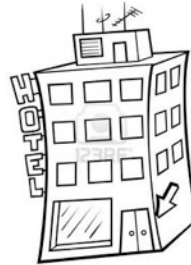
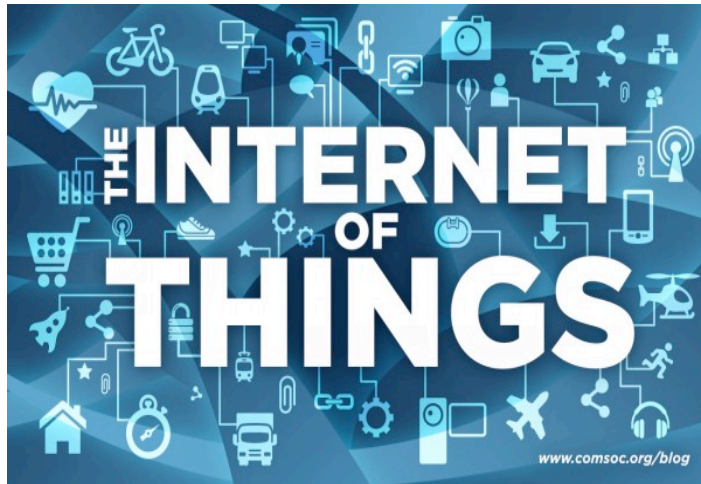
OR ...?



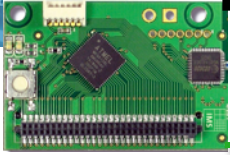
WHERE IS THE FUTURE?

HOME
Sweet
HOME

HOME
Sweet
HOME



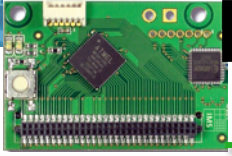
ENJOY MY OWN HOME BUT CAN MEET
AT SOME OCCASION



LEVEL 0: MEASURING THE PHYSICAL WORLD

SENSING





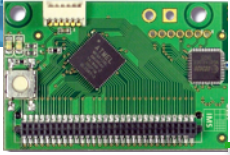
LEVEL 1: STORE, PROCESS

PERVASIVE SYSTEMS



SENSING





LEVEL 3: CONNECT, INTERACT

PERVASIVE SYSTEMS

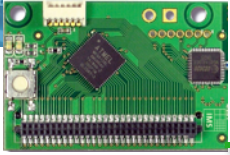


SENSING

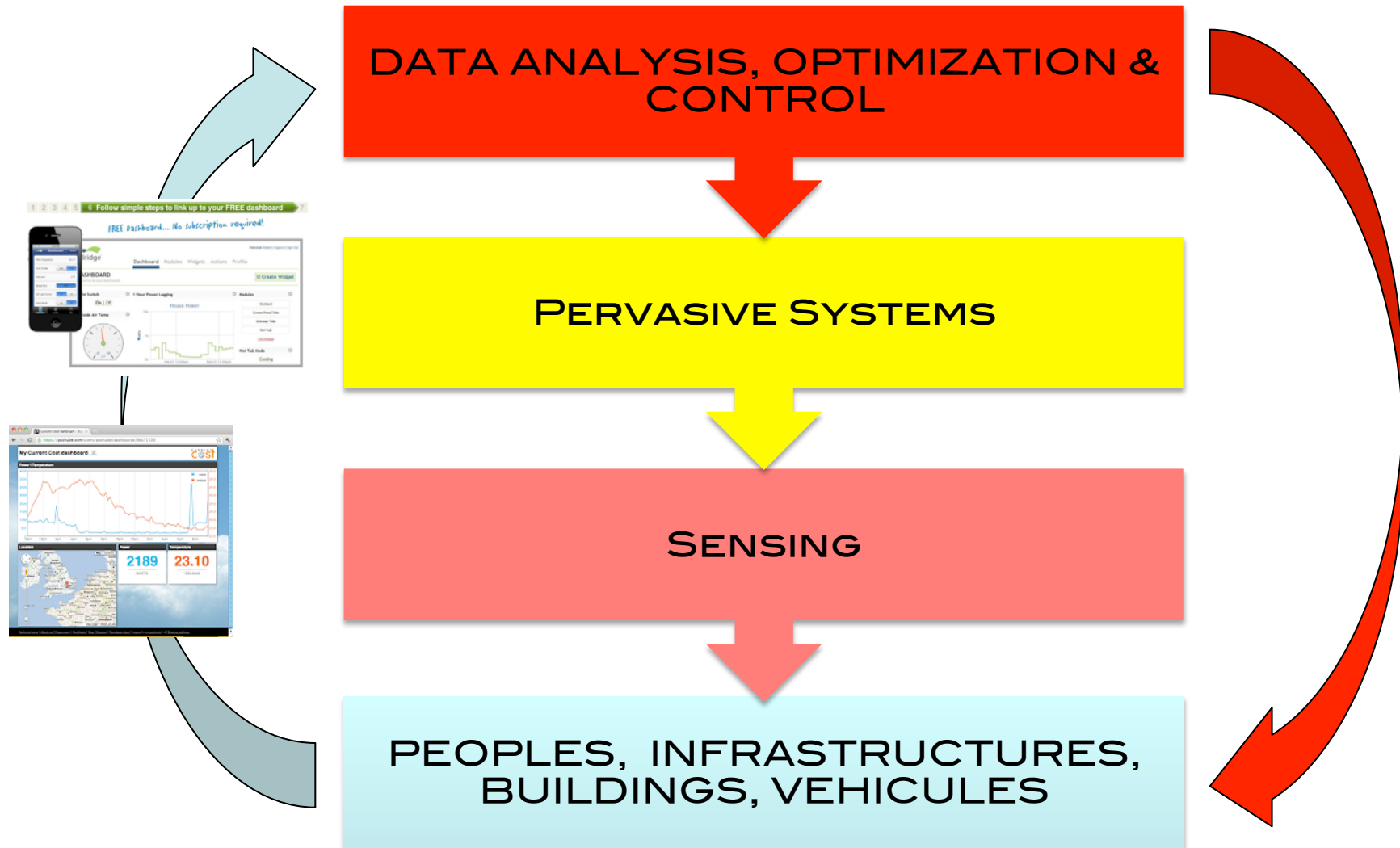


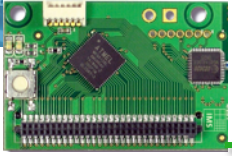
PEOPLES,
INFRASTRUCTURES,
BUILDINGS, VEHICLES,...





LEVEL 4: CONTROL, INSTRUMENT !

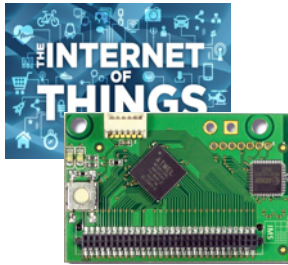




BE SMART* !

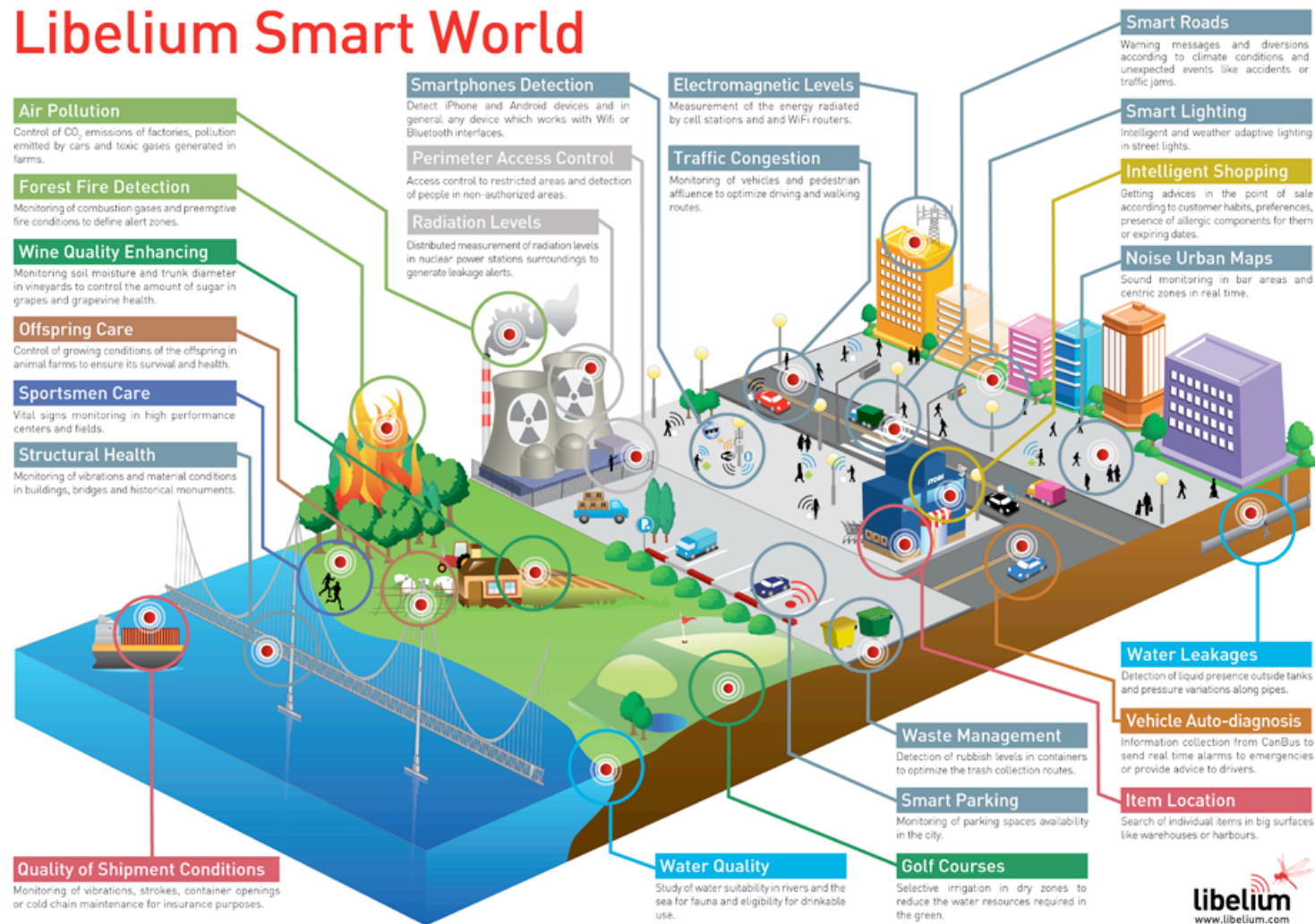
☐ SMART...

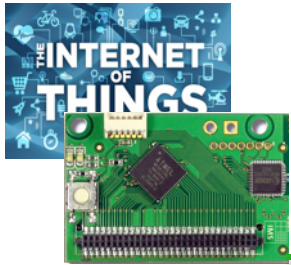
- ☐ CITY, BUILDING, ROAD, TRAFFIC
- ☐ AGRICULTURE
- ☐ FARMING
- ☐ ENVIRONMENT: WATER, FOREST
- ☐ ENERGY, ELECTRICITY GRID
- ☐ VEHICLE & TRANSPORTATION
- ☐ TRANSPORT & LOGISTIC
- ☐ SURVEILLANCE, SECURITY, SAFETY
- ☐ ...



CITIES

Libelium Smart World

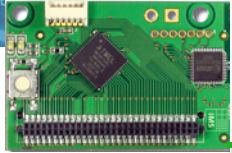




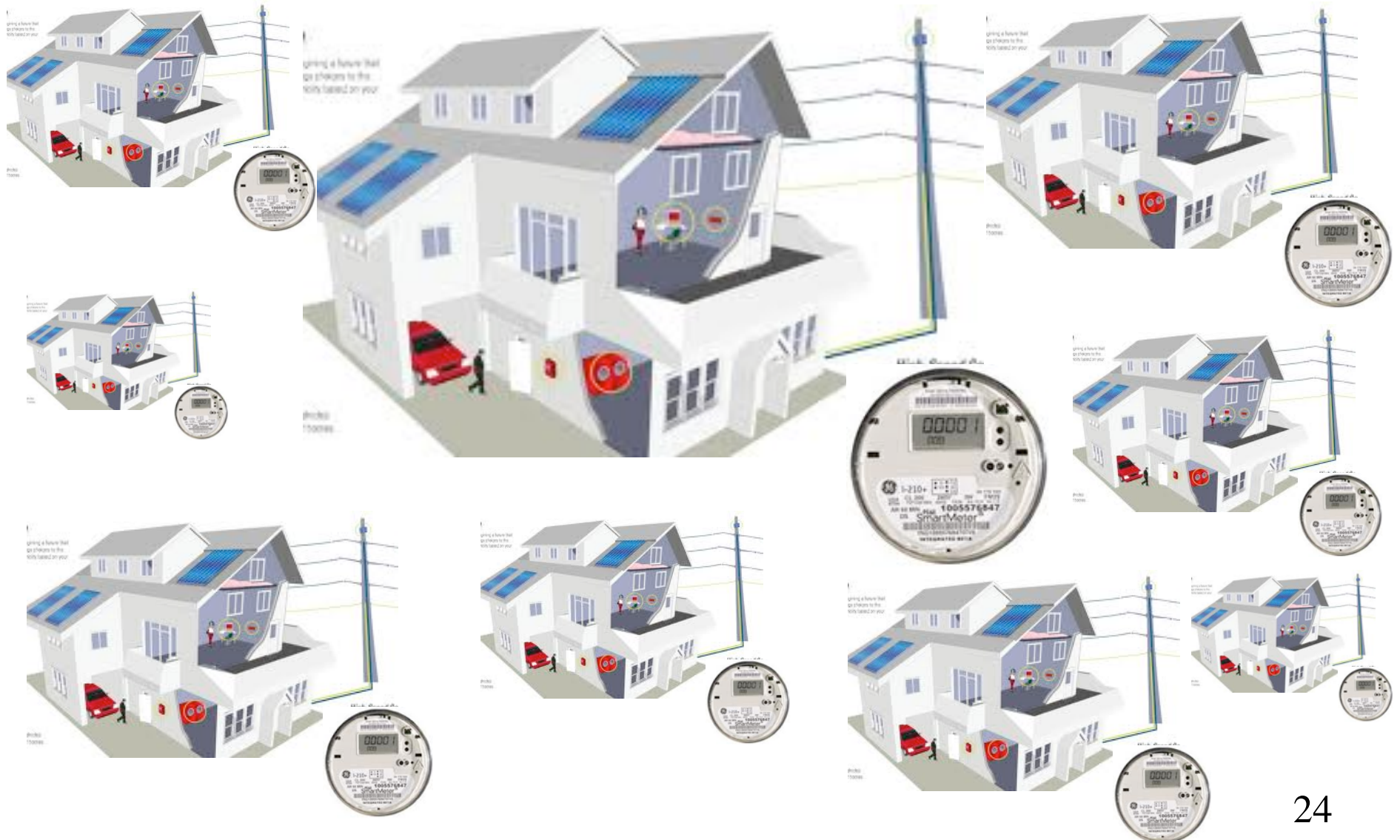
SMARTSANTANDER

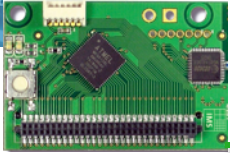
WWW.SMARTSANTANDER.EU





ENERGY & ELECTRICITY GRIDS

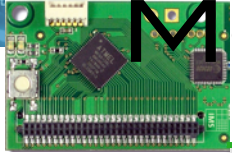
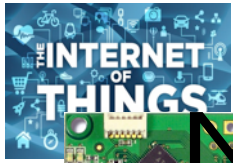




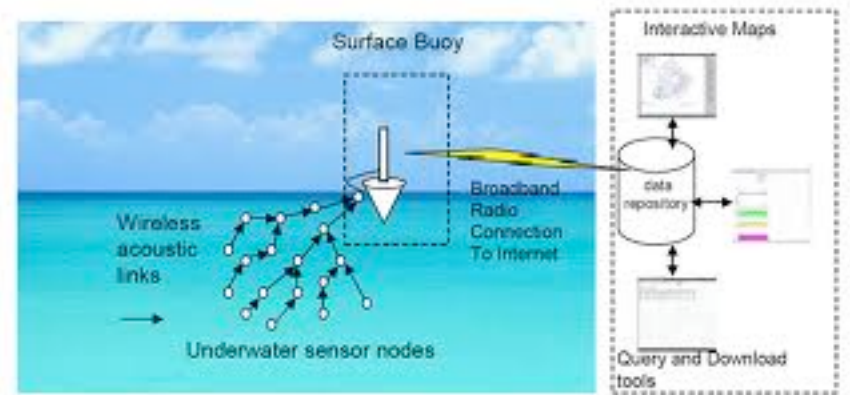
ENERGY & ELECTRICITY GRIDS

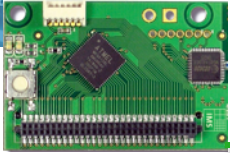


Yogesh Simmhan, Baohua Cao, Michail Giakkoupis, and Viktor K. Prasanna. **Adaptive rate stream processing for smart grid applications on clouds**. In Proceedings of the 2nd ACM international workshop on Scientific cloud computing (ScienceCloud '11).

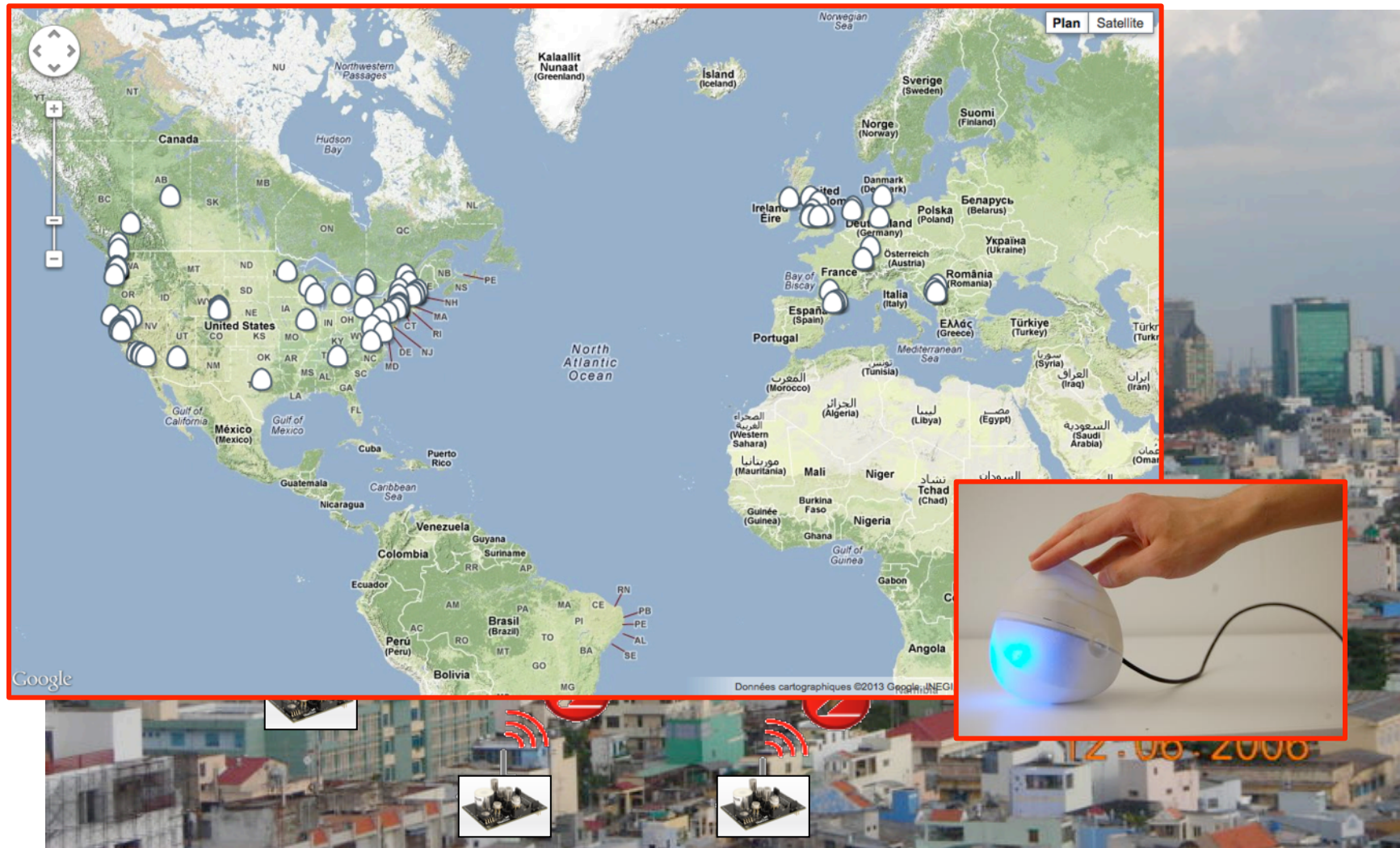


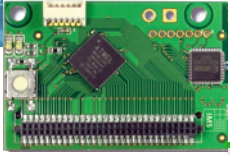
MONITORING/SURVEILLANCE



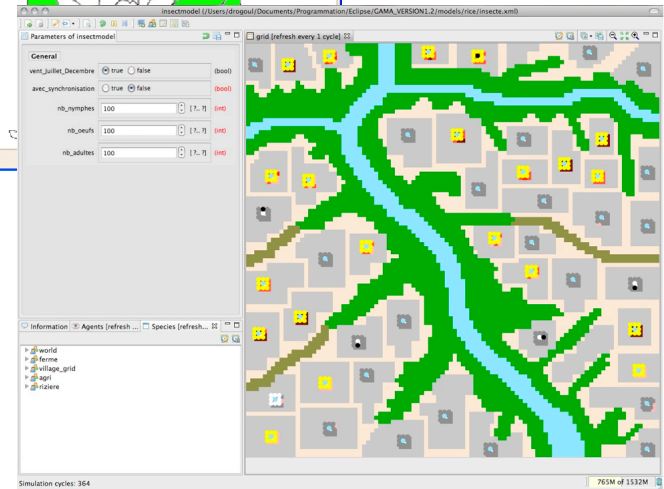
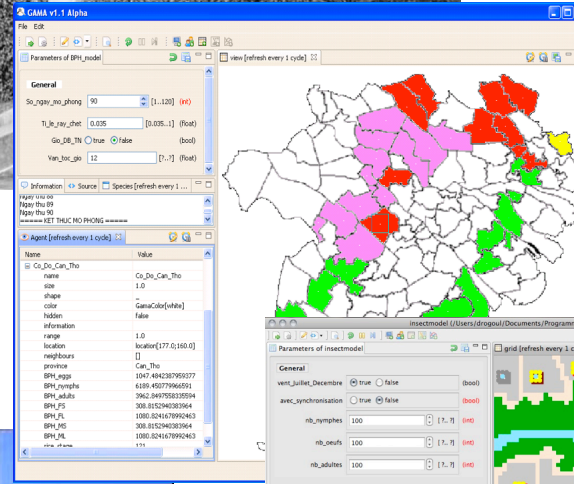
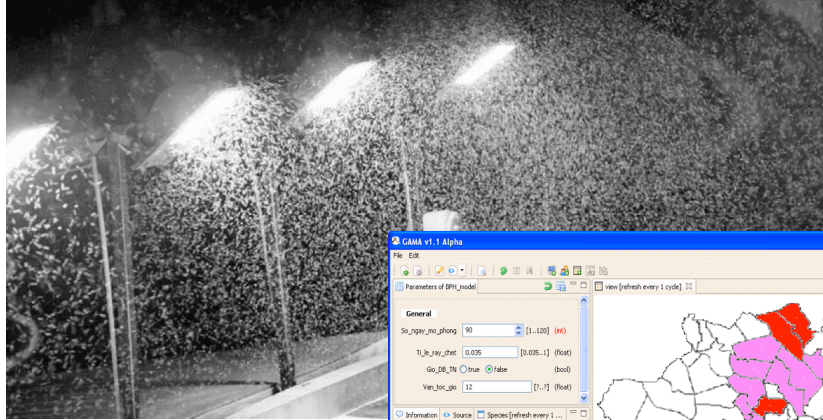


AIR QUALITY, POLLUTION





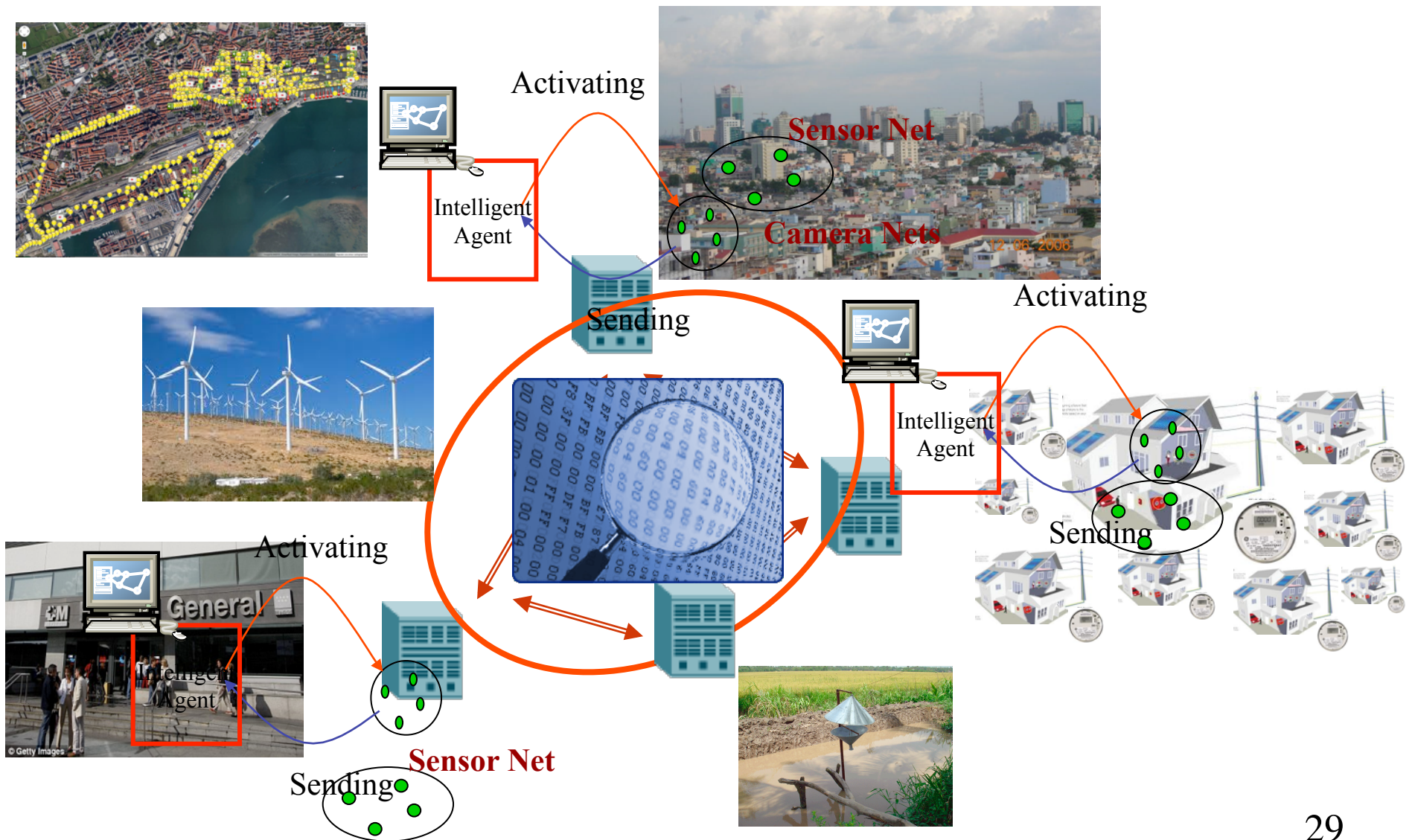
AGRICULTURE, THREADS

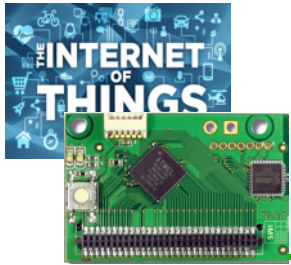


SOURCE JEAI DREAM, U. CAN THO 28

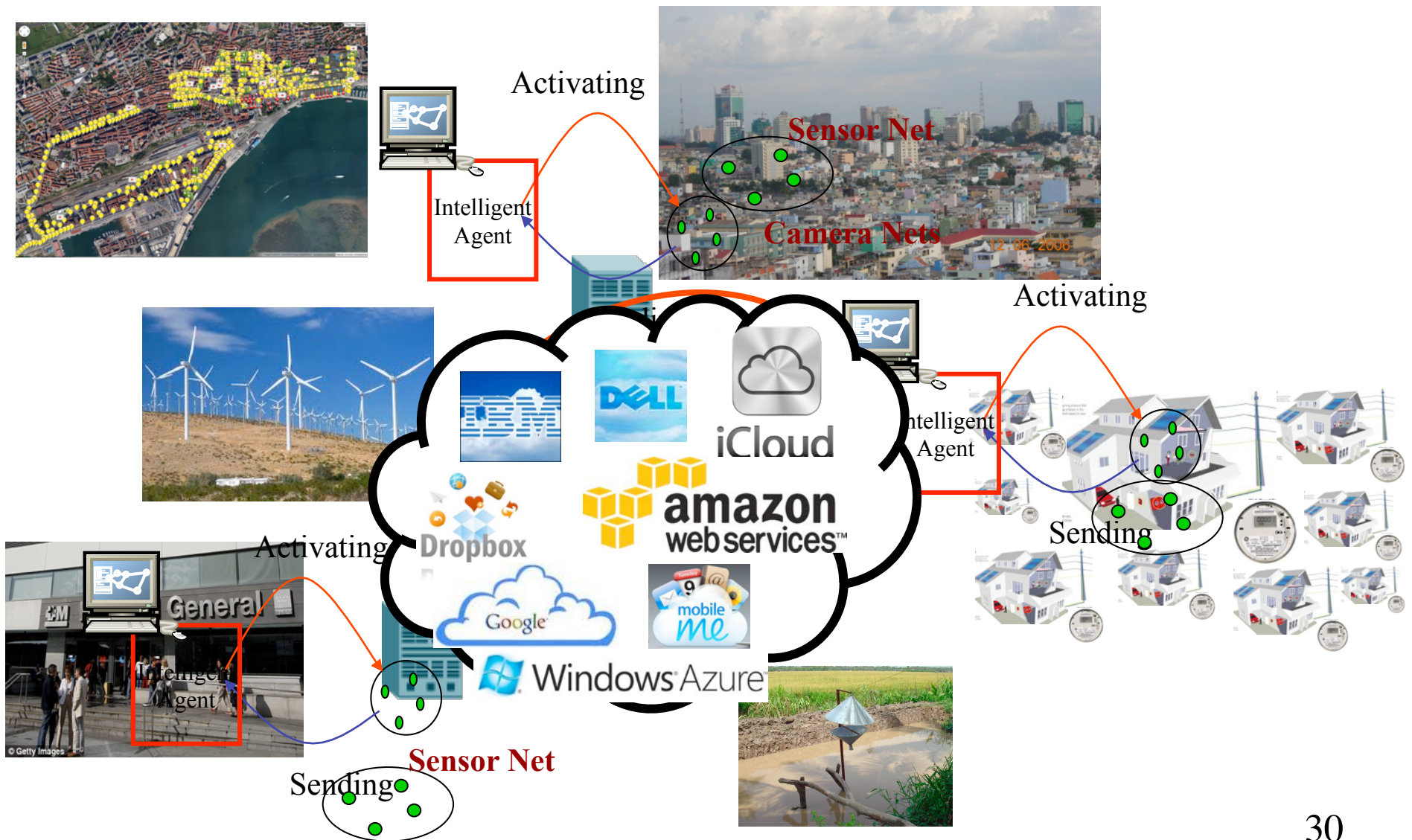


TOWARDS GLOBAL SENSING





HANDLE BIG DATA





BIG ACTORS FOR BIG DATA

HP CENSE



IBM SMART

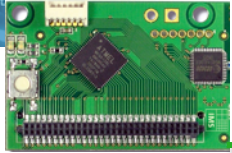


Web Buzzwords

SmartSantander, CALIPSO: Connect All IP-based Smart Objects, IoT6, Cosm/
Pachube: connect your world,
HP CeNSE, IBM Smarter Planet, 6LoWPan,
IPv6, CORE, RPL, CoAP, Libelium, Arduino,
AdvanticSys, TST Sistemas, Beagle,
Raspberry, FreeScale, ioBridge,...

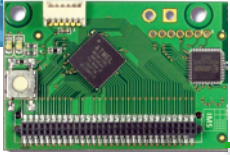
E/COSM





WHO IS CONCERNED?





MULTI-DISCIPLINARY RESEARCH

EVALUATION AND SIMULATION

DISTRIBUTED
SYSTEMS

NETWORKING

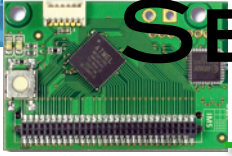
APPLICATIONS

ALGORITHMS

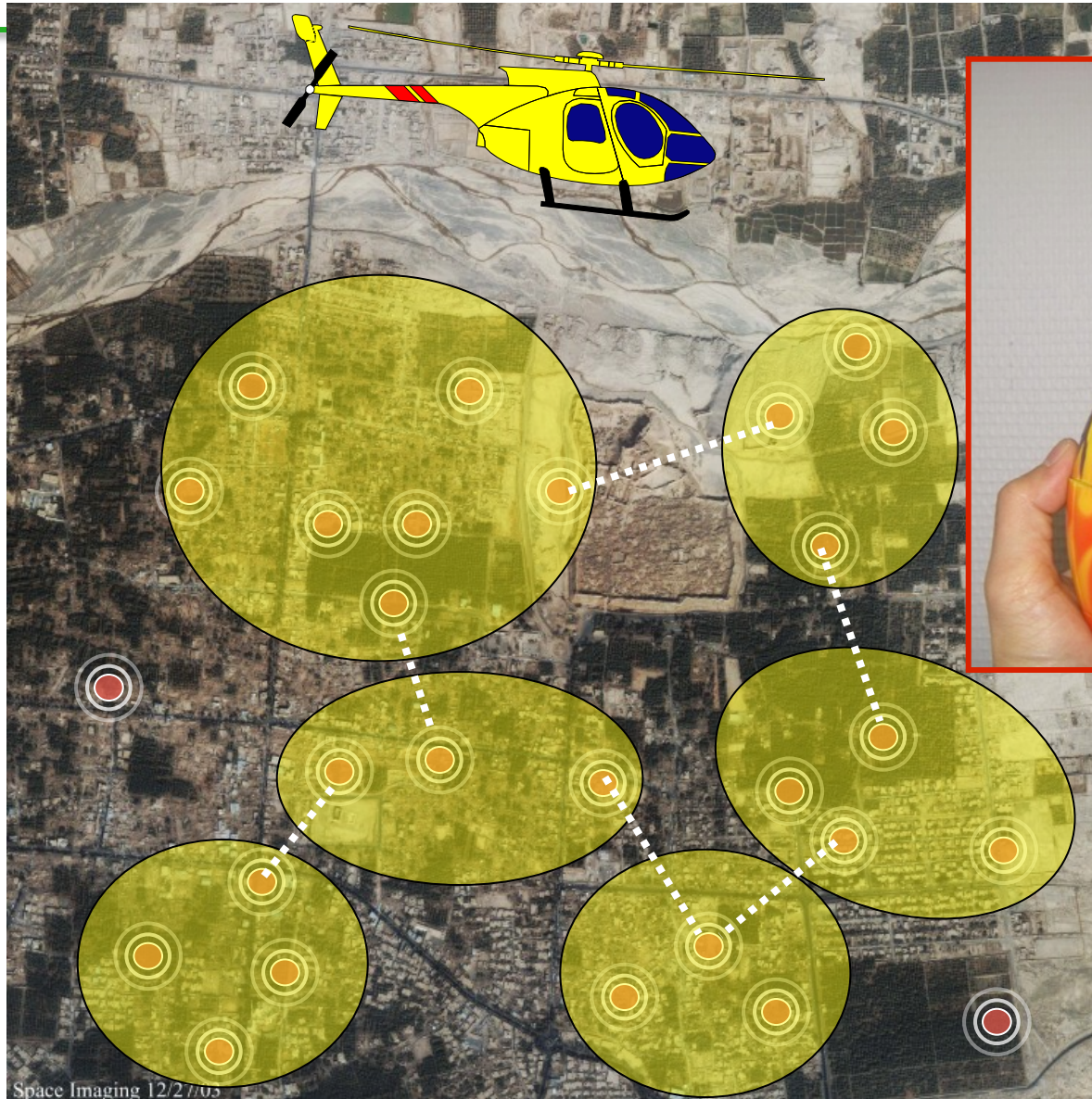
HARDWARE

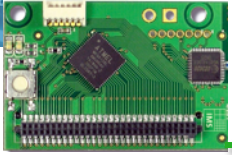
Data fusion/aggregation, data mining, data analysis, data prediction, data-replication, data semantic, self-organization, clustering, resilience, security, ...

Energy optimization/harvesting, sensor integration, ...

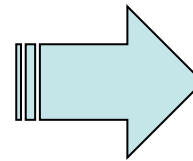
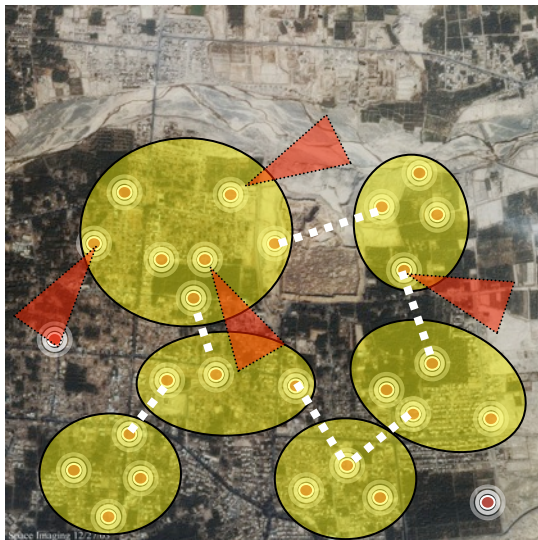


SEARCH&RESCUE, SECURITY

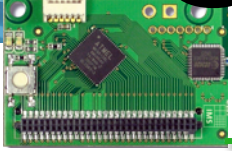




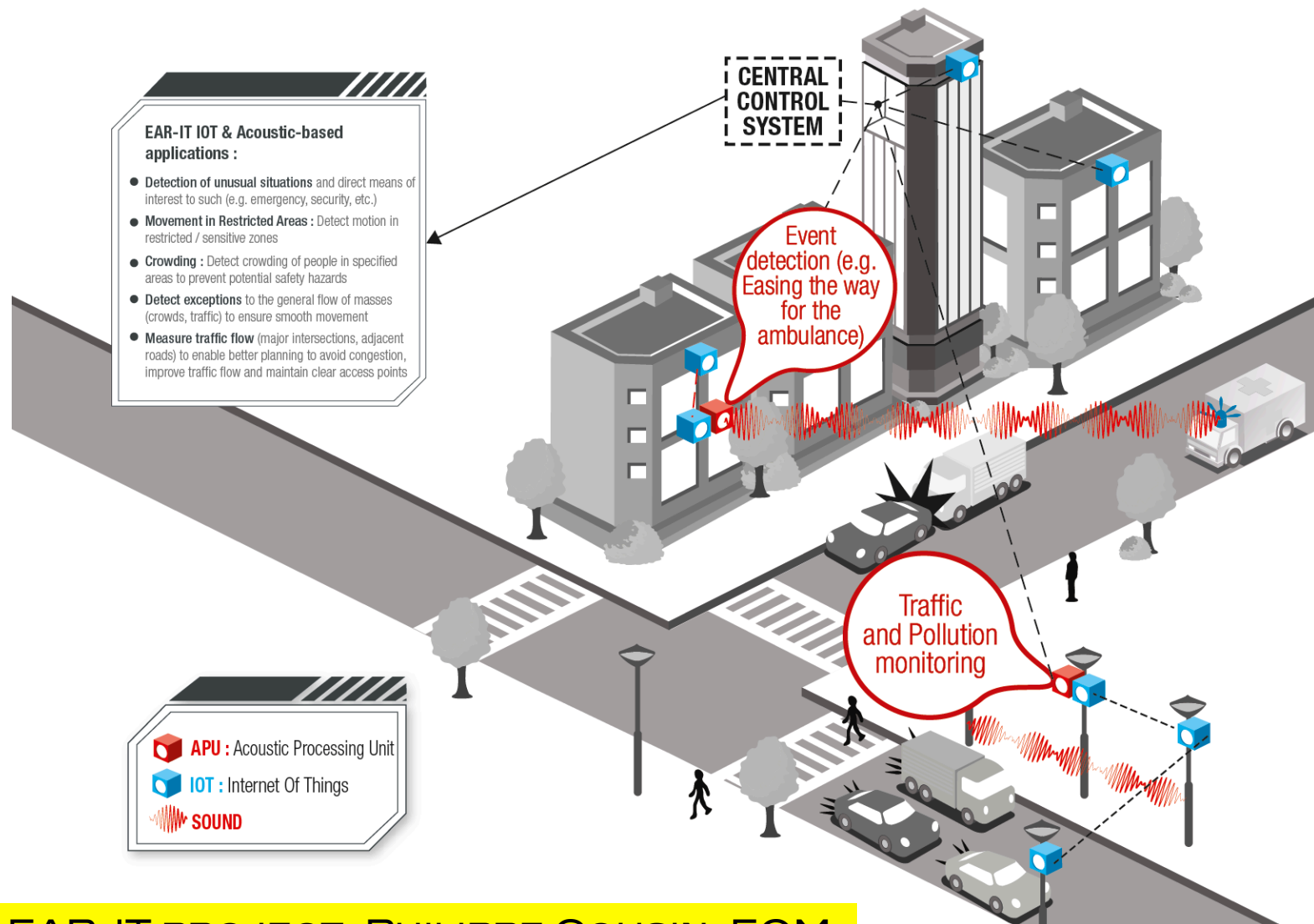
SITUATION-AWARENESS

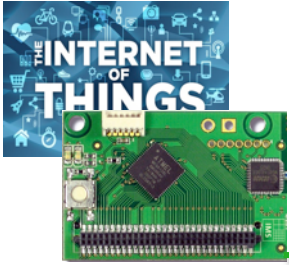


COLLECT DATA TO IMPROVE THE RESPONSIVENESS
OF RESCUE OPERATIONS

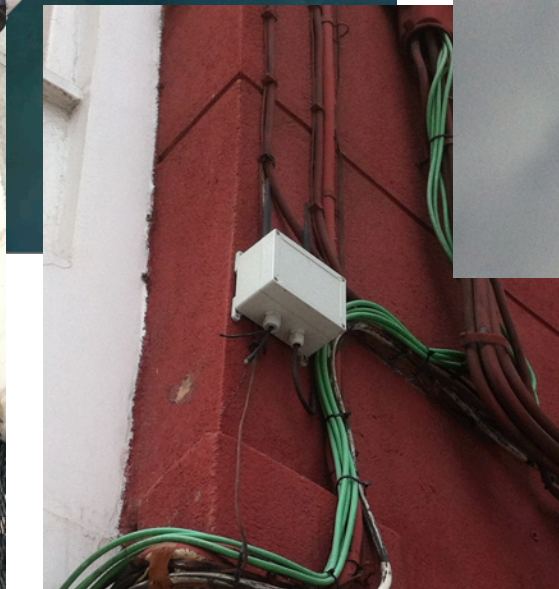


STREAMING THE SOUND OF SMARTCITIES

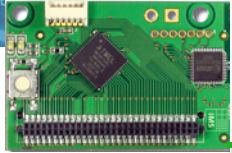




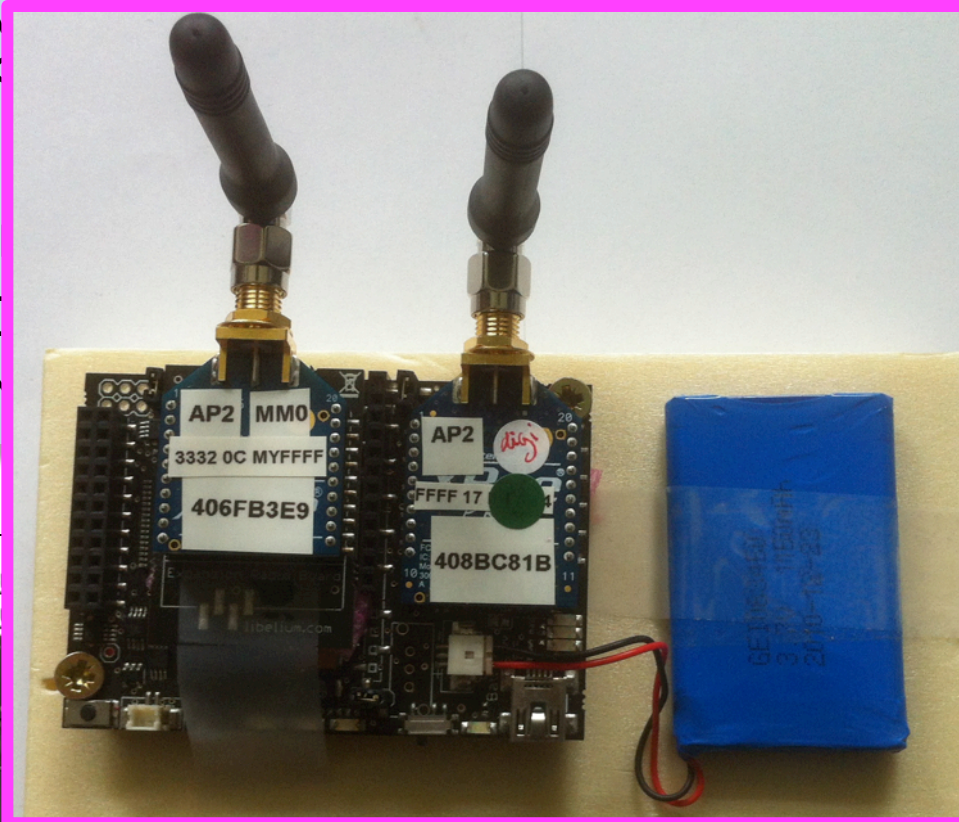
SMARTSANTANDER TEST-BED



SPECIAL THANK TO THE SMARTSANTANDER TEAM IN U. CANTABRIA LEAD BY PR L. MUNUOZ FOR ALL THE INFORMATION PROVIDED AND THE I-O-T NODE

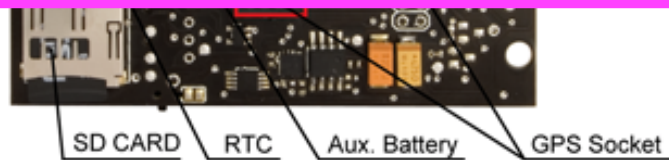
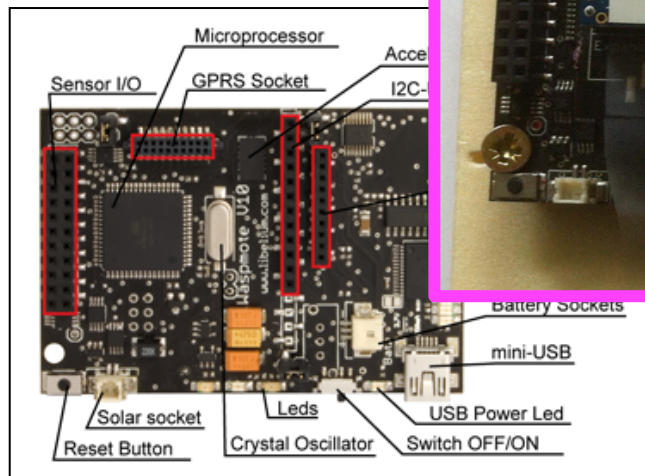


- ❑ ATMEGA MICROCONTROLLER
- ❑ 8K RAM
- ❑ 2.4GHZ 802.15.4 COMPATIBLE AND GSM



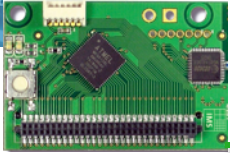
Gases

- Carbon Monoxide – CO
- Carbon Dioxide – CO₂
- Oxygen – O₂
- Methane – CH₄
- Hydrogen – H₂
- Ammonia – NH₃
- Isobutane – C₄H₁₀
- Ethanol – CH₃CH₂OH
- Toluene – C₆H₅CH₃
- Hydrogen Sulfide – H₂S
- Nitrogen Dioxide – NO₂
- Temperature
- Humidity



- Pressure/Weight
- Bend
- Vibration
- Impact
- Hall Effect
- Tilt
- Temperature (+/-)
- Liquid Presence
- Liquid Level
- Luminosity
- Presence (PIR)
- Stretch

IMAGES ARE FROM LIBELIUM COMPANY



IEEE 802.15.4

Caractéristiques Radio dans les réseaux de capteurs

- Norme ZigBee (IEEE 802.15.4 PHY)

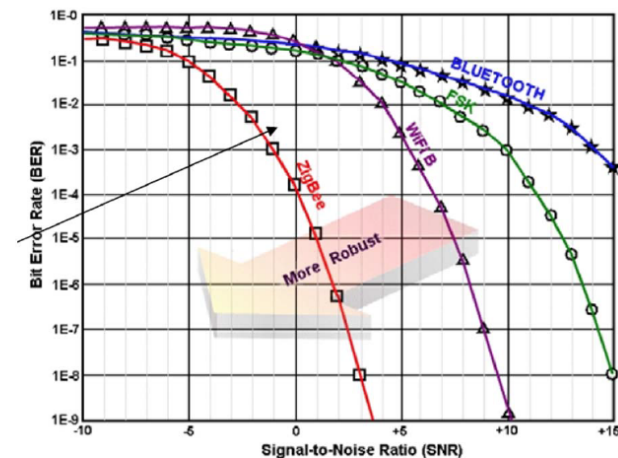
La norme IEEE802.15.4a, adaptées aux réseaux de capteurs, au contrôle industriel et aux dispositifs médicaux (CMI)

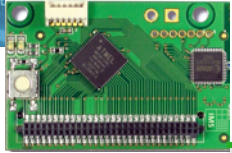
IEEE802.15.4 (couches 1 et 2):

- Three bands, 27 channels specified
 - 2.4 GHz: 16 channels, 250 kbps
 - 868.3 MHz : 1 channel, 20 kbps
 - 902-928 MHz: 10 channels, 40 kbps

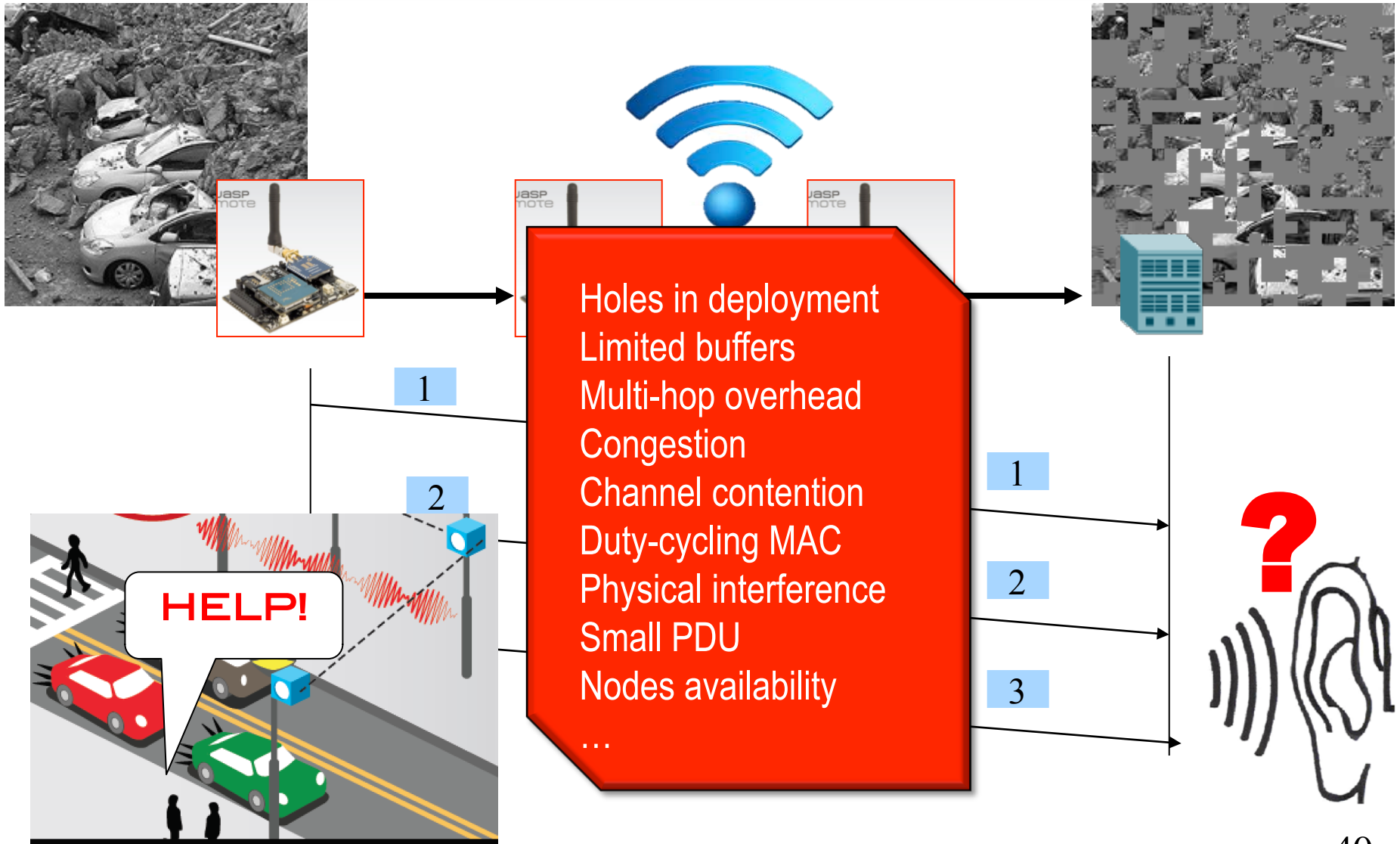
Protocole	Zigbee	Bluetooth	Wi-Fi
IEEE	802.15.4	802.15.1	802.11a/b/g
Besoins mémoire	4-32 Kb	250 Kb +	1 Mb +
Autonomie avec pile	Années	Jours	Heures
Nombre de nœuds	65 000+	7	32
Vitesse de transfert	250 Kb/s	1 Mb/s	11-54 et + Mb/s
Portée	100 m	10-100 m	300 m

- Comparaison entre les normes ZigBee, Bluetooth et Wifi

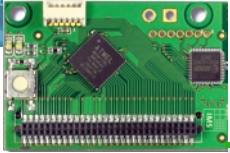




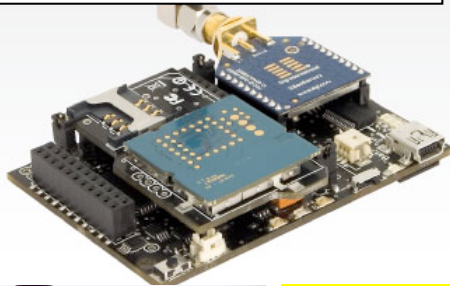
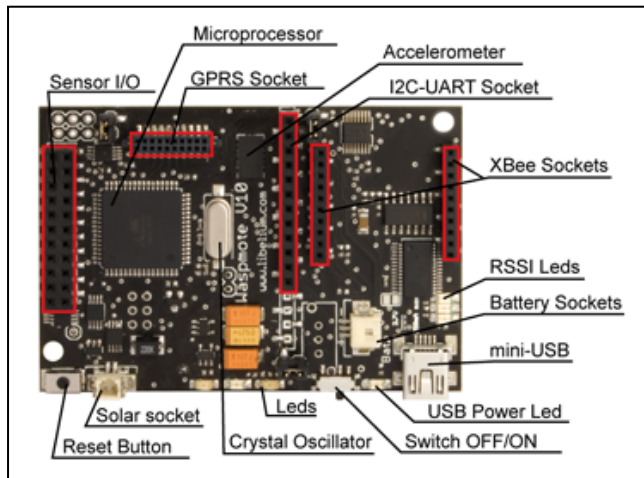
MULTI-HOP PACKET FORWARDING?



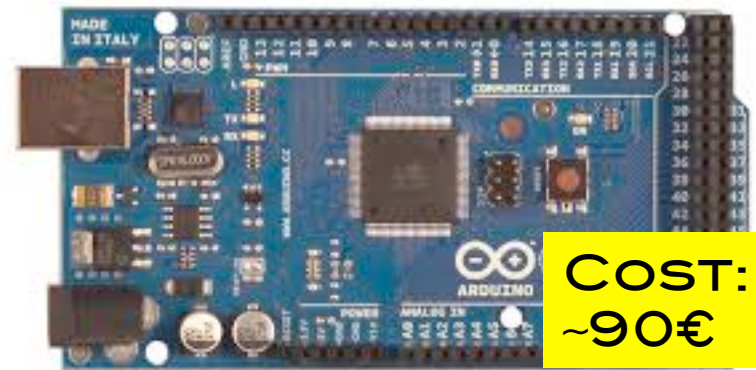
FROM EAR-IT PROJECT



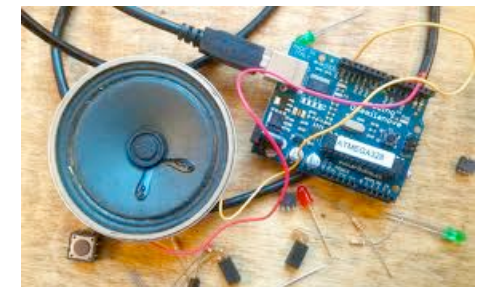
EXPERIMENTATION PLATFORMS

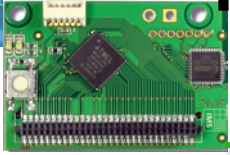


COST:
~135€



COST:
~90€



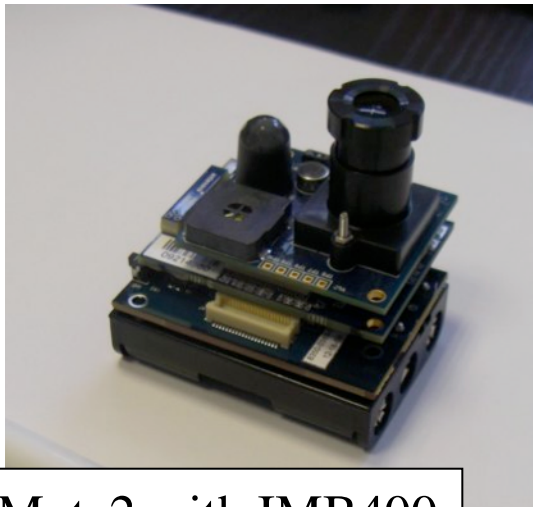
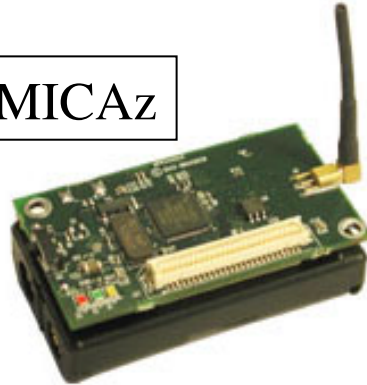


PREVIOUS IMAGE SENSOR MOTES

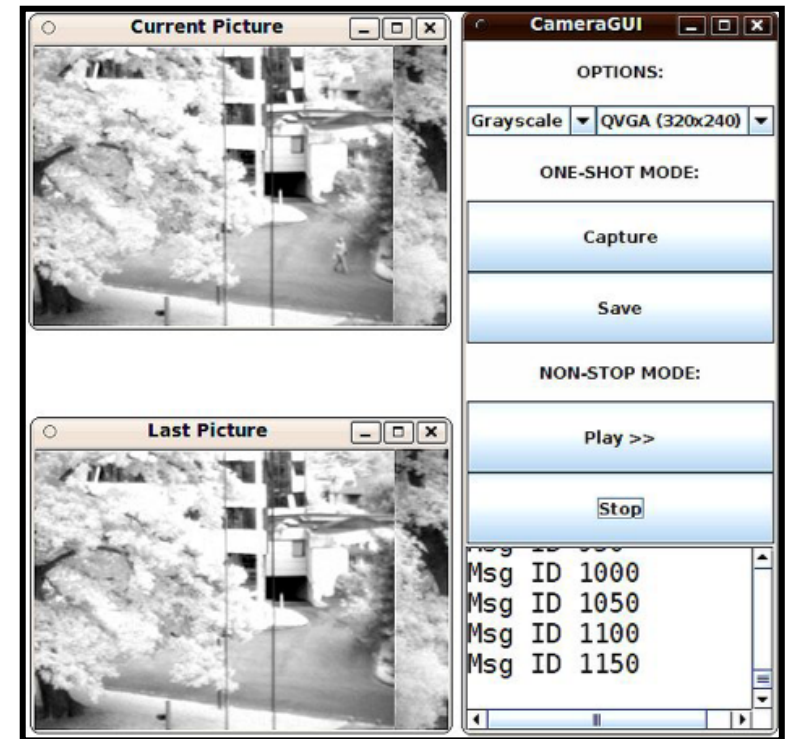


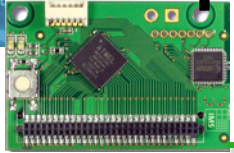
iMote2

MICAz



iMote2 with IMB400 multimedia board



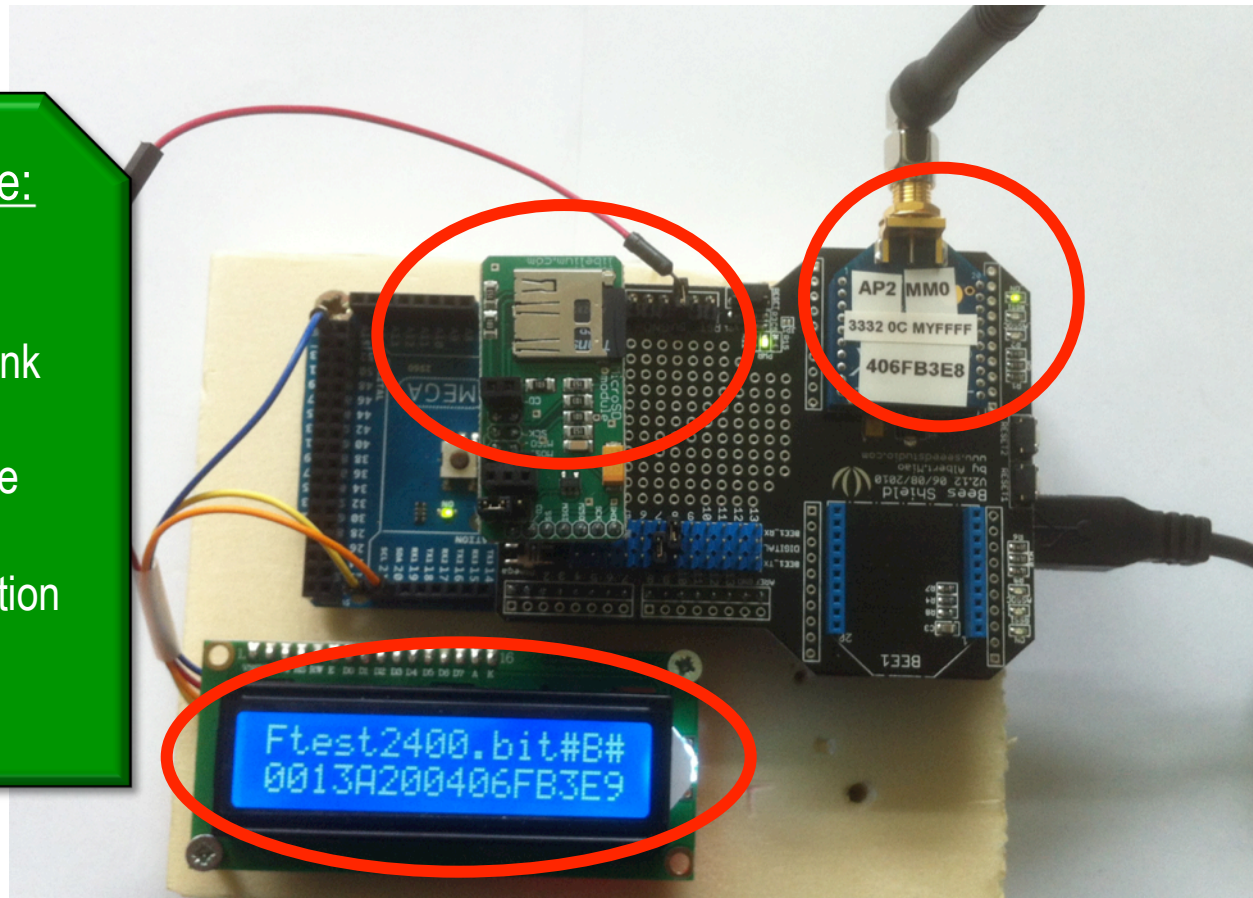


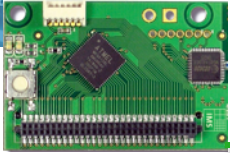
MORE GENERIC SOLUTION: FILE SENDER NODE

Fully configurable:

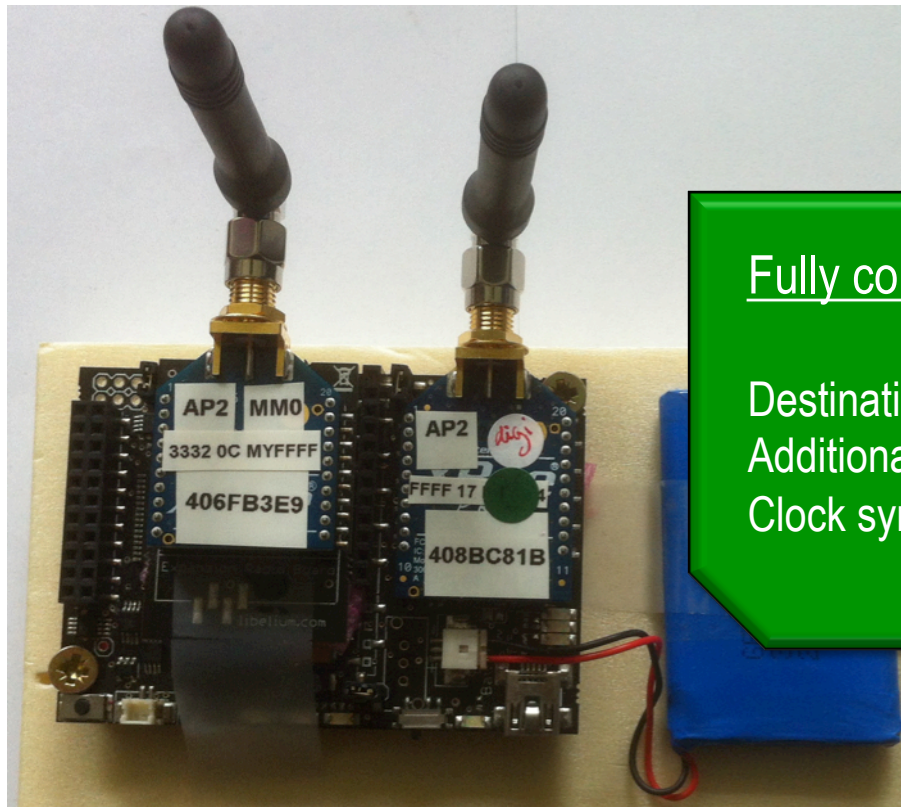
- File to send
- Size of packet chunk
- Inter-packet delay
- Image/Binary mode
- Destination node
- Clock synchronization

COST:
~132€

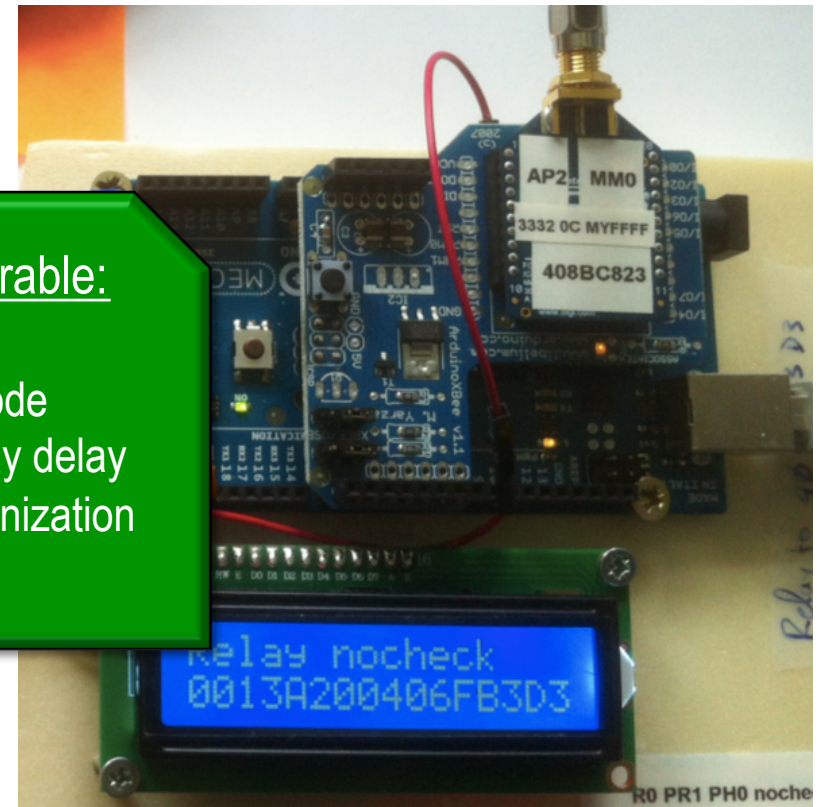




RELAY NODES



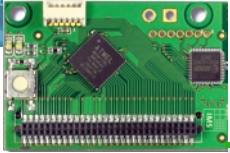
LIBELIUM WASPMOTE



ARDUINO MEGA2560

Fully configurable:

Destination node
Additional relay delay
Clock synchronization

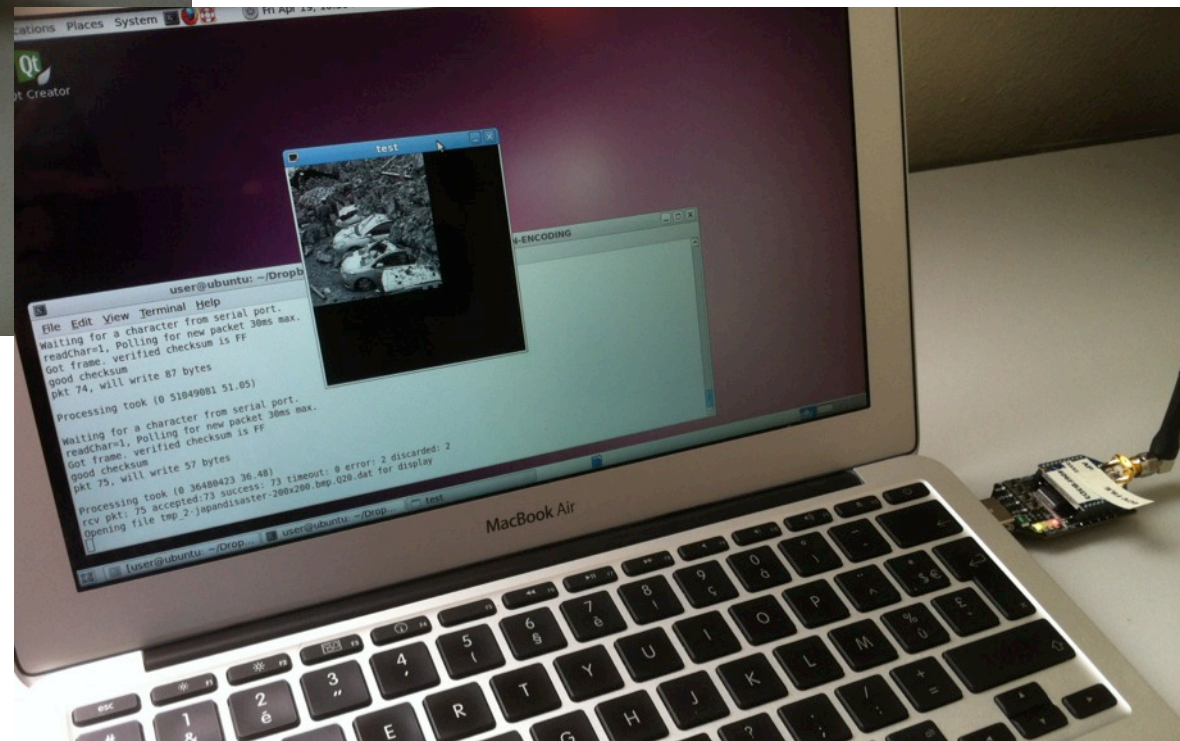


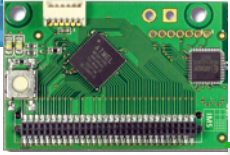
SINK NODE

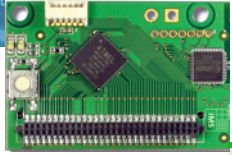


COST:
~42€

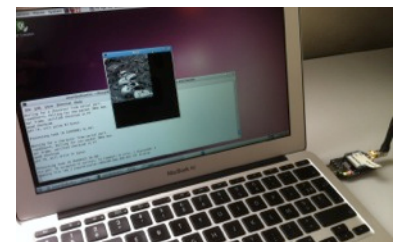
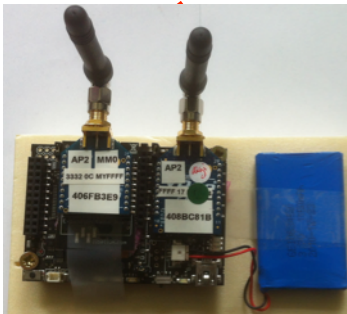
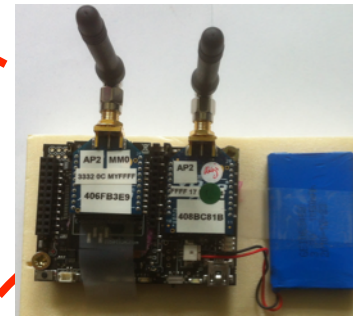
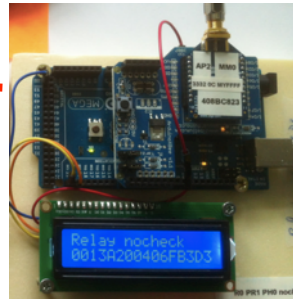
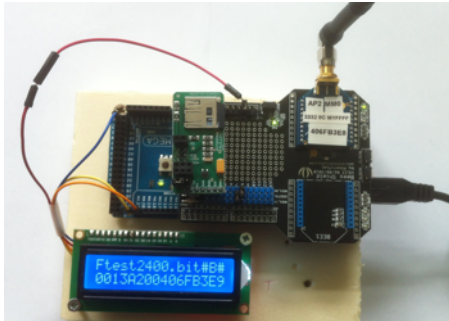
**LINUX PC/LAPTOP WITH
USB/SERIAL GATEWAY**

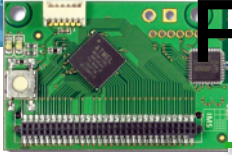






TEST-BED





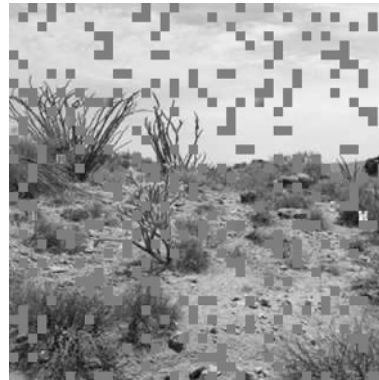
ROBUST IMAGE ENCODING

302 PACKETS, 64 BYTES PAYLOAD, ONE HOP
LOSS RATE: 20%, NO LOSS BURSTS (RADIO), NO DUTY-CYCLING

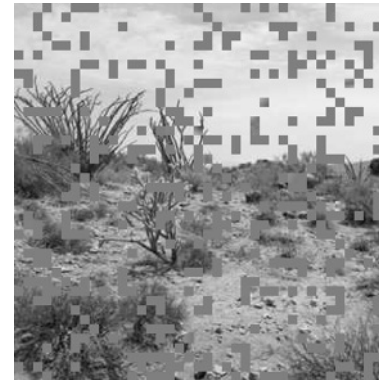


ORIGINAL 320X320
256 GRAY LEVELS,
WSN SPECIFIC 17199 BYTES

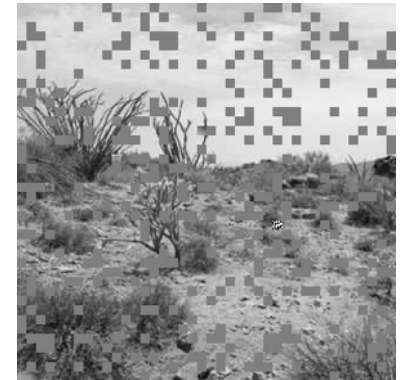
MAX TX RATE = 250 KPS
(IEEE 802.15.4)



248 OUT OF 302
PACKETS RECEIVED

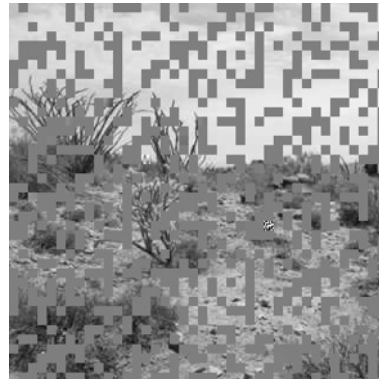


236 OUT OF 302
PACKETS RECEIVED

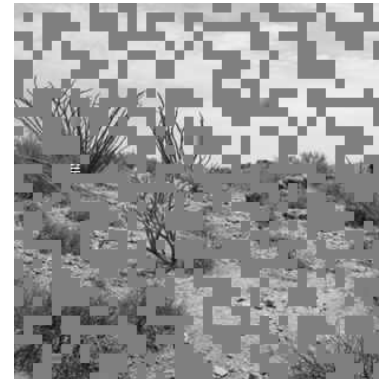


243 OUT OF 302
PACKETS RECEIVED

WITH LOSS BURSTS (RADIO)



188 OUT OF 302
PACKETS RECEIVED

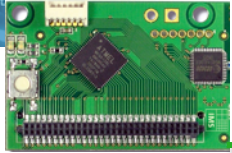


167 OUT OF 302
PACKETS RECEIVED



158 OUT OF 302
PACKETS RECEIVED

Collaboration with CRAN
laboratory, Nancy, France.
Very robust image
encoding techniques
against packet losses



ADJUSTABLE QUALITY FACTOR (1)

128X128, SUITABLE FOR INTRUSION DETECTION

Original BMP 16384b



Q=50 S=4800b 63pkts Q=40 S=4268b 56pkts Q=30 S=3604b 46pkts



PSNR=24.6765



PSNR=23.4172



PSNR=22.0078

Q=20 S=2781b 34pkts Q=15 S=2268b 28pkts Q=10 S=1757b 12pkts Q=5 S=1006b 12pkts



PSNR=20.4087



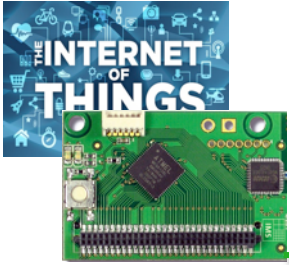
PSNR=19.5864



PSNR=18.6861



PSNR=17.3283



ADJUSTABLE QUALITY FACTOR (2)

200X200, SUITABLE FOR SITUATION-AWARENESS

Original BMP 40000b



Q=50 S=11045b 142pkts



PSNR=25.1661

Q=40 S=9701b 123pkts



PSNR=24.2231

Q=30 S=8100b 101pkts



PSNR=23.2264

Q=20 S=6236b 76pkts



PSNR=22.1293

Q=15 S=5188b 63pkts



PSNR=21.4475

Q=10 S=3868b 47pkts

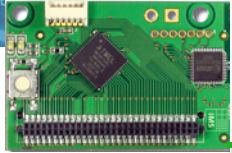


PSNR=20.5255

Q=5 S=2053b 24pkts



PSNR=18.937



SOME RESULTS IMAGE TRANSMISSION (1)

128X128
Q=20

LIBELIUM WASPMOTE

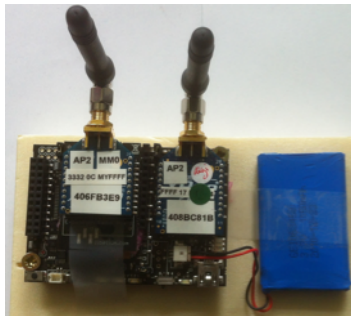


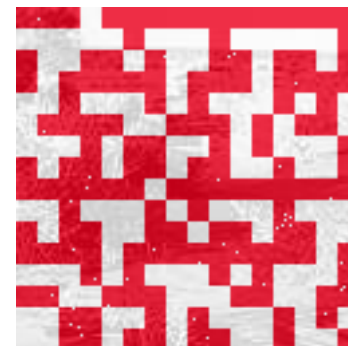
IMAGE SENDING TIME: 3.52s
EACH RELAY NODE ADDS ~100MS



100ms
PSNR=25.2272

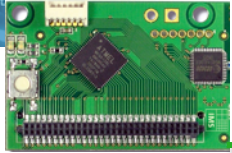


90ms
PSNR=15.4364



80ms
PSNR=14.1088

LIBELIUM WASPMOTE



SOME RESULTS

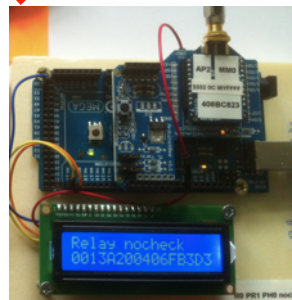
IMAGE TRANSMISSION (2)

200X200
76 PKTS

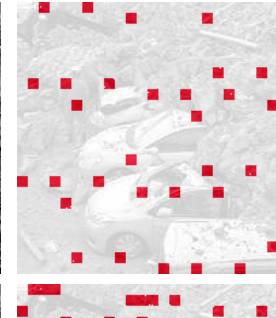
ARDUINO MEGA2560



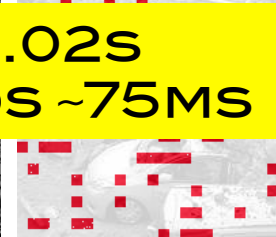
IMAGE SENDING TIME: 6.02s
EACH RELAY NODE ADDS ~75ms



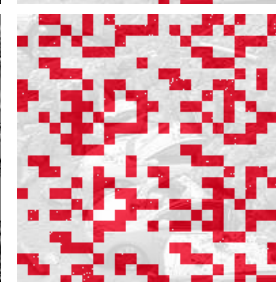
ARDUINO MEGA2560



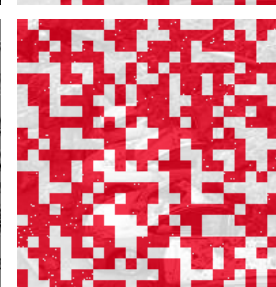
80ms
PSNR=26.2259



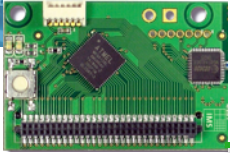
70ms
PSNR=21.9901



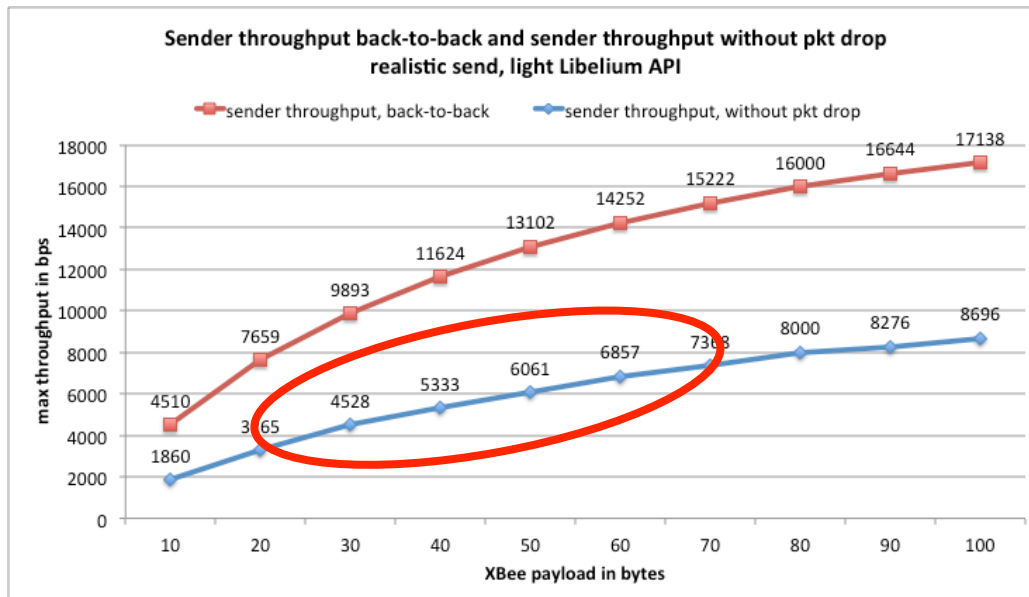
60ms
PSNR=17.265



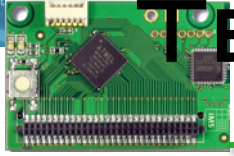
50ms
PSNR=14.2429



AUDIO ENCODING

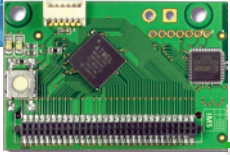


- ❑ NEED A REALLY LOW RATE AUDIO ENCODING SCHEME
- ❑ PCM IS 64KBPS, GSM 6.1 IS 13KBPS, CAN BE LOWERED TO 6KBPS
- ❑ WE USE AN OPEN-SOURCE CODEC
 - ❑ CODEC2: [HTTP://CODEC2.ORG](http://codec2.org)
 - ❑ CAN BE AS LOW AS 1400BPS (1600, 2400 AND 3400BPS AVAILABLE)
 - ❑ ALL ENCODING/DECONDING TOOLS ARE AVAILABLE IN CODE SOURCE
 - ❑ ENCODED FILE IS ROBUST AGAINST PACKET LOSSES

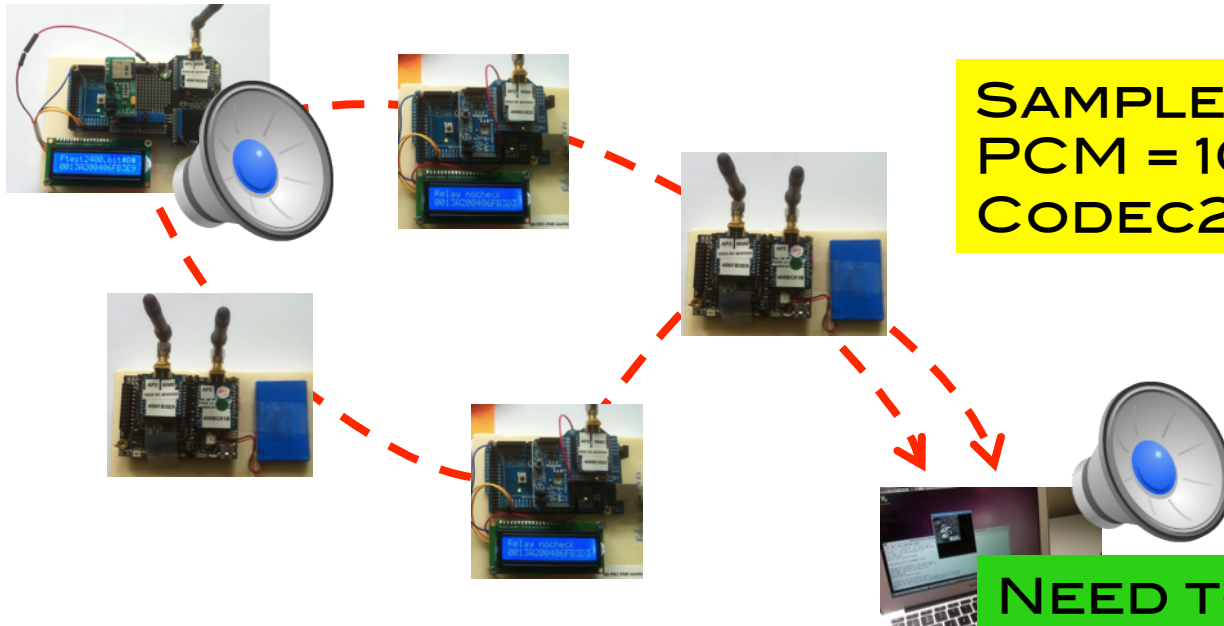


TEST ON SMARTSANTANDER





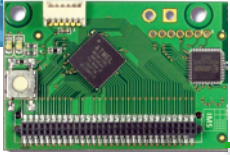
SOME RESULTS AUDIO STREAMING



SAMPLE AUDIO: 13S
PCM = 104000B
CODEC2 AT 2400 IS 3900B

NEED TO REDUCE THE
PACKET SIZE TO LIMIT
IMPACT OF PACKET LOSSES

```
> XBeeReceive -B test2400.bit  
> c2dec 2400 -B test2400.bit - | play -t raw -r 8000 -s -2 -  
  
> XBeeReceive -B -stdout test2400.bit | bfr -b1k -m2% - | c2dec  
2400 - - | play -t raw -r 8000 -s -2 -
```



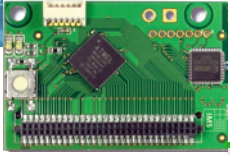
WHAT WE'VE LEARNED?

❑ IMAGE TRANSMISSION

- ❑ IMAGE TRANSMISSION IS VERY DEMANDING, LATENCY NEED TO BE KEPT SMALL SO BUFFERING IS NOT A SOLUTION
- ❑ SIMULTANEOUS TRANSMISSIONS CAN BE VERY INEFFICIENT, RELAY CAPACITY ARE VERY LOW
- ❑ CONTROL MECHANISM SHOULD TAKE THESE ISSUES INTO ACCOUNT

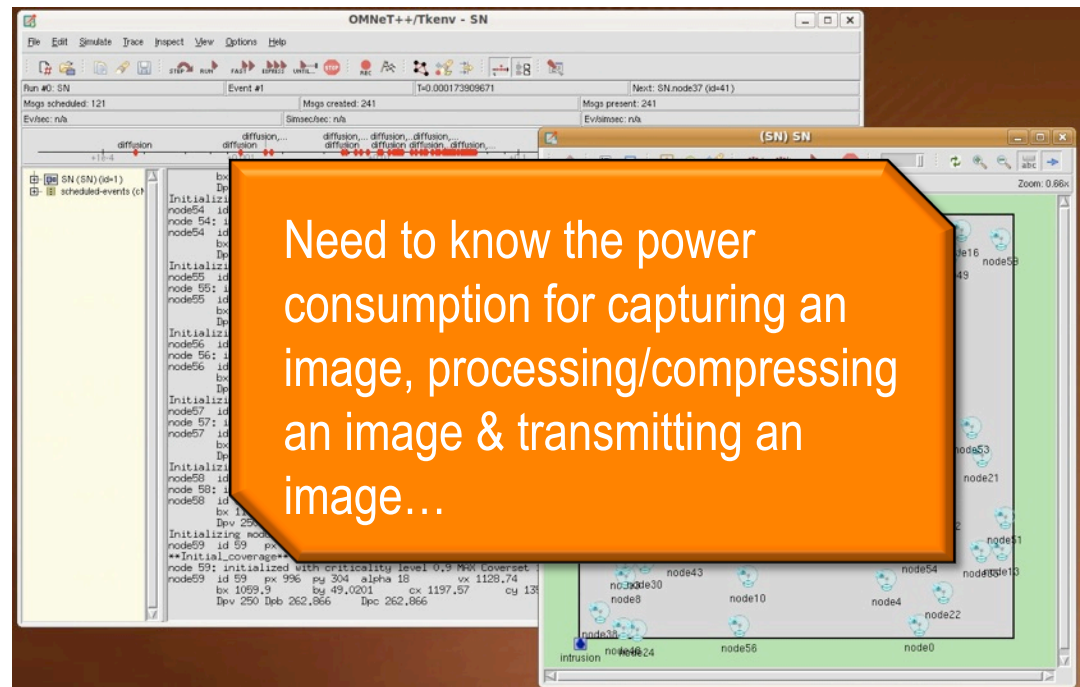
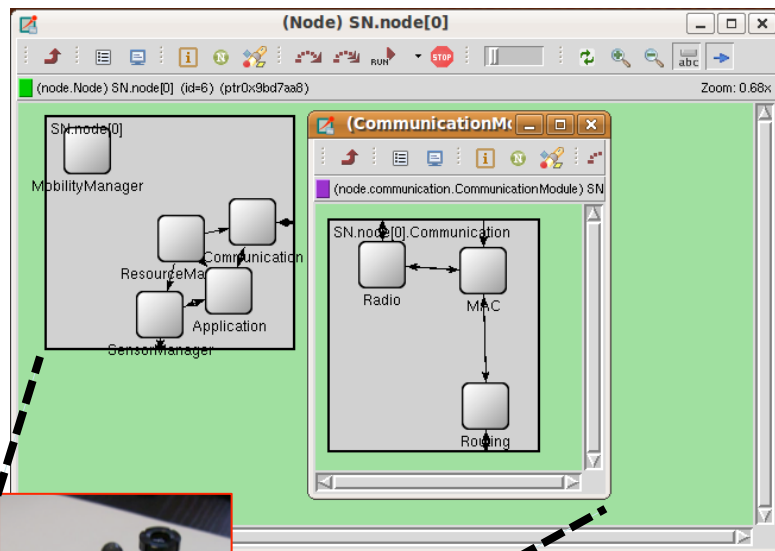
❑ STREAMING AUDIO

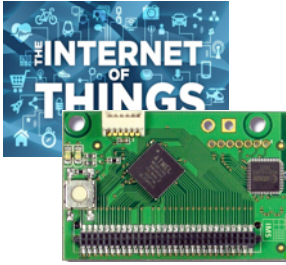
- ❑ PACKET SIZE IS IMPORTANT
- ❑ ROBUSTNESS AGAINST PACKET LOSSES IS CRUCIAL
- ❑ SAMPLE RECONSTRUCTION AT RECEIVER?



MULTIMEDIA SENSOR SIMULATION MODEL

- ❑ ADVANCED PROPAGATION AND RADIO MODELS
- ❑ LAYERED, FLEXIBLE ARCHITECTURE





CONCLUSIONS

- ❑ WIRELESS COMMUNICATION CAN NOW BE INTEGRATED AT LOW-COST TO A NUMBER OF SMALL DEVICES/OBJECTS
- ❑ SENSOR NETWORKS CAN PROVIDE LARGE SCALE AWARENESS TO SETUP THE FOUNDATION FOR **AMBIENT INTELLIGENCE** TO OFFER NEW SERVICES FOR **SMART SOCIETIES**
- ❑ HOT TOPICS ARE MULTIMEDIA INFORMATION FOR ENHANCED SITUATION-AWARENESS
- ❑ TESTBED & REAL EXPERIMENTATIONS ARE NEEDED TO HIGHLIGHT REALISTIC ISSUES
- ❑ NEED TO PROPOSE SUITABLE CONTROL MECHANISMS BASED ON REALISTIC CONSTRAINTS